
Privex Python Helpers Documentation

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Welcome to the documentation for [Privex's Python Helpers](#) - a small, open source Python 3 package containing a variety of functions, classes, exceptions, decorators and more - each of which would otherwise be too small to maintain in an individual package.

This documentation is automatically kept up to date by ReadTheDocs, as it is automatically re-built each time a new commit is pushed to the [Github Project](#)

Contents

- *Privex Python Helpers's documentation*
 - *Quick install*
 - *Python Module Overview*
- *All Documentation*
- *Indices and tables*

QUICK INSTALL

Installing with [Pipenv](#) (recommended)

```
pipenv install privex-helpers
```

Installing with standard `pip3`

```
pip3 install privex-helpers
```


PYTHON MODULE OVERVIEW

Privex's Python Helpers is organised into various sub-modules to make it easier to find the functions/classes you want to use, and to avoid having to load the entire module (though it's lightweight).

With the exception of `privex.helpers.django` (Django gets upset if certain django modules are imported before it's initialised), **all functions/classes are imported within the `__init__` file**, allowing you to simply type:

```
from privex.helpers import empty, run_sync, asn_to_name
```

Instead of having to import the functions from each individual module:

```
from privex.helpers.common import empty
from privex.helpers.asyncx import run_sync
from privex.helpers.net import asn_to_name
```

Below is a listing of the sub-modules available in `privex-helpers` with a short description of what each module contains.

<code>privex.helpers.asyncx</code>	Functions and classes related to working with Python's native asyncio support
<code>privex.helpers.black_magic</code>	This module contains <i>somewhat risky</i> code that uses app introspection e.g.
<code>privex.helpers.cache</code>	Helper functions/classes related to caching.
<code>privex.helpers.common</code>	Common functions and classes that don't fit into a specific category
<code>privex.helpers.collections</code>	Functions, classes and/or types which either are , or are related to Python variable storage types (dict, tuple, list, set etc.)
<code>privex.helpers.converters</code>	Various functions/classes which convert/parse objects from one type into another.
<code>privex.helpers.crypto</code>	Cryptography related helper classes/functions
<code>privex.helpers.decorators</code>	Class Method / Function decorators
<code>privex.helpers.django</code>	This module file contains Django-specific helper functions, to help save time when developing with the Django framework.
<code>privex.helpers.exceptions</code>	Exception classes used either by our helpers, or just generic exception names which are missing from the standard base exceptions in Python, and are commonly used across our projects.
<code>privex.helpers.extras</code>	Various helper functions/classes which depend on a certain package being installed.
<code>privex.helpers.net</code>	Network related helper code

continues on next page

Table 1 – continued from previous page

<i>privex.helpers.plugin</i>	This module handles connection objects for databases, APIs etc.
<i>privex.helpers.settings</i>	Configuration options for helpers, and services they depend on, such as Redis.
<i>privex.helpers.setuppy</i>	Helpers for setup.py, e.g.
<i>privex.helpers.types</i>	

ALL DOCUMENTATION

3.1 Installation

3.1.1 Download and install from PyPi using pip (recommended)

```
pip3 install privex-helpers
```

3.1.2 (Alternative) Manual install from Git

Option 1 - Use pip to install straight from Github

```
pip3 install git+https://github.com/Privex/python-helpers
```

Option 2 - Clone and install manually

```
# Clone the repository from Github
git clone https://github.com/Privex/python-helpers
cd python-helpers

# RECOMMENDED MANUAL INSTALL METHOD
# Use pip to install the source code
pip3 install .

# ALTERNATIVE MANUAL INSTALL METHOD
# If you don't have pip, or have issues with installing using it, then you can use
↪setuptools instead.
python3 setup.py install
```

3.2 Example Usages

3.2.1 Boolean testing

3.2.1.1 The `empty` function

The `empty()` function in our opinion, is one of most useful functions in this library. It allows for a clean, readable method of checking if a variable is “empty”, e.g. when checking keyword arguments to a function.

With a single argument, it simply tests if a variable is "" (empty string) or None.

The argument `itr` can be set to `True` if you consider an empty iterable such as `[]` or `{}` as “empty”. This functionality also supports objects which implement `__len__`, and also checks to ensure `__len__` is available, avoiding an exception if an object doesn’t support it.

The argument `zero` can be set to `True` if you want to consider `0` (integer) and `'0'` (string) as “empty”.

```
from privex.helpers import empty

x, y = "", None
z, a = [], 0

empty(x) # True
empty(y) # True
empty(z) # False
empty(z, itr=True) # True
empty(a) # False
empty(a, zero=True) # True
```

3.2.1.2 The `is_true` and `is_false` functions

When handling user input, whether from an environment file (`.env`), or from data passed to a web API, it can be a pain attempting to check for booleans.

A boolean `True` could be represented as the string `'true'`, `'1'`, `'YES'`, as an integer `1`, or even an actual boolean `True`. Trying to test for all of those cases requires a rather long `if` statement...

Thus `is_true()` and `is_false()` were created.

```
from privex.helpers import is_true, is_false

is_true(0)          # False
is_true(1)          # True
is_true('1')        # True
is_true('true')     # True
is_true('false')    # False
is_true('orange')   # False
is_true('Yes')      # True

is_false(0)         # True
is_false('false')   # True
is_false('true')    # False
is_false(False)     # True
```

3.2.2 Handling environmental variables in different formats

3.2.2.1 Using `env_csv` to support lists contained within an `env` var

The function `env_csv()` parses a CSV-like environment variable into a list

```
from privex.helpers import env_csv
import os

os.environ['EXAMPLE'] = "this, is, an,example"

env_csv('EXAMPLE', ['error'])
# returns: ['this', 'is', 'an', 'example']
```

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```
env_csv('NOEXIST', ['non-existent'])
# returns: ['non-existent']
```

3.2.2.2 Using `env_keyval` to support dictionaries contained within an env var

The function `env_keyval()` parses an environment variable into a ordered list of tuple pairs, which can be easily converted into a dictionary using `dict()`.

```
from privex.helpers import env_keyval
import os
os.environ['EXAMPLE'] = "John: Doe , Jane : Doe, Aaron:Smith"

env_keyval('EXAMPLE')
# returns: [('John', 'Doe'), ('Jane', 'Doe'), ('Aaron', 'Smith')]
env_keyval('NOEXIST', {})
# returns: {}
```

3.2.3 Improved collections, including dict's and namedtuple's

In our `privex.helpers.collections` module (plus maybe a few things in `privex.helpers.common`), we have various functions and classes designed to make working with Python's storage types more painless, while trying to keep compatibility with code that expects the native types.

3.2.3.1 Dictionaries with dot notation attribute read/write

Dictionaries (`dict`) are powerful, and easy to deal with. But why can't you read or write dictionary items with attribute dot notation!?

This is where `DictObject` comes in to save the day. It's a child class of python's native `dict` type, which means it's still compatible with functions/methods such as `json.dumps()`, and in most cases will be plug-n-play with existing dict-using code.

Basic usage

```
from privex.helpers import DictObject

x = dict(hello='world', lorem='ipsum')
x['hello'] # This works with a normal dict
x.hello    # But this raises: AttributeError: 'dict' object has no attribute 'hello'

# We can cast the dict 'x' into a DictObject
y = DictObject(x)
y['hello'] # Returns: 'world'
y.hello    # Returns: 'world'

# Not only can you access dict keys via attributes, you can also set keys via_
↪ attributes
y.example = 'testing'
y          # We can see below that setting 'example' worked as expected.
# Output: {'hello': 'world', 'lorem': 'ipsum', 'example': 'testing'}
```

Type checking / Equality comparison

As `DictObject` is a subclass of `dict`, you can use `isinstance()` to check against `dict` (e.g. `isinstance(DictObject(), dict)`) and it should return `True`.

You can also compare dictionary equality between a `DictObject` and a `dict` using `==` as normal.

```
y = DictObject(hello='world')

isinstance(y, dict)    # You should always use isinstance instead of `type(x) == dict`
# Returns: True

# You can also use typing.Dict with isinstance when checking a DictObject
from typing import Dict
isinstance(y, Dict)    # Returns: True

# You can compare equality between a DictObject and a dict with no problems
DictObject(hello='world') == dict(hello='world')
# Returns: True
DictObject(hello='world') == dict(hello='example')
# Returns: False
```

Type Masquerading

Also included is the class `MockDictObj`, which is a subclass of `DictObject` with its name, qualified name, and module adjusted so that it appears to be the builtin `dict` type.

This may help in some cases, but sadly can't fool a `type(x) == dict` check.

```
from privex.helpers import MockDictObj
z = MockDictObj(y)
type(z)                # Returns: <class 'dict'>
z.__class__.__module__ # Returns: 'builtins'
```

3.2.3.2 Named Tuple's (namedtuple) with dict-like key access, dict casting, and writable fields

A somewhat simpler version of `dict`'s are `collections.namedtuple()`'s

Unfortunately they have a few quirks that can make them annoying to deal with.

```
Person = namedtuple('Person', 'first_name last_name') # This is an existing_
↳ namedtuple "type" or "class"
john = Person('John', 'Doe') # This is an existing namedtuple instance
john.first_name              # This works on a standard namedtuple. Returns: John
john[1]                      # This works on a standard namedtuple. Returns: Doe
john['first_name']           # However, this would throw a TypeError.
dict(john)                   # This would throw a ValueError.
john.address = '123 Fake St' # This raises an AttributeError.
```

Thus, we created `dictable_namedtuple()` (and more), which creates `namedtuples` with additional functionality, including item/key access of fields, easy casting into dictionaries, and ability to add new fields.

```
from privex.helpers import dictable_namedtuple
Person = dictable_namedtuple('Person', 'first_name last_name')
john = Person('John', 'Doe')
dave = Person(first_name='Dave', last_name='Smith')
print(dave['first_name'])    # Prints: Dave
print(dave.first_name)      # Prints: Dave
print(john[1])               # Prints: Doe
print(dict(john))            # Prints: {'first_name': 'John', 'last_name': 'Doe'}
```

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```
john.address = '123 Fake St'      # Unlike normal namedtuple, we can add new fields
print(john)                      # Prints: Person(first_name='John', last_name='Doe',
↪address='123 Fake St')
```

You can use `convert_dictable_namedtuple()` to convert existing namedtuple instances into dictable_namedtuple instances:

```
Person = namedtuple('Person', 'first_name last_name') # This is an existing_
↪namedtuple "type" or "class"
john = Person('John', 'Doe') # This is an existing namedtuple instance

d_john = convert_dictable_namedtuple(john)
d_john.first_name           # Returns: John
d_john[1]                   # Returns: Doe
d_john['first_name']        # Returns: 'John'
dict(d_john)                # Returns: {'first_name': 'John', 'last_name': 'Doe'}
```

For more information, check out the module docs at [privex.helpers.collections](#)

<code>privex.helpers.asyncx</code>	Functions and classes related to working with Python's native asyncio support
<code>privex.helpers.black_magic</code>	This module contains <i>somewhat risky</i> code that uses app introspection e.g.
<code>privex.helpers.cache</code>	Helper functions/classes related to caching.
<code>privex.helpers.common</code>	Common functions and classes that don't fit into a specific category
<code>privex.helpers.collections</code>	Functions, classes and/or types which either are , or are related to Python variable storage types (dict, tuple, list, set etc.)
<code>privex.helpers.converters</code>	Various functions/classes which convert/parse objects from one type into another.
<code>privex.helpers.crypto</code>	Cryptography related helper classes/functions
<code>privex.helpers.decorators</code>	Class Method / Function decorators
<code>privex.helpers.django</code>	This module file contains Django-specific helper functions, to help save time when developing with the Django framework.
<code>privex.helpers.exceptions</code>	Exception classes used either by our helpers, or just generic exception names which are missing from the standard base exceptions in Python, and are commonly used across our projects.
<code>privex.helpers.extras</code>	Various helper functions/classes which depend on a certain package being installed.
<code>privex.helpers.net</code>	Network related helper code
<code>privex.helpers.plugin</code>	This module handles connection objects for databases, APIs etc.
<code>privex.helpers.settings</code>	Configuration options for helpers, and services they depend on, such as Redis.
<code>privex.helpers.setuppy</code>	Helpers for setup.py, e.g.
<code>privex.helpers.types</code>	

3.3 privex.helpers.asyncx

Functions and classes related to working with Python's native asyncio support

To avoid issues with the `async` keyword, this file is named `asyncx` instead of `async`

Copyright:

```
+=====+
|                © 2019 Privex Inc.                |
|                https://www.privex.io              |
+=====+
|
|    Originally Developed by Privex Inc.             |
|    License: X11 / MIT                             |
|
|    Core Developer(s):                             |
|
|    (+) Chris (@someguy123) [Privex]              |
|    (+) Kale (@kryogenic) [Privex]                |
|
+=====+

Copyright 2019      Privex Inc.    ( https://www.privex.io )
```

Attributes

Functions

<code>async_sync(f)</code>	Async Synchronous Decorator, borrowed from https://stackoverflow.com/a/23036785/2648583 - added this PyDoc comment and support for returning data from a synchronous function
<code>await_if_needed(func, *args, **kwargs)</code>	Call, await, and/or simply return <code>func</code> depending on whether it's an async function reference (coroutine function), a non-awaited coroutine, a standard synchronous function, or just a plain old string.
<code>awaitable(func)</code>	Decorator which helps with creation of async wrapper functions.
<code>awaitable_class(cls)</code>	Wraps a class, allowing all async methods to be used in non-async code as if they were normal synchronous methods.
<code>call_sys_async(proc, *args[, write])</code>	Async version of <code>call_sys()</code> - works exactly the same, other than needing to be <code>await</code> 'd.
<code>get_async_type(obj)</code>	Detects if <code>obj</code> is an async object/function that needs awaited / called, whether it's a synchronous callable, or whether it's unknown (probably not async)
<code>is_async_context()</code>	Returns <code>True</code> if currently in an async context, otherwise <code>False</code>

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Table 3 – continued from previous page

<code>loop_run(coro, *args[, _loop])</code>	Run the coroutine or async function <code>coro</code> synchronously, using an AsyncIO event loop.
<code>run_sync(func, *args, **kwargs)</code>	Run an async function synchronously (useful for REPL testing async functions).

3.3.1 async_sync

`privex.helpers.asyncx.async_sync(f)`

Async Synchronous Decorator, borrowed from <https://stackoverflow.com/a/23036785/2648583> - added this Py-Doc comment and support for returning data from a synchronous function

Allows a non-async function to run async functions using `yield from` - and can also return data

Useful for unit testing, since `unittest.TestCase` functions are synchronous.

Example async function:

```
>>> async def my_async_func(a, b, x=None, y=None):
...     return a, b, x, y
... 
```

Using the above async function with a non-async function:

```
>>> @async_sync
... def sync_function():
...     result = yield from my_async_func(1, 2, x=3, y=4)
...     return result
...
>>> r = sync_function()
>>> print(r)
(1, 2, 3, 4,)
>>> print(r[1])
2
```

3.3.2 await_if_needed

async `privex.helpers.asyncx.await_if_needed(func: Union[callable, Coroutine, Awaitable, Any], *args, **kwargs)`

Call, await, and/or simply return `func` depending on whether it's an async function reference (coroutine function), a non-awaited coroutine, a standard synchronous function, or just a plain old string.

Helps take the guess work out of parameters which could be a string, a synchronous function, an async function, or a coroutine which hasn't been awaited.

```
>>> def sync_func(hello, world=1):
...     return f"sync hello: {hello} {world}"
>>> async def async_func(hello, world=1):
...     return f"async hello: {hello} {world}"
>>> await await_if_needed(sync_func, 3, world=2)
'sync hello: 3 2'
>>> await await_if_needed(async_func, 5, 4)
'async hello: 5 4'
>>> f = async_func(5, 4)
>>> await await_if_needed(f)
'async hello: 5 4'
```

Parameters

- **func** (*callable/Coroutine/Awaitable/Any*) – The function/object to await/call if needed.
- **args** – If func is a function/method, will forward any positional arguments to the function
- **kwargs** – If func is a function/method, will forward any keyword arguments to the function

Return Any func_data The result of the awaited func, or the original func if not a coroutine nor callable/awaitable

3.3.3 awaitable

`privex.helpers.asyncx.awaitable(func: Callable) → Callable`

Decorator which helps with creation of async wrapper functions.

Usage

Define your async function as normal, then create a standard python function using this decorator - the function should just call your async function and return it.

```
>>> async def some_func_async(a: str, b: str):
...     c = a + b
...     return c
...
>>> @awaitable
>>> def some_func(a, b) -> Union[str, Coroutine[Any, Any, str]]:
...     return some_func_async(a, b)
...
...

```

Now, inside of async functions, we just await the wrapper function as if it were the original async function.

```
>>> async def my_async_func():
...     res = await some_func("hello", "world")
...
...

```

While inside of synchronous functions, we call the wrapper function as if it were a normal synchronous function. The decorator will create an asyncio event loop, run the function, then return the result - transparent to the calling function.

```
>>> def my_sync_func():
...     res = some_func("hello world")
...
...

```

Blacklists

If you mix a lot of synchronous and asynchronous code, `sniffio` may return coroutines to synchronous functions that were called from asynchronous functions, which can of course cause problems.

To avoid this issue, you can blacklist function names, module names (and their sub-modules), and/or fully qualified module paths to functions/methods.

Three blacklists are available in this module, which allow you to specify caller functions/methods, modules, or fully qualified module paths to functions/methods for which `awaitable()` wrapped functions/methods should **always** execute in an event loop and return synchronously.

Example:

```

>>> from privex.helpers import asyncx
>>> # All code within the module 'some.module' and it's sub-modules will always
    ↳ have awaitable's run their wrapped
>>> # functions synchronously.
>>> asyncx.AWAITABLE_BLACKLIST_MODS += ['some.module']
>>> # Whenever a function with the name 'example_func' (in any module) calls an
    ↳ awaitable, it will always run synchronously
>>> asyncx.AWAITABLE_BLACKLIST_FUNCS += ['example_func']
>>> # Whenever the specific class method 'other.module.SomeClass.some_sync' calls
    ↳ an awaitable, it will always run synchronously.
>>> asyncx.AWAITABLE_BLACKLIST += ['other.module.SomeClass.some_sync']

```

Original source: <https://github.com/encode/httpx/issues/572#issuecomment-562179966>

3.3.4 awaitable_class

`privex.helpers.asyncx.awaitable_class(cls: Type[T]) → Type[T]`

Wraps a class, allowing all async methods to be used in non-async code as if they were normal synchronous methods.

Example Usage

Simply decorate your class with `@awaitable_class` (no brackets! takes no arguments), and once you create an instance of your class, all of your async methods can be used by synchronous code as-if they were plain functions:

```

>>> from privex.helpers import awaitable_class
>>>
>>> @awaitable_class
>>> class ExampleAsyncCls:
>>>     async def example_async(self):
>>>         return "hello async world"
>>>
>>>     def example_sync(self):
>>>         return "hello non-async world"
>>>

```

NOTE - You can also wrap a class without using a decorator - just pass the class as the first argument like so:

```

>>> class _OtherExample:
...     async def hello(self):
...         return 'world'
>>> OtherExample = awaitable_class(_OtherExample)

```

If we call `.example_async()` on the above class from a synchronous REPL, it will return `'hello async world'` as if it were a normal synchronous method. We can also call the non-async `.example_sync()` which works like normal:

```

>>> k = ExampleAsyncCls()
>>> k.example_async()
'hello async world'
>>> k.example_sync()
'hello non-async world'

```

However, inside of an async context (e.g. an async function), `awaitable_class` will be returning coroutines, so you should await the methods, as you would expect when dealing with an async function:

```
>>> async def test_async():
>>>     exmp = ExampleAsyncCls()
>>>     return await exmp.example_async()
>>>
>>> await test_async()
'hello async world'
```

Parameters `cls` (*type*) – The class to wrap

Return type `wrapped_class` The class after being wrapped

3.3.5 call_sys_async

async `privex.helpers.asyncx.call_sys_async` (*proc*, **args*, *write*: *Union[bytes, str]* = *None*, ***kwargs*) → *Tuple[bytes, bytes]*

Async version of `call_sys()` - works exactly the same, other than needing to be await'd. Run a process `proc` with the arguments `*args`, optionally piping data (`write`) into the process's stdin - then returns the stdout and stderr of the process.

By default, stdout and stdin are set to `asyncio.PIPE` while stderr defaults to `asyncio.STDOUT`. You can override these by passing new values as keyword arguments.

While it's recommended to use the file descriptor types from the `asyncio` module, they're generally just aliases to the types in `subprocess`, meaning `subprocess.PIPE` should work the same as `asyncio.PIPE`.

Simple Example:

```
>>> from privex.helpers import call_sys_async, stringify
>>> # All arguments are automatically quoted if required, so spaces are
↳completely fine.
>>> folders, _ = await call_sys_async('ls', '-la', '/tmp/spaces are fine/hello
↳world')
>>> print(stringify(folders))
total 0
drwxr-xr-x  3 user  wheel  96  6 Dec 17:46 .
drwxr-xr-x  3 user  wheel  96  6 Dec 17:46 ..
-rw-r--r--  1 user  wheel   0  6 Dec 17:46 example
```

Piping data into a process:

```
>>> data = "hello world"
>>> # The data "hello world" will be piped into wc's stdin, and wc's stdout +
↳stderr will be returned
>>> out, _ = await call_sys_async('wc', '-c', write=data)
>>> int(out)
11
```

Parameters

- **proc** (*str*) – The process to execute.
- **args** (*str*) – Any arguments to pass to the process `proc` as positional arguments.
- **write** (*bytes/str*) – If this is not `None`, then this data will be piped into the process's STDIN.

Key stdout The subprocess file descriptor for stdout, e.g. `asyncio.PIPE` or `asyncio.STDOUT`

Key stderr The subprocess file descriptor for stderr, e.g. `asyncio.PIPE` or `asyncio.STDOUT`

Key stdin The subprocess file descriptor for stdin, e.g. `asyncio.PIPE` or `asyncio.STDIN`

Key cwd Set the current/working directory of the process to this path, instead of the CWD of your calling script.

Return tuple output A tuple containing the process output of stdout and stderr

3.3.6 get_async_type

`privex.helpers.asyncx.get_async_type(obj) → str`

Detects if `obj` is an async object/function that needs awaited / called, whether it's a synchronous callable, or whether it's unknown (probably not async)

```
>>> def sync_func(hello, world=1): return f"sync hello: {hello} {world}"
>>> async def async_func(hello, world=1): return f"async hello: {hello} {world}"
>>> get_async_type(async_func)
'coro func'
>>> get_async_type(async_func(5))
'coro'
>>> get_async_type(sync_func)
'sync func'
>>> get_async_type(sync_func(10))
'unknown'
```

Parameters `obj` (*Any*) – Object to check for async type

Return str async_type Either 'coro func', 'coro', 'awaitable', 'sync func' or 'unknown'

3.3.7 is_async_context

`privex.helpers.asyncx.is_async_context() → bool`

Returns True if currently in an async context, otherwise False

3.3.8 loop_run

`privex.helpers.asyncx.loop_run(coro: Union[Coroutine, Type[Coroutine], Callable], *args, _loop=None, **kwargs) → Any`

Run the coroutine or async function `coro` synchronously, using an AsyncIO event loop.

If the keyword argument `_loop` isn't specified, it defaults to the loop returned by `asyncio.get_event_loop()`

If `coro` doesn't appear to be a coroutine or async function:

- If `coro` is a normal callable object e.g. a function, then it'll be called.
 - If the object returned after calling `coro(*args, **kwargs)` is a co-routine / async func, then it'll call `loop_run` again, passing the object returned from calling it, and returning the result from that recursive call.
 - If the returned object isn't an async func / co-routine, then the object will be returned as-is.
- Otherwise, `coro` will just be returned back to the caller.

Example Usage

First we'll define the async function `some_func` to use as an example:

```
>>> async def some_func(x, y):  
...     return x + y
```

Option 1 - Call an async function directly with any args/kwargs required, then pass the coroutine returned:

```
>>> loop_run(some_func(3, 4))  
7
```

Option 2 - Pass a reference to the async function, and pass any required args/kwargs straight to `loop_run()` - the function will be ran with the args/kwargs you provide, then the coroutine ran in an event loop:

```
>>> loop_run(some_func, 10, y=20)    # Opt 2. Pass the async function and include_  
↳ any args/kwargs for the call  
30
```

Parameters

- **coro** – A co-routine, or reference to an async function to be ran synchronously
- **args** – Any positional arguments to pass to `coro` (if it's a function reference and not a coroutine)
- **_loop** (`asyncio.base_events.BaseEventLoop`) – (kwarg only!) If passed, will run `coro` in this event loop, instead of `asyncio.get_event_loop()`
- **kwargs** – Any keyword arguments to pass to `coro` (if it's a function reference and not a coroutine)

Return Any coro_result The returned data from executing the coroutine / async function

3.3.9 run_sync

`privex.helpers.asyncx.run_sync(func, *args, **kwargs)`

Run an async function synchronously (useful for REPL testing async functions). (TIP: Consider using `loop_run()` instead)

Attention: For most cases, you should use the function `loop_run()` instead of this. Unlike `run_sync`, `loop_run()` is able to handle async function references, coroutines, as well as coroutines / async functions which are wrapped in an outer non-async function (e.g. an `@awaitable` wrapper).

`loop_run()` also supports using a custom event loop, instead of being limited to `asyncio.get_event_loop()`

Usage:

```
>>> async def my_async_func(a, b, x=None, y=None):  
...     return a, b, x, y  
>>>  
>>> run_sync(my_async_func, 1, 2, x=3, y=4)  
(1, 2, 3, 4,)
```

Parameters

- **func** (*callable*) – An asynchronous function to run
- **args** – Positional arguments to pass to func
- **kwargs** – Keyword arguments to pass to func

Classes

<code>AwaitableMixin()</code>	
<code>aobject(*a, **kw)</code>	Inheriting this class allows you to define an async <code>__init__</code> .

3.3.10 AwaitableMixin

class `privex.helpers.asyncx.AwaitableMixin`

`__init__()`
Initialize self. See `help(type(self))` for accurate signature.

3.3.10.1 Methods

Methods

—

3.3.11 aobject

class `privex.helpers.asyncx.aobject(*a, **kw)`
Inheriting this class allows you to define an async `__init__`.

To use async constructors, you must construct your class using `await MyClass(params)`

Example:

```
>>> class SomeClass(aobject):
...     async def __init__(self, some_param='x'):
...         self.some_param = some_param
...         self.example = await self.test_async()
...
...     async def test_async(self):
...         return "hello world"
...
>>> async def main():
...     some_class = await SomeClass('testing')
...     print(some_class.example)
...
... 
```

Note: Some IDEs like PyCharm may complain about having async `__new__` and `__init__`, but it **does** work with Python 3.6+.

You may be able to work-around the syntax error in your sub-class by defining your `__init__` method under a different name, and then assigning `__init__ = _your_real_init` much like this class does.

Original source: <https://stackoverflow.com/a/45364670>

async `__init__()`
Initialize self. See `help(type(self))` for accurate signature.

3.3.11.1 Methods

Methods

<code>__init__()</code>	Initialize self.
-------------------------	------------------

3.3.11.1.1 `__init__`

async `aobject.__init__()`
Initialize self. See `help(type(self))` for accurate signature.

3.4 `privex.helpers.black_magic`

This module contains *somewhat risky* code that uses app introspection e.g. via `inspect`.

Most functions / classes in this module will **ONLY work on CPython** (the official Python interpreter from python.org), and their functionality is not guaranteed to be stable as they interact with the interpreter to enable special functionality such as detecting the function/class/module which called your function/method.

Functions and methods in this module may be updated with breaking API changes at any time, especially if they're needed to adjust for a change in Python itself. Please ensure that any usage of this module is properly wrapped in a try/catch block, and avoid relying on functions/methods in this module for critical functionality of your application.

Most useful functions:

- `calling_function()` - Returns the name of the function/method which called your function/method
- `calling_module()` - Returns the name of the module which called your function/method
- `caller_name()` - Returns the fully qualified module path to the function/method/module which called your function/method

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```
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|
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|       (+)  Kale (@kryogenic) [Privex]            |
|
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```


Functions

<code>caller_name([skip])</code>	Get the fully qualified name of a caller in the format <code>some.module.SomeClass.method</code>
<code>calling_function([skip])</code>	Returns the name of the function which called your function/method.
<code>calling_module([skip])</code>	Returns the name of the module which called your function/method.
<code>last_frames()</code>	
<code>last_stack_frame([frame_num])</code>	

3.4.1 caller_name

`privex.helpers.black_magic.caller_name(skip=2) → Optional[str]`

Get the fully qualified name of a caller in the format `some.module.SomeClass.method`

Attention: While class instance methods will be returned correctly, class static methods will not show up as expected. The static method `some.module.SomeClass.some_static` would be returned as `some.module.some_static`, as if it were a top-level function in the module.

Original source: <https://stackoverflow.com/a/9812105>

Basic Example

When used within the main program (the script you run `python3 xxx.py` on), the module will be reported as `__main__`.

File `hello.py`:

```
>>> from privex.helpers.black_magic import caller_name
>>>
>>> def f2():
...     return caller_name()
>>>
>>> def f1():
...     return f2()
...
>>> print(f"[{__name__}] f1 result: {f1()}")
[__main__] f1 result: __main__.f1
```

However, as we can see below, when we create and run `world.py` which imports `hello.py`, it correctly returns the path `hello.f1`.

File `world.py`:

```
>>> from hello import f1
>>>
>>> print(f"[{__name__}] f1 result: {f1()}")
[hello] f1 result: hello.f1
[__main__] f1 result: hello.f1
```

More Complex Example

File `some/module/hello.py`:

```
>>> from privex.helpers.black_magic import caller_name
>>>
>>> class SomeClass:
>>>     def example_method(self, skip=2):
...         return caller_name(skip)
...
...

```

File some/module/world.py:

```
>>> from some.module.hello import SomeClass
>>>
>>> class OtherClass:
...     def call_some(self, skip=2):
...         return SomeClass().example_method(skip)
...
...

```

File test.py:

```
>>> from some.module.hello import SomeClass
>>> from some.module.world import OtherClass
>>>
>>> def main_func():
...     print('SomeClass (2)', SomeClass().example_method())
...     print('OtherClass (1)', OtherClass().call_some(1))
...     print('OtherClass (2)', OtherClass().call_some())
...     print('OtherClass (3)', OtherClass().call_some(3))
...
>>> main_func()
SomeClass (2) test.main_func
OtherClass (1) some.module.hello.SomeClass.example_method
OtherClass (2) some.module.world.OtherClass.call_some
OtherClass (3) test.main_func

```

Parameters **skip** (*int*) – Specifies how many levels of stack to skip while getting caller name. skip=1 means “who called caller_name”, skip=2 means “who called this function/method” etc.

Return str caller A fully qualified module path, e.g. `some.module.SomeClass.some_method` None is returned if skipped levels exceed stack height.

3.4.2 calling_function

`privex.helpers.black_magic.calling_function(skip=2) → Optional[str]`

Returns the name of the function which called your function/method.

Example:

```
>>> def x(skip=2): return calling_function(skip=2)
>>>
>>> def y(skip=2): return x(skip)
>>>
>>> def z(skip=2): return y(skip)
>>>
>>> print(y())    # The call to x() returns that 'y' is the function which called_
↪ it.
y

```

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```

>>> print(z())    # The call to z() calls y() -> x() - still returning that 'y' is_
↳the caller of x()
y
>>> # If we adjust skip to 3 instead of 2, we can see that z() is the function_
↳that called y() which called x()
>>> print(z(3))
z

```

Parameters **skip** (*int*) – Skip this many frames. 0 = calling_function() 1 = function which called calling_function() 2 = function which called the function that called calling_function() (default) and so on...

Return **str|None** **function_name** Either a string containing the function name, or None if you've skipped too many frames.

3.4.3 calling_module

`privex.helpers.black_magic.calling_module(skip=2)` → Optional[**str**]

Returns the name of the module which called your function/method.

Parameters **skip** (*int*) – Skip this many frames. 0 = module containing calling_function() 1 = module which called calling_function() 2 = module which called the function that called calling_function() (default) and so on...

Return **str|None** **mod_name** Either a string containing the module name, or None if you've skipped too many frames. If called from the main python script, then '`__main__`' will be returned instead of a proper module path.

3.4.4 last_frames

`privex.helpers.black_magic.last_frames()`

3.4.5 last_stack_frame

`privex.helpers.black_magic.last_stack_frame(frame_num=2)`

3.5 privex.helpers.cache

Helper functions/classes related to caching.

This module acts as a singleton wrapper, allowing for easily setting a framework-independent global cache API.

To make the module easy to use, `adapter_get()` initialises an instance of `MemoryCache` if no global cache adapter instance has been setup. This means you can use the various alias functions in this module without having to configure a cache adapter.

3.5.1 Available Cache Adapters

Standard Synchronous Adapters

Two synchronous cache adapters are included by default - `MemoryCache` (dependency free), and `RedisCache` (needs `redis` library).

While these synchronous classes don't support coroutines for most methods, as of `privex-helpers 2.7` the method `privex.helpers.cache.CacheAdapter.CacheAdapter.get_or_set_async()` is an async version of `CacheAdapter.get_or_set()`, and is available on all `CacheAdapter` sub-classes (both `MemoryCache` and `RedisCache`). `get_or_set_async` allows a coroutine or coroutine function/method reference to be passed as the fallback value.

Adapter	Description
<code>CacheAdapter</code>	This is the base class for all synchronous cache adapters (doesn't do anything)
<code>MemoryCache</code>	A cache adapter which stores cached items in memory using a dict. Fully functional incl. timeout.
<code>RedisCache</code>	A cache adapter for Redis using the python library <code>redis</code>

Asynchronous (Python AsyncIO) Adapters

Over the past few years, Python's AsyncIO has grown more mature and has gotten a lot of attention. Thankfully, whether you use AsyncIO or not, we've got you covered.

Three AsyncIO cache adapters are included by default - `AsyncMemoryCache` (dependency free), `AsyncRedisCache` (needs `aioredis` library), and `AsyncMemcachedCache` (needs `aiomcache` library).

Adapter	Description
<code>AsyncCacheAdapter</code>	This is the base class for all AsyncIO cache adapters (abstract class, only implements <code>get_or_set</code>)
<code>AsyncMemoryCache</code>	A cache adapter which stores cached items in memory using a dict. Fully functional incl. timeout.
<code>AsyncRedisCache</code>	A cache adapter for Redis using the AsyncIO python library <code>aioredis</code>
<code>AsyncMemcachedCache</code>	A cache adapter for Memcached using the AsyncIO python library <code>aiomcache</code>

3.5.2 Setting / updating the global cache adapter instance

First import the `cache` module.

```
>>> from privex.helpers import cache
```

You must instantiate your cache adapter of choice before passing it to `adapter_set()` - which updates the global cache adapter instance.

```
>>> my_adapter = cache.MemoryCache()
>>> cache.adapter_set(my_adapter)
```

Once you've set the adapter, you can use the module functions such as `get()` and `set()` - or you can import `cached` to enable dictionary-like cache item access.

```
>>> cache.set('hello', 'world')
>>> cache.get('hello')
'world'
>>> from privex.helpers import cached
>>> cached['hello']
'world'
>>> cached['otherkey'] = 'testing'
```

You can also use AsyncIO adapters with the global cache adapter wrapper. `CacheWrapper` uses `awaitable()` to ensure that AsyncIO adapters can work synchronously when being called from a synchronous function, while working asynchronously from a non-async function.

```
>>> my_adapter = cache.AsyncRedisCache()
>>> cache.adapter_set(my_adapter)
>>>
>>> # get_hello_async() is async, so @awaitable returns the normal .get() coroutine_
    ↪ for awaiting
>>> async def get_hello_async():
...     result = await cached.get('hello')
...     return result
...
>>> # get_hello() is synchronous, so @awaitable seamlessly runs .get() in an event_
    ↪ loop and returns
>>> # the result - get_hello() can treat it as if it were just a normal synchronous_
    ↪ function.
>>> def get_hello():
...     return cached.get('hello')
...
>>> get_hello()
'world'
>>> await get_hello_async()
'world'
```

3.5.3 Plug-n-play usage

As explained near the start of this module's documentation, you don't have to set the global adapter if you only plan on using the simple `MemoryCache` adapter.

Just start using the global cache API via either `privex.helpers.cache` or `privex.helpers.cache.cached` and `MemoryCache` will automatically be instantiated as the global adapter as soon as something attempts to access the global instance.

We recommend importing `cached` rather than `cache`, as it acts as a wrapper that allows dictionary-like cache key getting/setting, and is also immediately aware when the global cache adapter is set/replaced.

```
>>> from privex.helpers import cached
```

You can access `cached` like a dictionary to get and set cache keys (they will use the default expiry time of `privex.helpers.settings.DEFAULT_CACHE_TIMEOUT`)

```
>>> cached['testing'] = 123
>>> cached['testing']
123
```

You can also call methods such as `get()` and `set()` for getting/setting cache items with more control, for example:

1. Setting a custom expiration, or disabling expiration by setting `timeout` to `None`

```
>>> cached.set('example', 'test', timeout=30)    # Drop 'example' from the cache_
↳after 30 seconds from now.
>>> cached.set('this key', 'is forever!', timeout=None) # A timeout of ``None``_
↳disables automatic expiration.
```

2. Fallback values when a key isn't found, or have it throw an exception if it's not found instead.

```
>>> cached.get('example', 'NOT FOUND')           # If the key 'example' doesn't_
↳exist, return 'NOT FOUND'
'test'
```

```
>>> try:    # By setting ``fail`` to True, ``get`` raises ``CacheNotFound`` if the_
↳key doesn't exist / is expired
...     cached.get('nonexistent', fail=True)
... except CacheNotFound:
...     log.error('The cache key "nonexistent" does not exist!')
>>>
```

3. Using `get_or_set()` you can specify either a standard type (e.g. `str`, `int`, `dict`), or even a custom function to call to obtain the value to set and return.

```
>>> cached.get_or_set('hello', lambda key: 'world', timeout=60)
>>> cached['hello']
'world'
```

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```
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|
+=====+
```

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Attributes

Functions

<code>adapter_get([default])</code>	Get the global cache adapter instance.
<code>adapter_set(adapter)</code>	Set the global cache adapter instance to <code>adapter</code> - which should be an instantiated adapter class which implements <code>CacheAdapter</code>
<code>get(key[, default, fail])</code>	Return the value of cache key <code>key</code> .
<code>get_or_set(key, value[, timeout])</code>	Attempt to return the value of <code>key</code> in the cache.
<code>remove(*key)</code>	Remove one or more keys from the cache.
<code>set(key, value[, timeout])</code>	Set the cache key <code>key</code> to the value <code>value</code> , and automatically expire the key after <code>timeout</code> seconds from now.
<code>update_timeout(key[, timeout])</code>	Update the timeout for a given key to <code>datetime.utcnow() + timedelta(seconds=timeout)</code>

3.5.3.1 adapter_get

`privex.helpers.cache.adapter_get` (*default: Type[privex.helpers.cache.CacheAdapter.CacheAdapter]*
 = *<class 'privex.helpers.cache.MemoryCache.MemoryCache'>*)
 → `privex.helpers.cache.CacheAdapter.CacheAdapter`

Get the global cache adapter instance. If there isn't one, then by default this function will initialise `MemoryAdapter` and set it as the global cache adapter.

To set the global cache adapter instance, use `adapter_set()`

To use a different fallback class, pass a class name which implements `CacheAdapter` like so:

```
>>> adapter_get (default=MemoryCache)
```

Parameters `default` –

Returns

3.5.3.2 adapter_set

`privex.helpers.cache.adapter_set` (*adapter: privex.helpers.cache.CacheAdapter.CacheAdapter*)

Set the global cache adapter instance to `adapter` - which should be an instantiated adapter class which implements `CacheAdapter`

Example:

```
>>> from privex.helpers import cache
>>> cache.adapter_set (cache.MemoryCache())
```

Parameters `adapter` (*CacheAdapter*) – An instance of a class which implements `CacheAdapter` for global use.

Return `CacheAdapter adapter` A reference to your adapter from `__STORE['adapter']`

3.5.3.3 get

`privex.helpers.cache.get` (*key*: *str*, *default*: *Any* = *None*, *fail*: *bool* = *False*) → *Any*

Return the value of cache key *key*. If the key wasn't found, or it was expired, then *default* will be returned.

Optionally, you may choose to pass *fail=True*, which will cause this method to raise `CacheNotFound` instead of returning *default* when a key is non-existent / expired.

Parameters

- **key** (*str*) – The cache key (as a string) to get the value for, e.g. `example:test`
- **default** (*Any*) – If the cache key *key* isn't found / is expired, return this value (Default: *None*)
- **fail** (*bool*) – If set to *True*, will raise `CacheNotFound` instead of returning *default* when a key is non-existent / expired.

Raises `CacheNotFound` – Raised when *fail=True* and *key* was not found in cache / expired.

Return Any value The value of the cache key *key*, or *default* if it wasn't found.

3.5.3.4 get_or_set

`privex.helpers.cache.get_or_set` (*key*: *str*, *value*: *Union[Any, callable]*, *timeout*: *int* = 300) → *Any*

Attempt to return the value of *key* in the cache. If *key* doesn't exist or is expired, then it will be set to *value*, and *value* will be returned.

The *value* parameter can be any standard type such as `str` or `dict` - or it can be a callable function / method which returns the value to set and return.

Basic Usage:

```
>>> from privex.helpers import cache as c
>>> c.get('testing')
None
>>> c.get_or_set('testing', 'hello world')
'hello world'
>>> c.get('testing')
'hello world'
```

Set and get the value from a function if ``key`` didn't exist / was expired:

```
>>> def my_func(): return "hello world"
>>> c.get_or_set('example', my_func)
'hello world'
>>> c.get('example')
'hello world'
```

Parameters

- **key** (*str*) – The cache key (as a string) to get/set the value for, e.g. `example:test`
- **value** (*Any*) – The value to store in the cache key *key*. Can be a standard type, or a callable function.
- **timeout** (*int*) – The amount of seconds to keep the data in cache. Pass *None* to disable expiration.

Return Any value The value of the cache key *key*, or *value* if it wasn't found.

3.5.3.5 remove

`privex.helpers.cache.remove(*key: str) → bool`

Remove one or more keys from the cache.

If all cache keys existed before removal, `True` will be returned. If some didn't exist (and thus couldn't remove), then `False` will be returned.

Parameters `key (str)` – The cache key(s) to remove

Return bool removed `True` if key existed and was removed

Return bool removed `False` if key didn't exist, and no action was taken.

3.5.3.6 set

`privex.helpers.cache.set(key: str, value: Any, timeout: Optional[int] = 300)`

Set the cache key `key` to the value `value`, and automatically expire the key after `timeout` seconds from now.

If `timeout` is `None`, then the key will never expire (unless the cache implementation loses its persistence, e.g. memory caches with no disk writes).

Parameters

- **key (str)** – The cache key (as a string) to set the value for, e.g. `example:test`
- **value (Any)** – The value to store in the cache key `key`
- **timeout (int)** – The amount of seconds to keep the data in cache. Pass `None` to disable expiration.

3.5.3.7 update_timeout

`privex.helpers.cache.update_timeout(key: str, timeout: int = 300) → Any`

Update the timeout for a given key to `datetime.utcnow() + timedelta(seconds=timeout)`

This method allows keys which are already expired, allowing expired cache keys to have their timeout extended **after** expiry.

Example:

```
>>> from privex.helpers import cache
>>> from time import sleep
>>> cache.set('example', 'test', timeout=60)
>>> sleep(70)
>>> cache.update_timeout('example', timeout=60)    # Reset the timeout for ``
↪ 'example'`` to ``now + 60 seconds``
>>> cache.get('example')
'test'
```

Parameters

- **key (str)** – The cache key to update the timeout for
- **timeout (int)** – Reset the timeout to this many seconds from `datetime.utcnow()`

Raises `CacheNotFound` – Raised when `key` was not found in cache (thus cannot extend timeout)

Return Any value The value of the cache key

Classes

`CacheWrapper()`

CacheWrapper is a small class designed to wrap an instance of `CacheAdapter` and allow the adapter to be switched out at any time, using the static class attribute `cache_instance`.

3.5.3.8 CacheWrapper

class `privex.helpers.cache.CacheWrapper`

CacheWrapper is a small class designed to wrap an instance of `CacheAdapter` and allow the adapter to be switched out at any time, using the static class attribute `cache_instance`.

This class is used for the singleton global variable `cached`

For convenience, if `cache_instance` isn't set-up when something makes an adapter-dependant call, then the adapter class in `default_adapter` will be instantiated and stored in `cache_instance`

```
>>> # Using the ``: CacheAdapter`` type hinting will allow most IDEs to treat the_
↳ wrapper as if it were
>>> # a normal CacheAdapter child class, thus showing appropriate completion /_
↳ usage warnings
>>> c: CacheAdapter = CacheWrapper()
>>> c.set('hello', 'world')
>>> c['hello']
'world'
```

You can replace the cache adapter singleton using the module function `adapter_set()` (recommended)

```
>>> from privex.helpers import cache, CacheWrapper
>>> cache.adapter_set(cache.MemoryCache()) # Set the current adapter for both_
↳ the cache module, and wrapper.
```

If you only plan to use this wrapper, then you can use `set_adapter()` to update the current cache adapter instance.

```
>>> CacheWrapper.set_adapter(cache.MemoryCache()) # Set the adapter only for the_
↳ wrapper (aka ``cached``)
```

`__init__()`

Initialize self. See `help(type(self))` for accurate signature.

3.5.3.8.1 Methods

Methods

`get_adapter([default])`

Attempt to get the singleton cache adapter from `cache_instance` - if the instance is `None`, then attempt to instantiate `default()`

`set_adapter(adapter)`

3.5.3.8.1.1 get_adapter

static `CacheWrapper.get_adapter` (*default: Type[privex.helpers.cache.CacheAdapter.CacheAdapter]*
= <class 'privex.helpers.cache.MemoryCache.MemoryCache'>,
**args, **kwargs*) → `privex.helpers.cache.CacheAdapter.CacheAdapter`

Attempt to get the singleton cache adapter from `cache_instance` - if the instance is None, then attempt to instantiate `default()`

If any `*args` or `**kwargs` are passed, they will be passed through to `default(*args, **kwargs)` so that any necessary configuration parameters can be passed to the class.

3.5.3.8.1.2 set_adapter

static `CacheWrapper.set_adapter` (*adapter: privex.helpers.cache.CacheAdapter.CacheAdapter*
→ `privex.helpers.cache.CacheAdapter.CacheAdapter`)

3.5.3.8.2 Attributes

Attributes

<code>cache_instance</code>	Holds the singleton instance of a <code>CacheAdapter</code> implementation
-----------------------------	--

3.5.3.8.2.1 cache_instance

`CacheWrapper.cache_instance: privex.helpers.cache.CacheAdapter.CacheAdapter = None`
Holds the singleton instance of a `CacheAdapter` implementation

3.6 privex.helpers.common

Common functions and classes that don't fit into a specific category

Copyright:

```
+=====+
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|      (+)  Kale (@kryogenic) [Privex]   |
|                                     |
+=====+

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```

Attributes

Functions

<code>almost(compare, *numbers[, tolerance])</code>	Compare two or more numbers, returning <code>True</code> if all numbers are no more than <code>tolerance</code> greater or smaller than <code>compare</code> - otherwise <code>False</code> .
<code>byteify(data[, encoding, if_none])</code>	Convert a piece of data into bytes if it isn't already.
<code>call_sys(proc, *args[, write])</code>	A small wrapper around <code>subprocess.Popen</code> which allows executing processes, while optionally piping data (<code>write</code>) into the process's stdin, then finally returning the process's output and error results.
<code>camel_to_snake(name)</code>	Convert name from camel case (<code>HelloWorld</code>) to snake case (<code>hello_world</code>).
<code>chunked(iterable, n)</code>	Split iterable into <code>n</code> iterables of similar size
<code>construct_dict(cls, kwargs[, args, ...])</code>	Removes keys from the passed dict data which don't exist on <code>cls</code> (thus would get rejected as kwargs) using <code>get_function_params()</code> .
<code>dec_round(amount[, dp, rounding])</code>	Round a Decimal to <code>x</code> decimal places using <code>quantize</code> (<code>dp</code> must be <code>>= 1</code> and the default <code>dp</code> is <code>2</code>)
<code>empty(v[, zero, itr])</code>	Quickly check if a variable is empty or not.
<code>empty_if(v[, is_empty, not_empty])</code>	Syntactic sugar for <code>x if empty(y) else z</code> .
<code>env_bool(env_key[, env_default])</code>	Obtains an environment variable <code>env_key</code> , if it's empty or not set, <code>env_default</code> will be returned.
<code>env_cast(env_key, cast[, env_default])</code>	Obtains an environment variable <code>env_key</code> , if it's empty or not set, <code>env_default</code> will be returned.
<code>env_csv(env_key[, env_default, csvsplit])</code>	Quick n' dirty parsing of simple CSV formatted environment variables, with fallback to user specified <code>env_default</code> (defaults to <code>None</code>)
<code>env_decimal(env_key[, env_default])</code>	Alias for <code>env_cast()</code> with Decimal casting
<code>env_int(env_key[, env_default])</code>	Alias for <code>env_cast()</code> with int casting
<code>env_keyval(env_key[, env_default, valsplitted, ...])</code>	Parses an environment variable containing <code>key:val</code> , <code>key:val</code> into a list of tuples [(key,val), (key,val)]
<code>extract_settings(prefix[, _settings, ...])</code>	Extract prefixed settings from a given module, dictionary, class, or instance.
<code>filter_form(form, *keys[, cast])</code>	Extract the keys <code>keys</code> from the dict-like <code>form</code> if they exist and return a dictionary containing the keys and values found.
<code>get_function_params(obj[, check_parents])</code>	Extracts a function/method's signature (or class constructor signature if a class is passed), and returns it as a dictionary.
<code>human_name(class_name)</code>	This function converts a class/function name into a Title Case name.
<code>inject_items(items, dest_list, position)</code>	Inject a list <code>items</code> after a certain element in <code>dest_list</code> .
<code>io_tail(f[, nlines, bsz])</code>	NOTE: If you're only loading a small amount of lines, e.g. less than 1MB, consider using the much easier <code>tail()</code>

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<code>is_false(v[, chk_none])</code>	Warning: Unless you specifically need to verify a value is Falsey, it's usually safer to check for truth <code>is_true()</code> and invert the result, i.e.
<code>is_true(v)</code>	Check if a given bool/str/int value is some form of True:
<code>parse_csv(line[, csvsplit])</code>	Quick n' dirty parsing of a simple comma separated line, with automatic whitespace stripping of both the line itself, and the values within the commas.
<code>parse_keyval(line[, valsplitt, csvsplit])</code>	Parses a csv with key:value pairs such as.
<code>random_str([size, chars])</code>	Generate a random string of arbitrary length using a given character set (string / list / tuple).
<code>reverse_io(f[, blocksize])</code>	Read file as series of blocks from end of file to start.
<code>shell_quote(*args)</code>	Takes command line arguments as positional args, and properly quotes each argument to make it safe to pass on the command line.
<code>stringify(data[, encoding, if_none])</code>	Convert a piece of data into a string (from bytes) if it isn't already.
<code>tail(filename[, nlines, bsz])</code>	Pure python equivalent of the UNIX <code>tail</code> command.

3.6.1 almost

`privex.helpers.common.almost` (compare: `Union[decimal.Decimal, int, float, str]`, *numbers: `Union[decimal.Decimal, int, float, str]`, tolerance: `Union[decimal.Decimal, int, float, str] = Decimal('0.01')`, **kwargs) → bool

Compare two or more numbers, returning True if all numbers are no more than tolerance greater or smaller than than compare - otherwise False.

Works similarly to `unittest.TestCase.assertAlmostEqual()`

Basic usage with two numbers + default tolerance (0.01):

```
>>> almost('5', '5.001')
True
>>> almost('5', '5.5')
False
```

Multiple numbers + custom tolerance:

```
>>> almost('5', '5.14', '4.85', '5.08', tolerance=Decimal('0.2'))
True
>>> almost('5', '5.3', '4.85', '5.08', tolerance=Decimal('0.2'))
False
```

Using fail or test:

```
>>> # By passing ``fail=True``, a descriptive AssertionError is raised when the
↳ tolerance check fails.
>>> almost('5', '5.01', fail=True)
True
>>> almost('5', '5.02', fail=True)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "privex/helpers/common.py", line 1044, in almost
```

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```

    raise AssertionError(
AssertionError: Number at position 0 (val: 5.02) failed tolerance (0.01) check_
↳against 5
>>> # By passing ``test=True``, a standard ``assert`` will be used to compare the_
↳numbers.
>>> almost('5', '5.01', test=True)
True
>>> almost('5', '5.02', test=True)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "privex/helpers/common.py", line 1041, in almost
    assert (x - tolerance) <= compare <= (x + tolerance)
AssertionError

```

Parameters

- **compare** (*Decimal/int/float*) – The base number which all numbers will be compared against.
- **numbers** (*Decimal/int/float*) – One or more numbers to compare against compare
- **tolerance** (*Decimal/int/float*) – (kwarg only) Amount that each numbers can be greater/smaller than compare before returning False.
- **fail** (*bool*) – (default: False) If true, will raise `AssertionError` on failed tolerance check, instead of returning False. (mutually exclusive with `assert`)
- **test** (*bool*) – (default: False) If true, will use `assert` instead of testing with `if`. Useful in unit tests. (mutually exclusive with `raise`)

Raises

- **AttributeError** – When less than 1 number is present in numbers
- **AssertionError** – When kwarg `raise` is `True` and one or more numbers failed the tolerance check.

Return bool is_almost True if all numbers are within tolerance of compare, False if one or more numbers is outside of the tolerance.

3.6.2 bytearray

`privex.helpers.common.byteify` (*data: Optional[Union[str, bytes]], encoding='utf-8', if_none=None*) → *bytes*

Convert a piece of data into bytes if it isn't already:

```

>>> byteify("hello world")
b"hello world"

```

By default, if data is `None`, then a `TypeError` will be raised by `bytes()`.

If you'd rather convert `None` into a blank bytes string, use `if_node=""`, like so:

```

>>> byteify(None)
TypeError: encoding without a string argument
>>> byteify(None, if_node="")
b''

```

3.6.3 call_sys

`privex.helpers.common.call_sys(proc, *args, write: Union[bytes, str] = None, **kwargs) → Tuple[bytes, bytes]`

A small wrapper around `subprocess.Popen` which allows executing processes, while optionally piping data (write) into the process's stdin, then finally returning the process's output and error results. Designed to be easier to use than using `subprocess.Popen` directly.

Using AsyncIO? - there's a native python asyncio version of this function available in `call_sys_async()`, which uses the native `asyncio.subprocess.create_subprocess_shell()`, avoiding blocking IO.

By default, stdout and stdin are set to `subprocess.PIPE` while stderr defaults to `subprocess.STDOUT`. You can override these by passing new values as keyword arguments.

NOTE: The first positional argument is executed, and all other positional arguments are passed to the process in the order specified. To use `call_sys`'s arguments `write`, `stdout`, `stderr` and/or `stdin`, you **MUST** specify them as keyword arguments, otherwise they'll just be passed to the process you're executing.

Any keyword arguments not specified in the `:param` or `:key` pydoc specifications will simply be forwarded to the `subprocess.Popen` constructor.

Simple Example:

```
>>> # All arguments are automatically quoted if required, so spaces are_
↳completely fine.
>>> folders, _ = call_sys('ls', '-la', '/tmp/spaces are fine/hello world')
>>> print(stringify(folders))
backups  cache  lib  local  lock  log  mail  opt  run  snap  spool  tmp
```

Piping data into a process:

```
>>> data = "hello world"
>>> # The data "hello world" will be piped into wc's stdin, and wc's stdout +_
↳stderr will be returned
>>> out, _ = call_sys('wc', '-c', write=data)
>>> int(out)
11
```

Parameters

- **proc** (*str*) – The process to execute.
- **args** (*str*) – Any arguments to pass to the process `proc` as positional arguments.
- **write** (*bytes/str*) – If this is not `None`, then this data will be piped into the process's STDIN.

Key stdout The subprocess file descriptor for stdout, e.g. `subprocess.PIPE` or `subprocess.STDOUT`

Key stderr The subprocess file descriptor for stderr, e.g. `subprocess.PIPE` or `subprocess.STDOUT`

Key stdin The subprocess file descriptor for stdin, e.g. `subprocess.PIPE` or `subprocess.STDIN`

Key cwd Set the current/working directory of the process to this path, instead of the CWD of your calling script.

Return tuple output A tuple containing the process output of stdout and stderr

3.6.4 camel_to_snake

`privex.helpers.common.camel_to_snake` (*name: Union[bytes, str]*) → *str*
Convert name from camel case (HelloWorld) to snake case (hello_world).

name can be either a *str* or *bytes*.

Example:

```
>>> camel_to_snake("HelloWorldLoremIpsum")
'hello_world_lorem_ipsum'
```

Parameters *name* (*str/bytes*) – A camel case (class style) name, e.g. HelloWorld

Return *str snake_case* name converted to snake case hello_world

3.6.5 chunked

`privex.helpers.common.chunked` (*iterable, n*)
Split iterable into *n* iterables of similar size

Examples::

```
>>> l = [1, 2, 3, 4]
>>> list(chunked(l, 4))
[[1], [2], [3], [4]]
```

```
>>> l = [1, 2, 3]
>>> list(chunked(l, 4))
[[1], [2], [3], []]
```

```
>>> l = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
>>> list(chunked(l, 4))
[[1, 2, 3], [4, 5, 6], [7, 8, 9], [10]]
```

Taken from: <https://stackoverflow.com/a/24484181/2648583>

3.6.6 construct_dict

`privex.helpers.common.construct_dict` (*cls: Union[Type[T], C]*, *kwargs: dict*, *args: Iterable = None*, *check_parents=True*) → *Union[T, Any]*

Removes keys from the passed dict data which don't exist on *cls* (thus would get rejected as *kwargs*) using `get_function_params()`. Then create and return an instance of *cls*, passing the filtered *kwargs* dictionary as keyword args.

Ensures that any keys in your dictionary which don't exist on *cls* are automatically filtered out, instead of causing an error due to unexpected keyword arguments.

Example - User class which only takes specific arguments

First let's define a class which only takes three arguments in it's constructor - *username*, *first_name*, *last_name*.

```
>>> class User:
...     def __init__(self, username, first_name=None, last_name=None):
...         self.username = username
```

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```
...     self.first_name, self.last_name = first_name, last_name
...
```

Now we'll create a dictionary which has those three arguments, but also the excess address and phone.

```
>>> data = dict(username='johndoe123', first_name='John', last_name='Doe',
...             address='123 Example St', phone='+1-123-000-1234')
```

If we tried to directly pass data as keyword args, we'd get an error:

```
>>> john = User(**data)
TypeError: __init__() got an unexpected keyword argument 'address'
```

But by using `construct_dict()`, we're able to construct a `User`, as this helper function detects that the excess address and phone are not valid parameters for `User`'s constructor.

```
>>> from privex.helpers import construct_dict
>>> john = construct_dict(User, data)
>>> print(john.username, john.first_name, john.last_name)
johndoe123 John Doe
```

Example - A function/method which only takes specific arguments

Not only can `construct_dict()` be used for classes, but it can also be used for any function/method.

Here's an example using a simple "factory function" which creates user objects:

```
>>> def create_user(username, first_name=None, last_name=None):
...     return User(username, first_name, last_name)
>>>
>>> data = dict(
...     username='johndoe123', first_name='John', last_name='Doe',
...     address='123 Example St', phone='+1-123-000-1234'
... )
>>> # We can't just pass data as kwargs due to the extra keys.
>>> create_user(**data)
TypeError: create_user() got an unexpected keyword argument 'address'
>>> # But we can call the function using construct_dict, which filters out the
↳ excess dict keys :)
>>> john = construct_dict(create_user, data)
>>> print(john.username, john.first_name, john.last_name)
johndoe123 John Doe
```

Parameters

- **cls** (*Type[T] / callable*) – A class (not an instance) or callable (function / lambda) to extract and filter the parameter's from, then call using filtered kwargs and args.
- **kwargs** (*dict*) – A dictionary containing keyword arguments to filter and use to call / construct cls.
- **args** (*list / set*) – A list of positional arguments (NOT FILTERED!) to pass when calling/constructing cls.
- **check_parents** (*bool*) – (Default: True) If obj is a class and this is True, will recursively grab the constructor parameters for all parent classes of cls and merge them into the returned dict.

Return Any func_result If `cls` was a function/method, the return result will be the returned data/object from the function passed.

Return T cls_instance If `cls` was a class, then the return result will be an instance of the class.

3.6.7 dec_round

`privex.helpers.common.dec_round(amount: decimal.Decimal, dp: int = 2, rounding=None) → decimal.Decimal`

Round a Decimal to x decimal places using `quantize` (`dp` must be ≥ 1 and the default `dp` is 2)

If you don't specify a rounding option, it will use whatever rounding has been set in `decimal.getcontext()` (most python versions have this default to `ROUND_HALF_EVEN`)

Basic Usage:

```
>>> from decimal import Decimal, getcontext, ROUND_FLOOR
>>> x = Decimal('1.9998')
>>> dec_round(x, 3)
Decimal('2.000')
```

Custom Rounding as an argument:

```
>>> dec_round(x, 3, rounding=ROUND_FLOOR)
Decimal('1.999')
```

Override context rounding to set the default:

```
>>> getcontext().rounding = ROUND_FLOOR
>>> dec_round(x, 3)
Decimal('1.999')
```

Parameters

- **amount** (*Decimal*) – The amount (as a Decimal) to round
- **dp** (*int*) – Number of decimal places to round amount to. (Default: 2)
- **rounding** (*str*) – A `decimal` rounding option, e.g. `ROUND_HALF_EVEN` or `ROUND_FLOOR`

Return Decimal rounded The rounded Decimal amount

3.6.8 empty

`privex.helpers.common.empty(v, zero: bool = False, itr: bool = False) → bool`

Quickly check if a variable is empty or not. By default only `'` and `None` are checked, use `itr` and `zero` to test for empty iterable's and zeroed variables.

Returns `True` if a variable is `None` or `'`, returns `False` if variable passes the tests

Example usage:

```
>>> x, y = [], None
>>> if empty(y):
...     print('Var y is None or a blank string')
... 
```

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```
>>> if empty(x, itr=True):
...     print('Var x is None, blank string, or an empty dict/list/iterable')
```

Parameters

- **v** – The variable to check if it's empty
- **zero** – if zero=True, then return True if the variable is int 0 or str '0'
- **itr** – if itr=True, then return True if the variable is [], {}, or is an iterable and has 0 length

Return bool is_blank True if a variable is blank (None, ' ', 0, [] etc.)

Return bool is_blank False if a variable has content (or couldn't be checked properly)

3.6.9 empty_if

```
privex.helpers.common.empty_if(v: V, is_empty: K = None, not_empty: T = <class
                                'privex.helpers.types.UseOrigVar'>, **kwargs) → Union[T, K,
                                V]
```

Syntactic sugar for `x if empty(y) else z`. If `not_empty` isn't specified, then the original value `v` will be returned if it's not empty.

Example 1:

```
>>> def some_func(name=None):
...     name = empty_if(name, 'John Doe')
...     return name
>>> some_func("")
John Doe
>>> some_func("Dave")
Dave
```

Example 2:

```
>>> empty_if(None, 'is empty', 'is not empty')
is empty
>>> empty_if(12345, 'is empty', 'is not empty')
is not empty
```

Parameters

- **v** (*Any*) – The value to test for emptiness
- **is_empty** – The value to return if `v` is empty (defaults to None)
- **not_empty** – The value to return if `v` is not empty (defaults to the original value `v`)
- **kwargs** – Any additional kwargs to pass to `empty()`

Key zero if zero=True, then `v` is empty if it's int 0 or str '0'

Key itr if itr=True, then `v` is empty if it's [], {}, or is an iterable and has 0 length

Return V orig_var The original value `v` is returned if `not_empty` isn't specified.

Return K is_empty The value specified as `is_empty` is returned if `v` is empty

Return T not_empty The value specified as `not_empty` is returned if `v` is not empty (and `not_empty` was specified)

3.6.10 env_bool

`privex.helpers.common.env_bool (env_key: str, env_default=None) → Optional[bool]`

Obtains an environment variable `env_key`, if it's empty or not set, `env_default` will be returned. Otherwise, it will be converted into a boolean using `is_true()`

Example:

```
>>> os.environ['HELLO_WORLD'] = '1'
>>> env_bool('HELLO_WORLD')
True
>>> env_bool('HELLO_NOEXIST')
None
>>> env_bool('HELLO_NOEXIST', 'error')
'error'
```

Parameters

- **env_key** (*str*) – Environment var to attempt to load
- **env_default** (*any*) – Fallback value if the env var is empty / not set (Default: None)

3.6.11 env_cast

`privex.helpers.common.env_cast (env_key: str, cast: callable, env_default=None)`

Obtains an environment variable `env_key`, if it's empty or not set, `env_default` will be returned. Otherwise, it will be converted into a type of your choice using the callable `cast` parameter

Example:

```
>>> os.environ['HELLO'] = '1.234'
>>> env_cast('HELLO', Decimal, Decimal('0'))
Decimal('1.234')
```

Parameters

- **cast** (*callable*) – A function to cast the user's env data such as `int` `str` or `Decimal` etc.
- **env_key** (*str*) – Environment var to attempt to load
- **env_default** (*any*) – Fallback value if the env var is empty / not set (Default: None)

3.6.12 env_csv

`privex.helpers.common.env_csv(env_key: str, env_default=None, csvsplit=',') → List[str]`

Quick n' dirty parsing of simple CSV formatted environment variables, with fallback to user specified `env_default` (defaults to None)

Example:

```
>>> os.setenv('EXAMPLE', ' hello , world, test')
>>> env_csv('EXAMPLE', [])
['hello', 'world', 'test']
>>> env_csv('NONEXISTANT', [])
[]
```

Parameters

- **env_key** (*str*) – Environment var to attempt to load
- **env_default** (*any*) – Fallback value if the env var is empty / not set (Default: None)
- **csvsplit** (*str*) – A character (or several) used to terminate each value in the list. Default: comma ,

Return `List[str]` **parsed_data** A list of str values parsed from the env var

3.6.13 env_decimal

`privex.helpers.common.env_decimal(env_key: str, env_default=None) → decimal.Decimal`

Alias for `env_cast()` with Decimal casting

3.6.14 env_int

`privex.helpers.common.env_int(env_key: str, env_default=None) → int`

Alias for `env_cast()` with int casting

3.6.15 env_keyval

`privex.helpers.common.env_keyval(env_key: str, env_default=None, valsplit=':', csvsplit=',') → List[Tuple[str, str]]`

Parses an environment variable containing `key:val, key:val` into a list of tuples [(key,val), (key,val)]

See `parse_keyval()`

Parameters

- **env_key** (*str*) – Environment var to attempt to load
- **env_default** (*any*) – Fallback value if the env var is empty / not set (Default: None)
- **valsplit** (*str*) – A character (or several) used to split the key from the value (default: colon :)
- **csvsplit** (*str*) – A character (or several) used to terminate each keyval pair (default: comma ,)

3.6.16 extract_settings

```
privex.helpers.common.extract_settings (prefix: str, _settings=<module
                                         'privex.helpers.settings' from
                                         '/home/docs/checkouts/readthedocs.org/user_builds/python-
                                         helpers/checkouts/develop/privex/helpers/settings.py'>,
                                         defaults=None, merge_conf=None, **kwargs) →
                                         dict
```

Extract prefixed settings from a given module, dictionary, class, or instance.

This helper function searches the object `_settings` for keys starting with `prefix`, and for any matching keys, it removes the prefix from each key, converts the remaining portion of each key to lowercase (unless you've set `_case_sensitive=True`), and then returns the keys their linked values as a dict.

For example, if you had a file called `myapp/settings.py` which contained `REDIS_HOST = 'localhost'` and `REDIS_PORT = 6379`, you could then run:

```
>>> # noinspection PyUnresolvedReferences
>>> from myapp import settings
>>> extract_settings('REDIS_', settings)
{'host': 'localhost', 'port': 6379}
```

Example settings module at `myapp/settings.py`

```
from os.path import dirname, abspath, join

BASE_DIR = dirname(dirname(dirname(abspath(__file__))))
VERSION_FILE = join(BASE_DIR, 'privex', 'helpers', '__init__.py')

REDIS_HOST = 'localhost'
REDIS_PORT = 6379
REDIS_DB = 0

DEFAULT_CACHE_TIMEOUT = 300
```

Example - Extract Redis settings:

```
>>> # noinspection PyUnresolvedReferences
>>> from myapp import settings
>>> from privex.helpers import extract_settings
>>>
>>> # All keyword arguments (apart from _settings_mod and _keys_lower) are_
    ↳ converted into a dictionary
>>> # and merged with the extracted settings
>>> # noinspection PyTypeChecker
>>> extract_settings('REDIS_', _settings=settings, port=6479, debug=True)
{'host': 'localhost', 'port': 6379, 'db': 0, 'debug': True}
>>> extract_settings('REDIS_', _settings=settings, merge_conf=dict(port=6479))
{'host': 'localhost', 'port': 6479, 'db': 0}
```

Example - Extract Redis settings - case sensitive mode:

```
>>> extract_settings('REDIS_', _settings=settings, _case_sensitive=True)
{'HOST': 'localhost', 'PORT': 6379, 'DB': 0}
```

Example - Extract database settings from the environment

The below dict comprehension is just so you can see the original environment keys before we run `extract_settings`:

```
>>> import os
>>> from privex.helpers import extract_settings
>>>
>>> {k: v for k,v in os.environ.items() if 'DB_' in k}
{'DB_USER': 'root',
 'DB_PASS': 'ExamplePass',
 'DB_NAME': 'example_db'}
```

We'll now call `extract_settings` using `os.environ` converted into a dictionary, and attempt to quickly obtain the database settings - with lowercase keys, and without their `DB_` prefix.

Below, you'll see `extract_settings` extracted all keys starting with **DB_**, removed the **DB_** prefix, converted the remaining portion of the key to lowercase, and also merged in the default setting 'host' since `DB_HOST` didn't exist.

The outputted dictionary is perfect for passing to many database library constructors:

```
>>> extract_settings('DB_', dict(os.environ), host='localhost')
{'user': 'root',
 'pass': 'ExamplePass',
 'name': 'example_db',
 'host': 'localhost'}
```

Parameters

- **prefix** (*str*) – The prefix (including the first underscore (`_`) or other separator) to search for in the settings
- **_settings** (*Module|dict|object*) – The object to extract the settings from. The object can be one of the following:
 - A module, for example passing settings after running from `myapp import settings`
 - A dict, for example `extract_settings('X_', dict(X_A=1, X_B=2))`
 - A class which has the desired settings defined on it's `__dict__` (e.g. any standard user class - `class MyClass:`, with settings defined as static class attributes)
 - An instance of a class, which has all desired settings defined inside of `__dict__` (e.g. any standard user class instance, with static and/or instance attributes for each setting)
 - Any other type which supports being casted to a dictionary via `dict(obj)`.
- **merge_conf** (*dict*) – Optionally you may specify a dictionary of “override” settings to merge with the extracted settings. The values in this dictionary take priority over both defaults, and the keys from `_settings`.
- **defaults** (*dict*) – Optionally you may specify a dictionary of default settings to merge **before** the extracted settings, meaning values are only used if the key wasn't present in the extracted settings nor `merge_conf`.
- **kwargs** – Additional settings as keyword arguments (see below). Any keyword argument keys which aren't valid settings will be added to the `defaults` dictionary. This means that defaults can also be specified as `kwargs` - as long as they don't clash with any used `kwargs` settings (see below).

Key_case_sensitive (Default `False`) If `True`, `prefix` is compared against `_settings` keys case sensitively. If `False`, then both `prefix` and each `_settings` key is converted to lowercase before comparison.

Key `_keys_lower` Defaults to `True` if `_case_sensitive` is `False`, and `False` if `_case_sensitive` is `True`. If `True`, each extracted settings key is converted to lowercase before returning them - otherwise they're returned with the same case as they were in `_settings`.

Return dict config The extracted configuration keys (without their prefixes) and values as a dictionary. Based on the extracted keys from `_settings`, the fallback settings in `defaults` (and excess `kwargs`), plus the override settings in `merge_conf`.

3.6.17 filter_form

`privex.helpers.common.filter_form(form: Mapping, *keys, cast: callable = None) → Dict[str, Any]`

Extract the keys `keys` from the dict-like `form` if they exist and return a dictionary containing the keys and values found.

Optionally, if `cast` isn't `None`, then `cast` will be called to cast each `form` value to the desired type, e.g. `int`, `Decimal`, or `str`.

Example usage:

```
>>> a = dict(a=1, c=2, d=3)
>>> filter_form(a, 'a', 'c', 'e')
{'a': 1, 'c': 2}
>>> b = dict(lorem=1, ipsum='2', dolor=5.67)
>>> filter_form(b, 'lorem', 'ipsum', 'dolor', cast=int)
{'lorem': 1, 'ipsum': 2, 'dolor': 5}
```

Parameters

- **form** (*Mapping*) – A dict-like object to extract key from.
- **keys** (*str/Any*) – One or more keys to extract from `form`
- **cast** (*callable*) – Cast the value of any extract `form` key using this callable

Return dict filtered_form A dict containing the extracted keys and respective values from `form`

3.6.18 get_function_params

`privex.helpers.common.get_function_params(obj: Union[type, callable], check_parents=False, **kwargs) → Union[Dict[str, inspect.Parameter], privex.helpers.collections.DictObject, Dict[type, Dict[str, inspect.Parameter]]]`

Extracts a function/method's signature (or class constructor signature if a class is passed), and returns it as a dictionary.

Primarily used by `construct_dict()` - but may be useful for other purposes.

If you've passed a class, you can set `check_parents` to `True` to obtain the signatures of the passed class's constructor AND all of it's parent classes, returned as a dictionary mapping classes to dictionaries of parameters.

If you've set `check_parents` to `True`, but you want the parameters to be a flat dictionary (just like when passing a function or class without `check_parents`), you can also pass `merge=True`, which merges each class's constructor parameters into a dictionary mapping names to `inspect.Parameter` objects.

If any parameters conflict, children's constructor parameters always take precedence over their parent's version, much in the same way that Python's inheritance works.

Basic (with functions):

```
>>> def some_func(x, y, z=123, *args, **kwargs):
...     pass
```

Get all normal parameters (positional and kwargs - excluding catch-all `*args` / `**kwargs` parameter types):

```
>>> params = get_function_params(some_func)
>>> params
{'x': <Parameter "x">, 'y': <Parameter "y">, 'z': <Parameter "z=123">}
```

Get raw parameter name and value (as written in signature) / access default values:

```
>>> str(params.z.name)      # You can also access it via params['z']
'z=123'
>>> params.z.default      # You can also access it via params['z']
123
```

Get only **required** parameters:

```
>>> get_function_params(some_func, ignore_defaults=True)
{'x': <Parameter "x">, 'y': <Parameter "y">}
```

Get only parameters with defaults:

```
>>> get_function_params(some_func, ignore_positional=True)
{'z': <Parameter "z=123">}
```

Example Usage (with classes and sub-classes):

```
>>> class BaseClass:
...     def __init__(self, a, b, c=1234, **kwargs):
...         pass

>>> class Example(BaseClass):
...     def __init__(self, d, e='hello', f=None, a='overridden', **kwargs):
...         super().__init__(a=a, d=d, e=e, f=f, **kwargs)
```

If we pass the class `Example` on it's own, we get a dictionary of just it's own parameters:

```
>>> get_function_params(Example)
{'d': <Parameter "d">, 'e': <Parameter "e='hello'">, 'f': <Parameter "f=None">}
```

However, if we set `check_parents=True`, we now get a dictionary containing `Example`'s constructor parameters, AND `BaseClass`'s (it's parent class) constructor parameters, organised by class:

```
>>> get_function_params(Example, True)
{
    <class '__main__.Example': {
        'd': <Parameter "d">, 'e': <Parameter "e='hello'">, 'f': <Parameter
    ↪ "f=None">,
        'a': <Parameter "a='overridden'">
    },
    <class '__main__.BaseClass': { 'a': <Parameter "a">, 'b': <Parameter "b">, 'c
    ↪ ': <Parameter "c=1234"> }
}
```

We can also add the optional kwarg `merge=True`, which merges the parameters of the originally passed class, and it's parents.

This is done in reverse order, so that children's conflicting constructor parameters take priority over their parents, as can be seen below with a which is shown as `a='overridden'` - the overridden parameter of the class Example with a default value, instead of the parent's a which makes a mandatory:

```
>>> get_function_params(Example, True, merge=True)
{
  'a': <Parameter "a='overridden'">, 'b': <Parameter "b">, 'c': <Parameter
  ↪ "c=1234">,
  'd': <Parameter "d">, 'e': <Parameter "e='hello'">, 'f': <Parameter "f=None">
}
```

Parameters

- **obj** (*type/callable*) – A class (not an instance) or callable (function / lambda) to extract and filter the parameter's from. If a class is passed, the parameters of the constructor will be returned (`__init__`), excluding the initial `self` parameter.
- **check_parents** (*bool*) – (Default: False) If `obj` is a class and this is True, will recursively grab the constructor parameters for all parent classes, and return the parameters as a dictionary of {<class X>: {'a': <Parameter 'a'>}, <class Y>: {'b': <Parameter 'b'>}}, unless `merge` is also set to True.

Key bool ignore_xargs (Default: True) Filter out any catch-all positional arguments (e.g. `*args`)

Key bool ignore_xkwargs (Default: True) Filter out any catch-all keyword arguments (e.g. `**kwargs`)

Key bool ignore_defaults (Default: False) Filter out any parameter which has a default value (e.g. args usable as kwargs)

Key bool ignore_positional (Default: False) Filter out any parameter which doesn't have a default value (mandatory args)

Key bool merge (Default: False) If this is True, when `check_parents` is enabled, all parameters will be flattened into a singular dictionary, e.g. {'a': <Parameter 'a'>, 'b': <Parameter "b">}

Returns

3.6.19 human_name

`privex.helpers.common.human_name (class_name: Union[str, bytes, callable, Type[object]]) → str`

This function converts a class/function name into a Title Case name. It also directly accepts classes/functions.

Input names can be either snake case `my_function`, or InitialCaps `MyClass` - though mixtures of the two may work, such as `some_functionName` - however `some_FunctionName` will not (causes double spaces).

Examples

Using a plain string or bytes:

```
>>> human_name(b'_some_functionName')
'Some Function Name'
>>> human_name('SomeClassName')
'Some Class Name'
```

Using a reference to a function:

```
>>> def some_func():
...     pass
>>> human_name(some_func)
'Some Func'
```

Using a reference to a class, or an instance of a class:

```
>>> class MyExampleClass:
...     pass
>>> my_instance = MyExampleClass()
>>> human_name(MyExampleClass)
'My Example Class'
>>> human_name(my_instance)
'My Example Class'
```

Parameters `class_name` – The name of a class/function specified either in InitialCaps or snake_case. You may also pass a function reference, class reference, or class instance. (see examples)

Return `str human_name` The humanised Title Case name of `class_name`

3.6.20 inject_items

`privex.helpers.common.inject_items` (*items: list, dest_list: list, position: int*) → List[str]

Inject a list items after a certain element in `dest_list`.

NOTE: This does NOT alter `dest_list` - it returns a **NEW list** with items injected after the given position in `dest_list`.

Example Usage:

```
>>> x = ['a', 'b', 'e', 'f', 'g']
>>> y = ['c', 'd']
>>> # Inject the list 'y' into list 'x' after element 1 (b)
>>> inject_items(y, x, 1)
['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

Parameters

- **items** (*list*) – A list of items to inject into `dest_list`
- **dest_list** (*list*) – The list to inject items into
- **position** (*int*) – Inject items after this element (0 = 1st item) in `dest_list`

Return List[str] `injected` `dest_list` with the passed `items` list injected at `position`

3.6.21 io_tail

`privex.helpers.common.io_tail` (*f*: *BinaryIO*, *nlines*: *int* = 20, *bsz*: *int* = 4096) → Generator[List[str], None, None]

NOTE: If you're only loading a small amount of lines, e.g. less than 1MB, consider using the much easier `tail()` function - it only requires one call and returns the lines as a singular, correctly ordered list.

This is a generator function which works similarly to `tail` on UNIX systems. It efficiently retrieves lines in reverse order using the passed file handle *f*.

WARNING: This function is a generator which returns “chunks” of lines - while the lines within each chunk are in the correct order, the chunks themselves are backwards, i.e. each chunk retrieves lines prior to the previous chunk.

This function was designed as a generator to allow for **memory efficient handling of large files**, and tailing large amounts of lines. It only loads *bsz* bytes from the file handle into memory with each iteration, allowing you to process each chunk of lines as they're read from the file, instead of having to load all *nlines* lines into memory at once.

To ensure your retrieved lines are in the correct order, with each iteration you must **PREPEND** the outputted chunk to your final result, rather than **APPEND**. Example:

```
>>> from privex.helpers import io_tail
>>> lines = []
>>> with open('/tmp/example', 'rb') as fp:
...     # We prepend each chunk from 'io_tail' to our result variable 'lines'
...     for chunk in io_tail(fp, nlines=10):
...         lines = chunk + lines
>>> print('\n'.join(lines))
```

Modified to be more memory efficient, but originally based on this SO code snippet: <https://stackoverflow.com/a/136354>

Parameters

- **f** (*BinaryIO*) – An open file handle for the file to tail, must be in **binary mode** (e.g. `rb`)
- **nlines** (*int*) – Total number of lines to retrieve from the end of the file
- **bsz** (*int*) – Block size (in bytes) to load with each iteration (default: 4096 bytes). **DON'T CHANGE UNLESS YOU UNDERSTAND WHAT THIS MEANS.**

Return Generator chunks Generates chunks (in reverse order) of correctly ordered lines as List[str]

3.6.22 is_false

`privex.helpers.common.is_false` (*v*, *chk_none*: *bool* = True) → bool

Warning: Unless you specifically need to verify a value is Falsey, it's usually safer to check for truth `is_true()` and invert the result, i.e. `if not is_true(v)`

Check if a given bool/str/int value is some form of False:

- **bool:** False
- **str:** 'false', 'no', 'n', '0'
- **int:** 0

If *chk_none* is True (default), will also consider the below values to be Falsey:

```
boolean: None // string: 'null', 'none', ''
```

(note: strings are automatically `.lower()`'d)

Usage:

```
>>> is_false(0)
True
>>> is_false('yes')
False
```

Parameters

- **v** (*Any*) – The value to check for falseness
- **chk_none** (*bool*) – If True, treat None/'none'/'null' as Falsey (default True)

Return bool is_False True if the value appears to be falsey, otherwise False.

3.6.23 is_true

`privex.helpers.common.is_true(v) → bool`

Check if a given bool/str/int value is some form of True:

- **bool**: True
- **str**: 'true', 'yes', 'y', '1'
- **int**: 1

(note: strings are automatically `.lower()`'d)

Usage:

```
>>> is_true('true')
True
>>> is_true('no')
False
```

Parameters **v** (*Any*) – The value to check for truthfulness

Return bool is_true True if the value appears to be truthy, otherwise False.

3.6.24 parse_csv

`privex.helpers.common.parse_csv(line: str, csvsplit: str = ',') → List[str]`

Quick n' dirty parsing of a simple comma separated line, with automatic whitespace stripping of both the line itself, and the values within the commas.

Example:

```
>>> parse_csv(' hello , world, test')
['hello', 'world', 'test']
>>> parse_csv(' world ; test ; example', csvsplit=';')
['world', 'test', 'example']
```

Parameters

- **line** (*str*) – A string of columns separated by commas e.g. `hello, world, foo`
- **csvsplit** (*str*) – A character (or several) used to terminate each value in the list. Default: comma `,`

3.6.25 parse_keyval

`privex.helpers.common.parse_keyval` (*line: str, valsplit: str = ':'*, *csvsplit=''*) → `List[Tuple[str, str]]`

Parses a csv with key:value pairs such as:

```
John Alex:Doe,Jane Sarah:Doe
```

Into a list with tuple pairs (can be easily converted to a dict):

```
[
    ('John Alex', 'Doe'),
    ('Jane Sarah', 'Doe')
]
```

By default, uses a colons `:` to split the key/value, and commas `,` to terminate the end of each keyval pair. This can be overridden by changing `valsplit/csvsplit`.

Parameters

- **line** (*str*) – A string of key:value pairs separated by commas e.g. `John Alex:Doe, Jane Sarah:Doe`
- **valsplit** (*str*) – A character (or several) used to split the key from the value (default: colon `:`)
- **csvsplit** (*str*) – A character (or several) used to terminate each keyval pair (default: comma `,`)

Return `List[Tuple[str,str]]` **parsed_data** A list of (key, value) tuples that can easily be casted to a `dict()`

3.6.26 random_str

`privex.helpers.common.random_str` (*size: int = 50, chars: Sequence = 'abcdefghijklmnopqrstuvwxyz23456789ACDEFGHJKLMNPQRSTWXYZ'*) → `str`

Generate a random string of arbitrary length using a given character set (string / list / tuple). Uses Python's `SystemRandom` class to provide relatively secure randomness from the OS. (On Linux, uses `/dev/urandom`)

By default, uses the character set `SAFE_CHARS` which contains letters `a-z / A-Z` and numbers `2-9` with commonly misread characters removed (such as `1, l, 0` and `o`). Pass `ALPHANUM` as *chars* if you need the full set of upper/lowercase + numbers.

Usage:

```
>>> from privex.helpers import random_str
>>> # Default random string - 50 character alphanum without easily mistaken chars
>>> password = random_str()
'MrCWLYMYtT9A7bHc5ZNE4hn7PxHPmsWaT9GpfCkmZASK7ApN8r'
>>> # Customised random string - 12 characters using only the characters_
↳ `abcdef12345`
>>> custom = random_str(12, chars='abcdef12345')
'aba4cc14a43d'
```

Warning: As this relies on the OS's entropy features, it may not be cryptographically secure on non-Linux platforms:

> The returned data should be unpredictable enough for cryptographic applications, though its exact quality > depends on the OS implementation.

Parameters

- **size** (*int*) – Length of random string to generate (default 50 characters)
- **chars** (*str*) – Character set to generate with (default is `SAFE_CHARS` - a-z/A-Z/0-9 with often misread chars removed)

3.6.27 reverse_io

`privex.helpers.common.reverse_io` (f: *BinaryIO*, *blocksize: int = 4096*) → *Generator[bytes, None, None]*

Read file as series of blocks from end of file to start.

The data itself is in normal order, only the order of the blocks is reversed. ie. "hello world" -> ["ld", "wor", "lo", "hel"] Note that the file must be opened in binary mode.

Original source: <https://stackoverflow.com/a/136354>

3.6.28 shell_quote

`privex.helpers.common.shell_quote` (*args: *str*) → *str*

Takes command line arguments as positional args, and properly quotes each argument to make it safe to pass on the command line. Outputs a string containing all passed arguments properly quoted.

Uses `shlex.join()` on Python 3.8+, and a for loop of `shlex.quote()` on older versions.

Example:

```
>>> print(shell_quote('echo', '"orange"'))
echo '"orange'"
```

3.6.29 stringify

`privex.helpers.common.stringify` (data: *Optional[Union[str, bytes]]*, *encoding='utf-8'*, *if_none=None*) → *str*

Convert a piece of data into a string (from bytes) if it isn't already:

```
>>> stringify(b"hello world")
"hello world"
```

By default, if data is `None`, then `None` will be returned.

If you'd rather convert `None` into a blank string, use `if_node=""`, like so:

```
>>> repr(stringify(None))
'None'
>>> stringify(None, if_none="")
''
```

3.6.30 tail

`privex.helpers.common.tail` (*filename*: *str*, *nlines*: *int* = 20, *bsz*: *int* = 4096) → List[*str*]

Pure python equivalent of the UNIX `tail` command. Simply pass a filename and the number of lines you want to load from the end of the file, and a List[*str*] of lines (in forward order) will be returned.

This function is simply a wrapper for the highly efficient `io_tail()`, designed for usage with a small (<10,000) amount of lines to be tailed. To allow for the lines to be returned in the correct order, it must load all *nlines* lines into memory before it can return the data.

If you need to `tail` a large amount of data, e.g. 10,000+ lines of a logfile, you should consider using the lower level function `io_tail()` - which acts as a generator, only loading a certain amount of bytes into memory per iteration.

Example file `/tmp/testing`:

```
this is an example 1
this is an example 2
this is an example 3
this is an example 4
this is an example 5
this is an example 6
```

Example usage:

```
>>> from privex.helpers import tail
>>> lines = tail('/tmp/testing', nlines=3)
>>> print("\n".join(lines))
this is an example 4
this is an example 5
this is an example 6
```

Parameters

- **filename** (*str*) – Path to file to tail. Relative or absolute path. Absolute path is recommended for safety.
- **nlines** (*int*) – Total number of lines to retrieve from the end of the file
- **bsz** (*int*) – Block size (in bytes) to load with each iteration (default: 4096 bytes). DON'T CHANGE UNLESS YOU UNDERSTAND WHAT THIS MEANS.

Return List[*str*] lines The last ‘nlines’ lines of the file ‘filename’ - in forward order.

Classes

`ErrHelpParser`([*prog*, *usage*, *description*, ...])

`ErrHelpParser` - Use this instead of `argparse.ArgumentParser` to automatically get full help output as well as the error message when arguments are invalid, instead of just an error message.

3.6.31 ErrHelpParser

```
class privex.helpers.common.ErrHelpParser (prog=None,      usage=None,      descrip-
                                           tion=None,      epilog=None,      par-
                                           ents=[],      formatter_class=<class      'arg-
                                           parse.HelpFormatter'>,      prefix_chars='-
                                           ',      fromfile_prefix_chars=None,      argu-
                                           ment_default=None,      conflict_handler='error',
                                           add_help=True, allow_abbrev=True)
```

ErrHelpParser - Use this instead of `argparse.ArgumentParser` to automatically get full help output as well as the error message when arguments are invalid, instead of just an error message.

```
>>> parser = ErrHelpParser(description='My command line app')
>>> parser.add_argument('nums', metavar='N', type=int, nargs='+')
```

```
__init__(prog=None, usage=None, description=None, epilog=None, parents=[], format-
         ter_class=<class 'argparse.HelpFormatter'>, prefix_chars='-', fromfile_prefix_chars=None,
         argument_default=None, conflict_handler='error', add_help=True, allow_abbrev=True)
Initialize self. See help(type(self)) for accurate signature.
```

3.6.31.1 Methods

Methods

<code>error(message)</code>	Prints a usage message incorporating the message to stderr and exits.
-----------------------------	---

3.6.31.1.1 error

`ErrHelpParser.error(message: string)`

Prints a usage message incorporating the message to stderr and exits.

If you override this in a subclass, it should not return – it should either exit or raise an exception.

3.7 privex.helpers.collections

Functions, classes and/or types which either **are**, or are related to Python variable storage types (dict, tuple, list, set etc.)

3.7.1 Object-like Dictionaries (dict's)

Have you ever wanted a dictionary that works like an object, where you can get/set dictionary keys using attributes (`x.something`) as easily as you can with items (`x['something']`)?

We did. So we invented `DictObject`, a sub-class of the built-in `dict`, making it compatible with most functions/methods which expect a `dict` (e.g. `json.dumps()`).

You can create a new `DictObject` and use it just like a `dict`, or you can convert an existing `dict` into a `DictObject` much like you'd cast any other builtin type.

It can also easily be cast back into a standard `dict` when needed, without losing any data.

3.7.1.1 Creating a new DictObject and using it

Since *DictObject* is a subclass of the builtin `dict`, you can instantiate a new *DictObject* in the same way you would use the standard `dict` class:

```
>>> d = DictObject(hello='world')
>>> d
{'hello': 'world'}
>>> d['hello']
'world'
>>> d.hello
'world'
>>> d.lorem = 'ipsum'
>>> d['orange'] = 'banana'
>>> d
{'hello': 'world', 'lorem': 'ipsum', 'orange': 'banana'}
```

3.7.1.2 Converting an existing dictionary (dict) into a DictObject

You can convert an existing `dict` into a *DictObject* in the same way you'd convert any other object into a `dict`:

```
>>> y = {"hello": "world", "example": 123}
>>> x = DictObject(y)
>>> x.example
123
>>> x['hello']
'world'
>>> x.hello = 'replaced'
>>> x
{'hello': 'replaced', 'example': 123}
```

It also works vice versa, you can convert a *DictObject* instance back into a `dict` just as easily as you converted the `dict` into a *DictObject*.

```
>>> z = dict(x)
>>> z
{'hello': 'replaced', 'example': 123}
```

3.7.2 Dict-able NamedTuple's

While `collections.namedtuple()`'s can be useful, they have some quirks, such as not being able to access fields by item/key (`x['something']`). They also expose a method `._asdict()`, but cannot be directly casted into a `dict` using `dict(x)`.

Our `dictable_namedtuple()` collection is designed to fix these quirks.

3.7.2.1 What is a dictable_namedtuple and why use it?

Unlike the normal `namedtuple()` types, `dictable_namedtuple`'s add extra convenience functionality:

- Can access fields via item/key: `john['first_name']`
- Can convert instance into a dict simply by casting: `dict(john)`
- Can set new items/attributes on an instance, even if they weren't previously defined.
- NOTE: You cannot edit an original namedtuple field defined on the type, those remain read only

There are three functions available for working with `dictable_namedtuple` classes/instances, each for different purposes.

- `dictable_namedtuple()` - Create a new `dictable_namedtuple` type for instantiation.
- `convert_dictable_namedtuple()` - Convert an existing **namedtuple instance** (not a type/class) into a `dictable_namedtuple` instance.
- `subclass_dictable_namedtuple()` - Convert an existing **namedtuple type/class** (not an instance) into a `dictable_namedtuple` type for instantiation.

3.7.2.2 Importing dictable_namedtuple functions

```
from collections import namedtuple
from privex.helpers import dictable_namedtuple, convert_dictable_namedtuple, subclass_
↳dictable_namedtuple
```

3.7.2.3 Creating a NEW dictable_namedtuple type and instance

If you're **creating a new Named Tuple**, and you want it to support dictionary-like access, and have it able to be converted into a dict simply through `dict(my_namedtuple)`, then you want `dictable_namedtuple()`

```
Person = dictable_namedtuple('Person', 'first_name last_name')
john = Person('John', 'Doe')
dave = Person(first_name='Dave', last_name='Smith')
print(dave['first_name'])      # Prints: Dave
print(dave.first_name)        # Prints: Dave
print(john[1])                 # Prints: Doe
print(dict(john))              # Prints: {'first_name': 'John', 'last_name': 'Doe'}
```

3.7.2.4 Converting an existing namedtuple instance into a dictable_namedtuple instance

If you have **existing Named Tuple instances**, e.g. returned from a python library, then you can use `convert_dictable_namedtuple()` to convert them into `dictable_namedtuple`'s and gain all the functionality mentioned at the start of this section.

```
Person = namedtuple('Person', 'first_name last_name') # This is an existing_
↳namedtuple "type" or "class"
john = Person('John', 'Doe') # This is an existing namedtuple instance
john.first_name              # This works on a standard namedtuple. Returns: John
john[1]                      # This works on a standard namedtuple. Returns: Doe
john['first_name']           # However, this would throw a TypeError.
dict(john)                   # And this would throw a ValueError.
```

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```

# We can now convert 'john' into a dictable_namedtuple, which will retain the
↳ functionality of a
# namedtuple, but add to the functionality by allowing dict-like key access, updating/
↳ creating new
# fields, as well as painlessly casting to a dictionary.

d_john = convert_dictable_namedtuple(john)
d_john.first_name           # Returns: John
d_john[1]                   # Returns: Doe
d_john['first_name']        # Returns: 'John'
dict(d_john)                # Returns: {'first_name': 'John', 'last_name': 'Doe'}

```

3.7.2.5 Converting an existing namedtuple type/class into a dictable_namedtuple type/class

If you have **existing Named Tuple type/class** then you can use `subclass_dictable_namedtuple()` to convert the type/class into a `dictable_namedtuple` type/class and gain all the functionality mentioned at the start of this section. (**NOTE:** it's usually easier to just replace your `namedtuple` calls with `dictable_namedtuple`)

```

Person = namedtuple('Person', 'first_name last_name') # This is an existing
↳ namedtuple "type" or "class"
# We can now convert the 'Person' type into a dictable_namedtuple type.
d_Person = subclass_dictable_namedtuple(Person)
# Then we can use this converted type to create instances of Person with dictable_
↳ namedtuple functionality.
john = d_Person('John', 'Doe')
john.first_name             # Returns: John
john[1]                     # Returns: Doe
john['first_name']          # Returns: 'John'
dict(john)                  # Returns: {'first_name': 'John', 'last_name': 'Doe'}

```

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```

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|
+=====+

```

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Functions

<code>convert_dictable_namedtuple(nt_instance[, ...])</code>	Convert an existing <code>collections.namedtuple()</code> instance into a <code>dictable_namedtuple</code> instance.
<code>dictable_namedtuple(typename, field_names, ...)</code>	Creates a <code>dictable_namedtuple</code> type for instantiation (same usage as <code>collections.namedtuple()</code>) - unlike <code>namedtuple</code> , <code>dictable_namedtuple</code> instances allow item (dict-like) field access, support writing and can be painlessly converted into dictionaries via <code>dict(my_namedtuple)</code> .
<code>is_namedtuple(*objs)</code>	Takes one or more objects as positional arguments, and returns True if ALL passed objects are <code>namedtuple</code> instances
<code>make_dict_tuple(typename, field_names, ...)</code>	Generates a <code>collections.namedtuple()</code> type, with added / modified methods injected to make it into a <code>dictable_namedtuple</code> .
<code>subclass_dictable_namedtuple(named_type[, ...])</code>	Convert an existing <code>collections.namedtuple()</code> type into a <code>dictable_namedtuple</code> .

3.7.2.5.1 convert_dictable_namedtuple

`privex.helpers.collections.convert_dictable_namedtuple` (*nt_instance*, *type-name=None*, *module=None*, ***kwargs*)
 → Union[NamedTuple, Dict]

Convert an existing `collections.namedtuple()` instance into a `dictable_namedtuple` instance.

Example

First we create a `namedtuple` type `Person`

```
>>> from collections import namedtuple
>>> Person = namedtuple('Person', 'first_name last_name')
```

Next we create an instance of `Person` called John Doe, and we can confirm it's a normal `namedtuple`, as we can't access `first_name` by item/key.

```
>>> john = Person('John', 'Doe')
>>> john['first_name']
TypeError: tuple indices must be integers or slices, not str
```

Using `convert_dictable_namedtuple()`, we can convert `john` from a normal `namedtuple`, into a `dictable_namedtuple`.

This enables many convenience features (see `dictable_namedtuple()` for more info) such as easy casting to a `dict`, and accessing fields by item/key (square brackets):

```
>>> from privex.helpers import convert_dictable_namedtuple
>>> d_john = convert_dictable_namedtuple(john)
>>> d_john
Person(first_name='John', last_name='Doe')
>>> d_john['first_name']
```

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```
'John'
>>> dict(d_john)
{'first_name': 'John', 'last_name': 'Doe'}
```

Parameters

- **nt_instance** – An instantiated namedtuple object (using a type returned from `collections.namedtuple()`)
- **typename** (*str*) – Optionally, you can change the name of your instance's class, e.g. if you provide a `Person` instance, but you set this to `Man`, then this will return a `Man` instance, like so: `Man(first_name='John', last_name='Doe')`
- **module** (*str*) – Optionally, you can change the module that the type class belongs to. Otherwise it will inherit the module path from the class of your instance.

Key bool read_only (Default: `False`) If set to `True`, the outputted `dictable_namedtuple` instance will not allow new fields to be created via attribute / item setting.

Return dictable_namedtuple The instance you passed `nt_instance`, converted into a `dictable_namedtuple`

3.7.2.5.2 dictable_namedtuple

```
privex.helpers.collections.dictable_namedtuple(typename, field_names,
                                                *args, **kwargs) →
                                                Union[Type[collections.namedtuple],
                                                dict]
```

Creates a `dictable_namedtuple` type for instantiation (same usage as `collections.namedtuple()`) - unlike `namedtuple`, `dictable_namedtuple` instances allow item (dict-like) field access, support writing and can be painlessly converted into dictionaries via `dict(my_namedtuple)`.

Named tuple instances created from `dictable_namedtuple` types are generally backwards compatible with any code that expects a standard `collections.namedtuple()` type instance.

Quickstart

```
>>> from privex.helpers import dictable_namedtuple
>>> # Define a dictable_namedtuple type of 'Person', which has two fields - first_
↳name and last_name
>>> p = dictable_namedtuple('Person', 'first_name last_name')
>>> john = p('John', 'Doe') # Alternatively you can do p(first_name='John',
↳last_name='Doe')
>>> john.first_name # You can retrieve keys either via attributes (dot
↳notation)
'John'
>>> john['last_name'] # Via named keys (square brackets)
'Doe'
>>> john[1] # Or, via indexed keys (square brackets, with
↳integer keys)
'Doe'
>>> john.middle_name = 'Davis' # You can also update / set new keys via attribute/
↳key/index
>>> dict(john) # Newly created keys will show up as normal in
↳dict(your_object)
{'first_name': 'John', 'last_name': 'Doe', 'middle_name': 'Davis'}
```

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```
>>> john                                     # As well as in the representation in the REPL or ↵
↵when str() is called.
Person(first_name='John', last_name='Doe', middle_name='Davis')
```

This function adds / overrides the following methods on the generated namedtuple type:

- `_asdict`
- `__iter__`
- `__getitem__`
- `__getattr__`
- `__setitem__`
- `__setattr__`
- `__repr__`

Extra functionality compared to the standard `namedtuple()` generated classes:

- Can access fields via item/key: `john['first_name']`
- Can convert instance into a dict simply by casting: `dict(john)`
- Can set new items/attributes on an instance, even if they weren't previously defined.
`john['middle_name'] = 'Davis' or john.middle_name = 'Davis'`

Example Usage

First we'll create a named tuple type called `Person`, which takes two arguments, `first_name` and `last_name`.

```
>>> from privex.helpers import dictable_namedtuple
>>> Person = dictable_namedtuple('Person', 'first_name last_name')
```

Now we'll create an instance of `Person` called `john`. These instances look like normal `namedtuple`'s, and should be generally compatible with any functions/methods which deal with named tuple's.

```
>>> john = Person('John', 'Doe')           # Alternatively you can do Person(first_name=
↵'John', last_name='Doe')
>>> john
Person(first_name='John', last_name='Doe')
```

Unlike a normal `namedtuple` type instance, we can access fields by attribute (`.first_name`), index (`[0]`), AND by item/key name (`['last_name']`).

```
>>> john.first_name
'John'
>>> john[0]
'John'
>>> john['last_name']
'Doe'
```

Another potentially useful feature, is that you can also update / create new fields, via your preferred method of field notation (other than numbered indexes, since those don't include a field name):

```
>>> john['middle_name'] = 'Davis'
>>> john.middle_name = 'Davis'
```

We can also convert `john` into a standard dictionary, with a simple `dict(john)` cast. You can see that the new field we added (`middle_name`) is present in the dictionary serialized format.

```
>>> dict(john)
{'first_name': 'John', 'last_name': 'Doe', 'middle_name': 'Davis'}
```

Parameters

- **typename** (*str*) – The name used for the namedtuple type/class
- **field_names** (*str*) – One or more field names separated by spaces, e.g. 'id first_name last_name address'

Key bool read_only (Default: False) If set to True, the outputted dictable_namedtuple instance will not allow new fields to be created via attribute / item setting.

Return Type[namedtuple] dict_namedtuple A dict_namedtuple type/class which can be instantiated with the given field_names via positional or keyword args.

3.7.2.5.3 is_namedtuple

privex.helpers.collections.**is_namedtuple**(*objs) → bool

Takes one or more objects as positional arguments, and returns True if ALL passed objects are namedtuple instances

Example usage

First, create or obtain one or more NamedTuple objects:

```
>>> from collections import namedtuple

>>> Point, Person = namedtuple('Point', 'x y'), namedtuple('Person', 'first_name_
↪last_name')

>>> pt1, pt2 = Point(1.0, 5.0), Point(2.5, 1.5)
>>> john = Person('John', 'Doe')
```

We'll also create a tuple, dict, and str to show they're detected as invalid:

```
>>> normal_tuple, tst_dict, tst_str = (1, 2, 3,), dict(hello='world'), "hello_
↪world"
```

First we'll call `is_namedtuple()` with our Person NamedTuple object john:

```
>>> is_namedtuple(john)
True
```

As expected, the function shows john is in-fact a named tuple.

Now let's try it with our two Point named tuple's pt1 and pt2, plus our Person named tuple john.

```
>>> is_namedtuple(pt1, john, pt2)
True
```

Since all three arguments were named tuples (even though pt1/pt2 and john are different types), the function returns True.

Now we'll test with a few objects that clearly aren't named tuple's:


```
>>> is_namedtuple(tst_str)    # Strings aren't named tuples.
False
>>> is_namedtuple(normal_tuple)    # A plain bracket tuple is not a named tuple.
False
>>> is_namedtuple(john, tst_dict)  # ``john`` is a named tuple, but a dict isn't,
↳ thus False is returned.
False
```

Original source: <https://stackoverflow.com/a/2166841>

Parameters `objs` (*Any*) – The objects (as positional args) to check whether they are a NamedTuple

Return `bool is_namedtuple` True if all passed `objs` are named tuples.

3.7.2.5.4 make_dict_tuple

`privex.helpers.collections.make_dict_tuple` (*typename*, *field_names*, *args, **kwargs)
Generates a `collections.namedtuple()` type, with added / modified methods injected to make it into a `dictable_namedtuple`.

Note: You probably want to be using `dictable_namedtuple()` instead of calling this directly.

3.7.2.5.5 subclass_dictable_namedtuple

`privex.helpers.collections.subclass_dictable_namedtuple` (*named_type*: *type*,
typename=None, *module*=None, **kwargs) →
type

Convert an existing `collections.namedtuple()` **type** into a `dictable_namedtuple`.

If you have an INSTANCE of a type (e.g. it has data attached), use `convert_dictable_namedtuple()`

Example:

```
>>> from collections import namedtuple
>>> from privex.helpers import subclass_dictable_namedtuple
>>> # Create a namedtuple type called 'Person'
>>> orig_Person = namedtuple('Person', 'first_name last_name')
>>> # Convert the 'Person' type into a dictable_namedtuple
>>> Person = subclass_dictable_namedtuple(orig_Person)
>>> john = Person('John', 'Doe')    # Create an instance of this dictable_
↳ namedtuple Person
>>> john['middle_name'] = 'Davis'
```

Parameters

- **named_type** (*type*) – A `NamedTuple` type returned from `collections.namedtuple()`
- **typename** (*str*) – Optionally, you can change the name of your type, e.g. if you provide a `Person` class type, but you set this to `Man`, then this will return a `Man` class type.
- **module** (*str*) – Optionally, you can change the module that the type class belongs to. Otherwise it will inherit the module path from `named_type`.

Key bool `read_only` (Default: `False`) If set to `True`, the outputted `dictable_namedtuple` type will not allow new fields to be created via attribute / item setting.

Return type `dictable_namedtuple` Your `named_type` converted into a `dictable_namedtuple` type class.

Classes

<code>DictObject</code>	A very simple <code>dict</code> wrapper, which allows you to read and write dictionary keys using attributes (dot notation) PLUS standard item (key / square bracket notation) access.
<code>Dictable()</code>	A small abstract class for use with Python 3.7 data-classes.
<code>Mocker(modules, attributes)</code>	This mock class is designed to be used either to act as a stand-in “noop” (no operation) object, which could be used either as a drop-in replacement for a failed module / class import, or for certain unit tests.
<code>OrderedDictObject</code>	Ordered version of <code>DictObject</code> - dictionary with attribute access.

3.7.2.5.6 DictObject

class `privex.helpers.collections.DictObject`

A very simple `dict` wrapper, which allows you to read and write dictionary keys using attributes (dot notation) PLUS standard item (key / square bracket notation) access.

Example Usage (creating and using a new DictObject):

```
>>> d = DictObject(hello='world')
>>> d
{'hello': 'world'}
>>> d['hello']
'world'
>>> d.hello
'world'
>>> d.lorem = 'ipsum'
>>> d['orange'] = 'banana'
>>> d
{'hello': 'world', 'lorem': 'ipsum', 'orange': 'banana'}
```

Example Usage (converting an existing dict):

```
>>> y = {"hello": "world", "example": 123}
>>> x = DictObject(y)
>>> x.example
123
>>> x['hello']
'world'
>>> x.hello = 'replaced'
>>> x
{'hello': 'replaced', 'example': 123}
```

__init__ (**args, **kwargs*)

Initialize self. See `help(type(self))` for accurate signature.

3.7.2.5.6.1 Methods

Methods

3.7.2.5.7 Dictable

class `privex.helpers.collections.Dictable`

A small abstract class for use with Python 3.7 dataclasses.

Allows dataclasses to be converted into a `dict` using the standard `dict()` function:

```
>>> @dataclass
>>> class SomeData(Dictable):
...     a: str
...     b: int
...
>>> mydata = SomeData(a='test', b=2)
>>> dict(mydata)
{'a': 'test', 'b': 2}
```

Also allows creating dataclasses from arbitrary dictionaries, while ignoring any extraneous dict keys.

If you create a dataclass using a `dict` and you have keys in your `dict` that don't exist in the dataclass, it'll generally throw an error due to non-existent kwargs:

```
>>> mydict = dict(a='test', b=2, c='hello')
>>> sd = SomeData(**mydict)
TypeError: __init__() got an unexpected keyword argument 'c'
```

Using `from_dict` you can simply trim off any extraneous dict keys:

```
>>> sd = SomeData.from_dict(**mydict)
>>> sd.a, sd.b
('test', 2)
>>> sd.c
AttributeError: 'SomeData' object has no attribute 'c'
```

__init__()

Initialize self. See `help(type(self))` for accurate signature.

3.7.2.5.7.1 Methods

Methods

from_dict(env)

3.7.2.5.7.2 from_dict

classmethod Dictable.**from_dict** (env)

3.7.2.5.8 Mocker

class privex.helpers.collections.**Mocker** (modules: *dict = None*, attributes: *dict = None*)

This mock class is designed to be used either to act as a stand-in “noop” (no operation) object, which could be used either as a drop-in replacement for a failed module / class import, or for certain unit tests.

If you need additional functionality such as methods having actual behaviour, you can set attributes on a Mocker instance to either a lambda, or point them at a real function/method:

```
>>> m = Mocker()
>>> m.some_func = lambda a: a+1
>>> m.some_func(5)
6
```

Example use case - fallback for unimportant module imports

Below is a real world example of using *Mocker* and *privex.helpers.decorators.mock_decorator()* to simulate *pytest* - allowing your tests to run under the standard *unittest* framework if a user doesn't have *pytest* (as long as your tests aren't critically dependent on *PyTest*).

Try importing *pytest* then fallback to a mock *pytest*:

```
>>> try:
...     import pytest
... except ImportError:
...     from privex.helpers import Mocker, mock_decorator
...     print('Failed to import pytest. Using privex.helpers.Mocker to fake_
↳pytest.')
...     # Make pytest pretend to be the class 'module' (the class actually used_
↳for modules)
...     pytest = Mocker.make_mock_class('module')
...     # To make pytest.mark.skip work, we add the fake module 'mark', then set_
↳skip to 'mock_decorator'
...     pytest.add_mock_module('mark')
...     pytest.mark.skip = mock_decorator
... 
```

Since we added the mock module *mark*, and set the attribute *skip* to point at *mock_decorator*, the test function *test_something* won't cause a syntax error. *mock_decorator* will just call *test_something()* which doesn't do anything anyway:

```
>>> @pytest.mark.skip(reason="this test doesn't actually do anything...")
... def test_something():
...     pass
>>>
>>> def test_other_thing():
...     if True:
...         return pytest.skip('cannot test test_other_thing because of an error')
... 
```

Generating “disguised” mock classes

If you need the mock class to appear to have a certain class name and/or module path, you can generate “disguised” mock classes using `make_mock_class()` like so:

```
>>> redis = Mocker.make_mock_class('Redis', module='redis')
>>> redis
<redis.Redis object at 0x7fd7402ea4a8>
```

A :class:`.Mocker` instance has the following behaviour

- Attributes that don’t exist result in a function being returned, which accepts any arguments / keyword args, and simply returns None

Example:

```
>>> m = Mocker()
>>> repr(m.randomattr('hello', world=123))
'None'
```

- Arbitrary attributes `x.something` and items `x['something']` can be set on an instance, and they will be similarly returned when they’re accessed. Attributes and items share the same key/value’s, so the following examples are all accessing the same data:

Example:

```
>>> m = Mocker()
>>> m.example = 'hello'
>>> m['example'] = 'world'
>>> print(m.example)
world
>>> print(m['example'])
world
```

- You can add arbitrary “modules” to a Mocker instance. With only the name argument, `add_mock_module()` will add a “module” under the instance, which is really just another *Mocker* instance.

Example:

```
>>> m = Mocker()
>>> m.add_mock_module('my_module')
>>> m.my_module.example = 'hello'
>>> print(m.my_module['example'], m.my_module.example)
hello hello
```

`__init__` (modules: *dict* = None, attributes: *dict* = None)

Initialize self. See help(type(self)) for accurate signature.

3.7.2.5.8.1 Methods

Methods

<code>__init__([modules, attributes])</code>	Initialize self.
<code>add_mock_module(name[, value, mock_attrs, ...])</code>	Add a fake sub-module to this Mocker instance.
<code>make_mock_class([name, instance])</code>	Return a customized mock class or create an instance which appears to be named <code>name</code>

3.7.2.5.8.2 `__init__`

`Mocker.__init__ (modules: dict = None, attributes: dict = None)`
Initialize self. See `help(type(self))` for accurate signature.

3.7.2.5.8.3 `add_mock_module`

`Mocker.add_mock_module (name: str, value=None, mock_attrs: dict = None, mock_modules: dict = None)`
Add a fake sub-module to this Mocker instance.

Example:

```
>>> m = Mocker()
>>> m.add_mock_module('my_module')
>>> m.my_module.example = 'hello'
>>> print(m.my_module['example'], m.my_module.example)
hello hello
```

Parameters

- **name** (*str*) – The name of the module to add.
- **value** – Set the “module” to this object, instead of an instance of *Mocker*
- **mock_attrs** (*dict*) – If `value` is `None`, then this can optionally contain a dictionary of attributes/items to pre-set on the Mocker instance.
- **mock_modules** (*dict*) – If `value` is `None`, then this can optionally contain a dictionary of “modules” to pre-set on the Mocker instance.

3.7.2.5.8.4 `make_mock_class`

classmethod `Mocker.make_mock_class (name='Mocker', instance=True, **kwargs)`

Return a customized mock class or create an instance which appears to be named `name`

Allows code which might check `x.__class__.__name__` to believe it’s the correct object.

Using the `kwargs` `module` you can change the module that the class / instance appears to have been imported from, allowing for quite deceiving fake classes and instances.

Example usage:

```
>>> redis = Mocker.make_mock_class('Redis', module='redis')
>>> # As seen below, the class appears to be called Redis, and even claims to be
↳from the module `redis`
>>> redis
<redis.Redis object at 0x7fd7402ea4a8>
>>> print(f'Module: {redis.__module__} - Class Name: {redis.__class__.__name__}')
Module: redis - Class Name: Redis
```

Creating methods/attributes dynamically

You can set arbitrary attributes to point at a function, or just set them to a lambda:

```
>>> redis.exists = lambda key: 1
>>> redis.exists('hello')
1
>>> redis.hello() # Non-existent attributes just act as a function that eats any
↳args and returns None
None
```

Parameters

- **name** – The name to write onto the mock class’s `__name__` (and `__qualname__` if not specified)
- **instance** (*bool*) – If `True` then the disguised mock class will be returned as an instance. Otherwise the raw class itself will be returned for you to instantiate yourself.
- **kwargs** – All kwargs (other than `qualname`) are forwarded to `__init__` of the disguised class if `instance` is `True`.

Key str qualname Optionally specify the “qualified name” to insert into `__qualname__`. If this isn’t specified, then `name` is used for `qualname`, which is fine for most cases anyway.

Key str module Optionally override the module namespace that the class is supposedly from. If not specified, then the class will just inherit this module (`privex.helpers.common`)

Returns

3.7.2.5.9 OrderedDictObject

class `privex.helpers.collections.OrderedDictObject`

Ordered version of *DictObject* - dictionary with attribute access. See *DictObject*

`__init__` (*args, **kwargs)

Initialize self. See `help(type(self))` for accurate signature.

3.7.2.5.9.1 Methods

Methods

—

3.8 privex.helpers.converters

Various functions/classes which convert/parse objects from one type into another.

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```
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|
+=====+
```

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Functions

<code>convert_bool_int(d[, if_empty, fail_empty])</code>	Convert a boolean <code>d</code> into an integer (0 for False, 1 for True)
<code>convert_datetime(d[, if_empty, fail_empty])</code>	Convert the object <code>d</code> into a <code>datetime.datetime</code> object.
<code>convert_int_bool(d[, if_empty, fail_empty])</code>	Convert an integer <code>d</code> into a boolean (0 for False, 1 for True)
<code>convert_unixtime_datetime(d[, if_empty, ...])</code>	Convert a unix timestamp into a <code>datetime.datetime</code> object

3.8.1 convert_bool_int

`privex.helpers.converters.convert_bool_int(d, if_empty=0, fail_empty=False) → int`
 Convert a boolean `d` into an integer (0 for False, 1 for True)

3.8.2 convert_datetime

`privex.helpers.converters.convert_datetime(d, if_empty=None, fail_empty=False, **kwargs) → Optional[datetime.datetime]`
 Convert the object `d` into a `datetime.datetime` object.

If `d` is a string or bytes, then it will be parsed using `dateutil.parser.parse()`

If `d` is an int/float/Decimal, then it will be assumed to be a unix epoch timestamp.

Examples:


```

>>> convert_datetime("2019-01-01T00:00:00Z")           # ISO date/time
datetime.datetime(2019, 1, 1, 0, 0, tzinfo=tzutc())

>>> convert_datetime("01/JAN/2019 00:00:00.0000")      # Human date/time with_
↪month name
datetime.datetime(2019, 1, 1, 0, 0, tzinfo=tzutc())

>>> convert_datetime(1546300800)                        # Unix timestamp as integer
datetime.datetime(2019, 1, 1, 0, 0, tzinfo=tzutc())

>>> convert_datetime(1546300800000)                   # Unix timestamp_
↪(milliseconds) as integer
datetime.datetime(2019, 1, 1, 0, 0, tzinfo=tzutc())

```

Parameters

- **d** – Object to convert into a datetime
- **if_empty** – If d is empty / None, return this value
- **fail_empty** (*bool*) – (Def: False) If this is True, then if d is empty, raises `AttributeError`

Key `datetime.tzinfo` `tzinfo` (Default: `dateutil.tz.tzutc`) If no timezone was detected by the parser, use this timezone. Set this to None to disable forcing timezone-aware dates.

Raises

- **`AttributeError`** – When d is empty and `fail_empty` is set to True.
- **`dateutil.parser.ParserError`** – When d could not be parsed into a date.

Return datetime converted The converted `datetime.datetime` object.

3.8.3 convert_int_bool

`privex.helpers.converters.convert_int_bool(d, if_empty=False, fail_empty=False) → bool`
 Convert an integer d into a boolean (0 for False, 1 for True)

3.8.4 convert_unixtime_datetime

`privex.helpers.converters.convert_unixtime_datetime(d: Union[str, int, float, decimal.Decimal], if_empty=None, fail_empty=False) → datetime.datetime`
 Convert a unix timestamp into a `datetime.datetime` object

3.9 privex.helpers.crypto

Cryptography related helper classes/functions

Dependencies

Requires the cryptography Python package:

```
# Either install privex-helpers with the `crypto` extra
pipenv install 'privex-helpers[crypto]' # Using pipenv if you have it
pip3 install 'privex-helpers[crypto]'    # Using standard pip3

# Or manually install the `cryptography` library.
pipenv install cryptography # Using pipenv if you have it
pip3 install cryptography   # Using standard pip3
```

Summary

Some of the most useful parts of this module include `EncryptHelper` and `KeyManager` - these two components cover both symmetric (shared key) encryption/decryption, as well as asymmetric (public/private key) keypair generation, signing, verification, as well as encryption/decryption with RSA.

- `EncryptHelper` - Painless symmetric encryption / decryption with AES-128
- `KeyManager` - Painless generation of asymmetric keys, with signing/verification and en/decryption support

EncryptHelper - Painless symmetric encryption with AES-128

`EncryptHelper` is a wrapper class designed to make it extremely easy to use asymmetric encryption and decryption. At its core is the `cryptography.fernet.Fernet` encryption system, and the class is designed to make usage of Fernet as painless as possible.

Basic Usage of EncryptHelper:

```
>>> from privex.helpers import EncryptHelper
>>> key = EncryptHelper.generate_key() # Generates a 32-byte symmetric key, returned
↳ as a base64 encoded string
>>> key_out = EncryptHelper.generate_key('my_key.txt') # Generates and saves a key
↳ to my_key.txt, then returns it.
>>> crypt = EncryptHelper(key) # Create an instance of EncryptHelper, en/
↳ decrypting using ``key`` by default
# Encrypts the string 'hello world' with AES-128 CBC using the instance's key,
↳ returned as a base64 string
>>> enc = crypt.encrypt_str('hello world')
>>> print(enc)
gAAAAABc7ERTpu2D_uven3l-KtU_ewUC8YWKqXEbLEKrPKrKWT138MNq-I9RRtCD8UZLdQrcdM_
↳ IhUU6r8T16lQkoJZ-I7N39g==

>>> crypt.is_encrypted(enc) # Check if a string/bytes is encrypted (only works
↳ with data matching the key)
True
>>> data = crypt.decrypt_str(enc) # Decrypt the encrypted data using the same key,
↳ outputs as a string
>>> print(data)
hello world
```

KeyManager - Painless generation of asymmetric keys, with signing/verification and en/decryption support

While the `Cryptography` library is a brilliant library with many features, and a good security track record - its asymmetric key features require a ridiculous amount of scaffolding to make them usable in a project.

That's where `KeyManager` comes in.

Watch how simple it is to generate and save two types of asymmetric keys (RSA and Ed25519), and put them to use with signatures and encryption.

First, let's generate a keypair and save it to disk. Without any algorithm related configuration options, it will simply generate an RSA 2048 private and public key, and save them to the current working directory. For convenience, it will also return the private and public key, so you can make use of them immediately after generating them.

```
>>> rsa_priv, rsa_pub = KeyManager.output_keypair('id_rsa', 'id_rsa.pub')
```

Now, let's make an Ed25519 key - an algorithm quickly becoming common for SSH keys thanks to it's extremely small public + private keys that could practically fit in an SMS message.

```
>>> ed_priv, ed_pub = KeyManager.output_keypair('id_ed25519', 'id_ed25519.pub', alg=
↪ 'ed25519')
```

To use the signature / encryption functionality, first we have to load a key into `KeyManager`. There's two ways you can do this. The first is simply passing the key as a string/bytes into the constructor. The second is loading the key from disk (useful if you're using an existing key you have saved as a file).

Loading keys:

```
# Example 1. Let's just pass our Ed25519 private key bytes straight into KeyManager.
>>> km_ed = KeyManager(ed_priv)
# Example 2. For the RSA key, we'll load it from a file
>>> km_rsa = KeyManager.load_keyfile('id_rsa')
```

Now let's sign a message with each key, and then verify the message:

```
# Sign the message "hello world" with both our Ed25519 and RSA private key.
>>> msg = 'hello world'
>>> sig_ed = km_ed.sign(msg)
>>> sig_rsa = km_rsa.sign(msg)
# Now we can verify the signature using the public keys (automatically re-generated,
↪ from the private key)
>>> km_ed.verify(signature=sig_ed, message=msg)
True
>>> km_rsa.verify(signature=sig_rsa, message=msg)
True
# If the signature was invalid, e.g. if we pass the RSA signature to the Ed25519,
↪ KeyManager...
>>> km_ed.verify(sig_rsa, 'hello world')
Traceback (most recent call last):
  File "<input>", line 1, in <module>
    raise InvalidSignature
    cryptography.exceptions.InvalidSignature
# So we can see that the signatures actually work :)
```

For RSA keys, we can also do encryption and decryption of small messages:

```
>>> enc = km_rsa.encrypt(msg)
# For easy storage/transmission, the encrypted data is base64 encoded. This ensures,
↪ you can transmit the
# encrypted message cleanly over email, HTTP etc. without the bytes getting garbled.
>>> enc
b'Sf1PC_TViZdA4lq7PwSnRTlbWX20vcCtkLyQWazE9EfM9_AIn6pNTHG...'
# Now when we run `decrypt`, we get back our original message of "hello world"
```

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```
# Note: decrypt supports both raw bytes as well as base64 encoded data and will
↳ automatically detect whether
# or not it has to decode base64.
>>> km_rsa.decrypt(enc)
b'hello world'
```

Copyright:

```
+=====+
|               © 2019 Privex Inc.               |
|               https://www.privex.io             |
+=====+
|
|   Originally Developed by Privex Inc.             |
|   License: X11 / MIT                             |
|
|   Core Developer(s):                             |
|
|   (+) Chris (@someguy123) [Privex]               |
|   (+) Kale (@kryogenic) [Privex]                |
|
+=====+
```

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3.10 privex.helpers.decorators

Class Method / Function decorators

Copyright:

```
+=====+
|               © 2019 Privex Inc.               |
|               https://www.privex.io             |
+=====+
|
|   Originally Developed by Privex Inc.             |
|   License: X11 / MIT                             |
|
|   Core Developer(s):                             |
|
|   (+) Chris (@someguy123) [Privex]               |
|   (+) Kale (@kryogenic) [Privex]                |
|
+=====+
```

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Functions

<code>async_retry([max_retries, delay])</code>	AsyncIO coroutine compatible version of <code>retry_on_err()</code> - for painless automatic retry-on-exception for async code.
<code>mock_decorator(*dec_args, **dec_kwargs)</code>	This decorator is a pass-through decorator which does nothing other than be a decorator.
<code>r_cache(cache_key[, cache_time, ...])</code>	This is a decorator which caches the result of the wrapped function with the global cache adapter from <code>privex.helpers.cache</code> using the key <code>cache_key</code> and with an expiry of <code>cache_time</code> seconds.
<code>r_cache_async(cache_key[, cache_time, ...])</code>	Async function/method compatible version of <code>r_cache()</code> - see docs for <code>r_cache()</code>
<code>retry_on_err([max_retries, delay])</code>	Decorates a function or class method, wraps the function/method with a try/catch block, and will automatically re-run the function with the same arguments up to <code>max_retries</code> time after any exception is raised, with a <code>delay</code> second delay between re-tries.

3.10.1 async_retry

`privex.helpers.decorators.async_retry(max_retries: int = 3, delay: Union[int, float] = 3, **retry_conf)`

AsyncIO coroutine compatible version of `retry_on_err()` - for painless automatic retry-on-exception for async code.

Decorates an AsyncIO coroutine (`async def`) function or class method, wraps the function/method with a try/catch block, and will automatically re-run the function with the same arguments up to `max_retries` time after any exception is raised, with a `delay` second delay between re-tries.

If it still throws an exception after `max_retries` retries, it will log the exception details with `fail_msg`, and then re-raise it.

Usage (retry up to 5 times, 1 second between retries, stop immediately if IOError is detected):

```
>>> from privex.helpers import async_retry
>>>
>>> @async_retry(5, 1, fail_on=[IOError])
... async def my_func(some=None, args=None):
...     if some == 'io': raise IOError()
...     raise FileExistsError()
... 
```

This will be re-ran 5 times, 1 second apart after each exception is raised, before giving up:

```
>>> await my_func()
```

Where-as this one will immediately re-raise the caught IOError on the first attempt, as it's passed in `fail_on`:

```
>>> await my_func('io')
```

We can also use `ignore_on` to “ignore” certain exceptions. Ignored exceptions cause the function to be retried with a delay, as normal, but without incrementing the total retries counter.

```

>>> from privex.helpers import async_retry
>>> import random
>>>
>>> @async_retry(5, 1, fail_on=[IOError], ignore=[ConnectionResetError])
... async def my_func(some=None, args=None):
...     if random.randint(1,10) > 7: raise ConnectionResetError()
...     if some == 'io': raise IOError()
...     raise FileExistsError()
...

```

To show this at work, we've enabled debug logging for you to see:

```

>>> await my_func()
[INFO] <class 'ConnectionResetError'> -
[INFO] Exception while running 'my_func', will retry 5 more times.
[DEBUG] >> (?) Ignoring exception '<class 'ConnectionResetError'>' as exception_
↳is in 'ignore' list.
        Ignore Count: 0 // Max Ignores: 100 // Instance Match: False

[INFO] <class 'FileExistsError'> -
[INFO] Exception while running 'my_func', will retry 5 more times.

[INFO] <class 'ConnectionResetError'> -
[INFO] Exception while running 'my_func', will retry 4 more times.
[DEBUG] >> (?) Ignoring exception '<class 'ConnectionResetError'>' as exception_
↳is in 'ignore' list.
        Ignore Count: 1 // Max Ignores: 100 // Instance Match: False

[INFO] <class 'FileExistsError'> -
[INFO] Exception while running 'my_func', will retry 4 more times.

```

As you can see above, when an ignored exception (`ConnectionResetError`) occurs, the remaining retry attempts doesn't go down. Instead, only the "Ignore Count" goes up.

Attention: For safety reasons, by default `max_ignore` is set to 100. This means after 100 retries where an exception was ignored, the decorator will give up and raise the last exception.

This is to prevent the risk of infinite loops hanging your application. If you are 100% certain that the function you've wrapped, and/or the exceptions passed in `ignore` cannot cause an infinite retry loop, then you can pass `max_ignore=False` to the decorator to disable failure after `max_ignore` ignored exceptions.

Parameters

- **max_retries** (*int*) – Maximum total retry attempts before giving up
- **delay** (*float*) – Amount of time in seconds to sleep before re-trying the wrapped function
- **retry_conf** – Less frequently used arguments, pass in as keyword args (see below)

Key list fail_on A list() of Exception types that should result in immediate failure (don't retry, raise)

Key list ignore A list() of Exception types that should be ignored (will retry, but without incrementing the failure counter)

Key int/bool max_ignore (Default: 100) If an exception is raised while retrying, and more than this many exceptions (listed in `ignore`) have been ignored during retry attempts, then give up and raise the last exception.

This feature is designed to prevent “ignored” exceptions causing an infinite retry loop. By default `max_ignore` is set to 100, but you can increase/decrease this as needed.

You can also set it to `False` to disable raising when too many exceptions are ignored - however, it's strongly not recommended to disable `max_ignore`, especially if you have `instance_match=True`, as it could cause an infinite retry loop which hangs your application.

Key bool `instance_match` (Default: `False`) If this is set to `True`, then the exception type comparisons for `fail_on` and `ignore` will compare using `isinstance(e, x)` instead of `type(e) is x`.

If this is enabled, then exceptions listed in `fail_on` and `ignore` will also **match sub-classes** of the listed exceptions, instead of exact matches.

Key str `retry_msg` Override the log message used for retry attempts. First message param `%s` is func name, second message param `%d` is retry attempts remaining

Key str `fail_msg` Override the log message used after all retry attempts are exhausted. First message param `%s` is func name, and second param `%d` is amount of times retried.

3.10.2 mock_decorator

`privex.helpers.decorators.mock_decorator(*dec_args, **dec_kwargs)`

This decorator is a pass-through decorator which does nothing other than be a decorator.

It's designed to be used with the `privex.helpers.common.Mocker` class when mocking classes/modules, allowing you to add fake decorators to the mock class/method which do nothing, other than act like a decorator without breaking your functions/methods.

3.10.3 r_cache

`privex.helpers.decorators.r_cache(cache_key: Union[str, callable], cache_time=300, format_args: list = None, format_opt: privex.helpers.decorators.FormatOpt = <FormatOpt.POS_AUTO: 'force_pos'>, **opts) → Any`

This is a decorator which caches the result of the wrapped function with the global cache adapter from `privex.helpers.cache` using the key `cache_key` and with an expiry of `cache_time` seconds.

Future calls to the wrapped function would then load the data from cache until the cache expires, upon which it will re-run the original code and re-cache it.

To bypass the cache, pass kwarg `r_cache=False` to the wrapped function. To override the cache key on demand, pass `r_cache_key='mykey'` to the wrapped function.

Example usage:

```
>>> from privex.helpers import r_cache
>>>
>>> @r_cache('mydata', cache_time=600)
... def my_func(*args, **kwargs):
...     time.sleep(60)
...     return "done"
```

This will run the function and take 60 seconds to return while it sleeps

```
>>> my_func()
done
```

This will run instantly because “done” is now cached for 600 seconds

```
>>> my_func()
done
```

This will take another 60 seconds to run because `r_cache` is set to *False* (disables the cache)

```
>>> my_func(r_cache=False)
done
```

Using a dynamic cache_key:

Simplest and most reliable - pass `r_cache_key` as an additional kwarg

If you don’t mind passing an additional kwarg to your function, then the most reliable method is to override the cache key by passing `r_cache_key` to your wrapped function.

Don’t worry, we remove both `r_cache` and `r_cache_key` from the kwargs that actually hit your function.

```
>>> my_func(r_cache_key='somekey')    # Use the cache key 'somekey' when_
↪ caching data for this function
```

Option 2. Pass a callable which takes the same arguments as the wrapped function

In the example below, who takes two arguments: `name` and `title` - we then pass the function `make_key` which takes the same arguments - `r_cache` will detect that the cache key is a function and call it with the same `(*args, **kwargs)` passed to the wrapped function.

```
>>> from privex.helpers import r_cache
>>>
>>> def make_key(name, title):
...     return f"mycache:{name}"
...
>>> @r_cache(make_key)
... def who(name, title):
...     return "Their name is {title} {name}"
...
>>>
```

We can also obtain the same effect with a `lambda` callable defined directly inside of the `cache_key`.

```
>>> @r_cache(lambda name,title: f"mycache:{name}")
... def who(name, title):
...     return "Their name is {title} {name}"
...
>>>
```

Option 3. Can be finicky - using `format_args` to integrate with existing code

If you can’t change how your existing function/method is called, then you can use the `format_args` feature.

NOTE: Unless you’re forcing the usage of kwargs with a function/method, it’s strongly recommended that you keep `force_pos` enabled, and specify both the positional argument ID, and the kwarg name.

Basic Example:

```
>>> from privex.helpers import r_cache
>>> import time
>>>
>>> @r_cache('some_cache:{{:{{}}}', cache_time=600, format_args=[0, 1, 'x',
↪ 'y'])
(continues on next page)
```


(continued from previous page)

```
... def some_func(x=1, y=2):
...     time.sleep(5)
...     return 'x + y = {}'.format(x + y)
>>>
```

Using positional arguments, we can see from the debug log that it's formatting the `{ } : { }` in the key with `x:y`

```
>>> some_func(1, 2)
2019-08-21 06:58:29,823 lg  DEBUG    Trying to load "some_cache:1:2" from_
↳cache
2019-08-21 06:58:29,826 lg  DEBUG    Not found in cache, or "r_cache" set_
↳to false. Calling wrapped function.
'x + y = 3'
>>> some_func(2, 3)
2019-08-21 06:58:34,831 lg  DEBUG    Trying to load "some_cache:2:3" from_
↳cache
2019-08-21 06:58:34,832 lg  DEBUG    Not found in cache, or "r_cache" set_
↳to false. Calling wrapped function.
'x + y = 5'
```

When we passed `(1, 2)` and `(2, 3)` it had to re-run the function for each. But once we re-call it for the previously ran `(1, 2)` - it's able to retrieve the cached result just for those args.

```
>>> some_func(1, 2)
2019-08-21 06:58:41,752 lg  DEBUG    Trying to load "some_cache:1:2" from_
↳cache
'x + y = 3'
```

Be warned that the default format option `POS_AUTO` will make kwargs' values be specified in the same order as they were listed in `format_args`

```
>>> some_func(y=1, x=2) # ``format_args`` has the kwargs in the order_
↳ ``['x', 'y']`` thus ``.format(x,y)``
2019-08-21 06:58:58,611 lg  DEBUG    Trying to load "some_cache:2:1" from_
↳cache
2019-08-21 06:58:58,611 lg  DEBUG    Not found in cache, or "r_cache" set_
↳to false. Calling wrapped function.
'x + y = 3'
```

Parameters

- **format_opt** (`FormatOpt`) – (default: `FormatOpt.POS_AUTO`) “Format option” - how should args/kwargs be used when filling placeholders in the `cache_key` (see comments on `FormatOption`)
- **format_args** (`list`) – A list of positional arguments numbers (e.g. `[0, 1, 2]`) and/or kwargs `['x', 'y', 'z']` that should be used to format the `cache_key`
- **cache_key** (`str`) – The cache key to store the cached data into, e.g. `mydata`
- **cache_time** (`int`) – The amount of time in seconds to cache the result for (default: 300 seconds)
- **whitelist** (`bool`) – (default: `True`) If `True`, only use specified arg positions / kwarg keys when formatting `cache_key` placeholders. Otherwise, trust whatever args/kwargs were passed to the func.

Return Any res The return result, either from the wrapped function, or from the cache.

3.10.4 r_cache_async

```
privex.helpers.decorators.r_cache_async(cache_key: Union[str, callable], cache_time=300,
                                         format_args: list = None, format_opt:
                                         privex.helpers.decorators.FormatOpt = <FormatOpt.POS_AUTO: 'force_pos'>, **opts) →
                                         Any
```

Async function/method compatible version of `r_cache()` - see docs for `r_cache()`

Basic usage:

```
>>> from privex.helpers import r_cache_async
>>> @r_cache_async('my_cache_key')
>>> async def some_func(some: int, args: int = 2):
...     return some + args
>>> await some_func(5, 10)
15

>>> # If we await some_func a second time, we'll get '15' again because it was_
    ↪cached.
>>> await some_func(2, 3)
15
```

Async cache_key generation (you can also use normal synchronous functions/lambda's):

```
>>> from privex.helpers import r_cache_async
>>>
>>> async def make_key(name, title):
...     return f"mycache:{name}"
...
>>> @r_cache_async(make_key)
... async def who(name, title):
...     return "Their name is {title} {name}"
...
>>>
```

Parameters

- **format_opt** (`FormatOpt`) – (default: `FormatOpt.POS_AUTO`) “Format option” - how should args/kwags be used when filling placeholders in the `cache_key` (see comments on `FormatOption`)
- **format_args** (`list`) – A list of positional arguments numbers (e.g. `[0, 1, 2]`) and/or kwags `['x', 'y', 'z']` that should be used to format the `cache_key`
- **cache_key** (`str`) – The cache key to store the cached data into, e.g. `mydata`
- **cache_time** (`int`) – The amount of time in seconds to cache the result for (default: 300 seconds)
- **whitelist** (`bool`) – (default: `True`) If `True`, only use specified arg positions / kwarg keys when formatting `cache_key` placeholders. Otherwise, trust whatever args/kwags were passed to the func.

Return Any res The return result, either from the wrapped function, or from the cache.

3.10.5 retry_on_err

`privex.helpers.decorators.retry_on_err` (*max_retries: int = 3, delay: Union[int, float] = 3, **retry_conf*)

Decorates a function or class method, wraps the function/method with a try/catch block, and will automatically re-run the function with the same arguments up to *max_retries* time after any exception is raised, with a *delay* second delay between re-tries.

If it still throws an exception after *max_retries* retries, it will log the exception details with *fail_msg*, and then re-raise it.

Usage (retry up to 5 times, 1 second between retries, stop immediately if IOError is detected):

```
>>> @retry_on_err(5, 1, fail_on=[IOError])
... def my_func(self, some=None, args=None):
...     if some == 'io': raise IOError()
...     raise FileExistsError()
```

This will be re-ran 5 times, 1 second apart after each exception is raised, before giving up:

```
>>> my_func()
```

Where-as this one will immediately re-raise the caught IOError on the first attempt, as it's passed in *fail_on*:

```
>>> my_func('io')
```

Attention: For safety reasons, by default *max_ignore* is set to 100. This means after 100 retries where an exception was ignored, the decorator will give up and raise the last exception.

This is to prevent the risk of infinite loops hanging your application. If you are 100% certain that the function you've wrapped, and/or the exceptions passed in *ignore* cannot cause an infinite retry loop, then you can pass *max_ignore=False* to the decorator to disable failure after *max_ignore* ignored exceptions.

Parameters

- **max_retries** (*int*) – Maximum total retry attempts before giving up
- **delay** (*float*) – Amount of time in seconds to sleep before re-trying the wrapped function
- **retry_conf** – Less frequently used arguments, pass in as keyword args (see below)

Key list fail_on A list() of Exception types that should result in immediate failure (don't retry, raise)

Key list ignore A list() of Exception types that should be ignored (will retry, but without incrementing the failure counter)

Key intbool max_ignore (Default: 100) If an exception is raised while retrying, and more than this many exceptions (listed in *ignore*) have been ignored during retry attempts, then give up and raise the last exception.

This feature is designed to prevent “ignored” exceptions causing an infinite retry loop. By default *max_ignore* is set to 100, but you can increase/decrease this as needed.

You can also set it to *False* to disable raising when too many exceptions are ignored - however, it's strongly not recommended to disable *max_ignore*, especially if you have *instance_match=True*, as it could cause an infinite retry loop which hangs your application.

Key bool `instance_match` (Default: `False`) If this is set to `True`, then the exception type comparisons for `fail_on` and `ignore` will compare using `isinstance(e, x)` instead of `type(e) is x`.

If this is enabled, then exceptions listed in `fail_on` and `ignore` will also **match sub-classes** of the listed exceptions, instead of exact matches.

Key str `retry_msg` Override the log message used for retry attempts. First message param `%s` is func name, second message param `%d` is retry attempts remaining

Key str `fail_msg` Override the log message used after all retry attempts are exhausted. First message param `%s` is func name, and second param `%d` is amount of times retried.

Classes

<code>FO</code>	alias of <code>privex.helpers.decorators.FormatOpt</code>
<code>FormatOpt(value)</code>	This enum represents various options available for <code>r_cache()</code> 's <code>format_opt</code> parameter.

3.10.6 FO

`privex.helpers.decorators.FO`
alias of `privex.helpers.decorators.FormatOpt`

3.10.6.1 Attributes

Attributes

<code>KWARG_ONLY</code>
<code>MIX</code>
<code>POS_AUTO</code>
<code>POS_ONLY</code>

3.10.6.1.1 KWARG_ONLY

`FO.KWARG_ONLY = 'kwarg'`

3.10.6.1.2 MIX

```
FO.MIX = 'mix'
```

3.10.6.1.3 POS_AUTO

```
FO.POS_AUTO = 'force_pos'
```

3.10.6.1.4 POS_ONLY

```
FO.POS_ONLY = 'pos_only'
```

3.10.7 FormatOpt

class privex.helpers.decorators.**FormatOpt**(value)

This enum represents various options available for `r_cache()`'s `format_opt` parameter.

To avoid bloating the PyDoc for `r_cache` too much, descriptions for each formatting option is available as a short PyDoc comment under each enum option.

Usage:

```
>>> @r_cache('mykey', format_args=[0, 'x'], format_opt=FormatOpt.POS_AUTO)
```

`__init__()`

Initialize self. See help(type(self)) for accurate signature.

3.10.7.1 Attributes

Attributes

<i>KWARG_ONLY</i>	Only use kwargs for formatting the cache key - requires named format placeholders, i.e.
<i>MIX</i>	Use both <code>*args</code> and <code>**kwargs</code> to format the cache_key (assuming mixed placeholders e.g.
<i>POS_AUTO</i>	First attempt to format using <code>*args</code> whitelisted in <code>format_args</code> , if that causes a <code>KeyError/IndexError</code> , then pass kwarg values in the order they're listed in <code>format_args</code> (only includes kwarg names listed in <code>format_args</code>)
<i>POS_ONLY</i>	Only use positional args for formatting the cache key, kwargs will be ignored completely.

3.10.7.1.1 KWARG_ONLY

`FormatOpt.KWARG_ONLY = 'kwarg'`

Only use kwargs for formatting the cache key - requires named format placeholders, i.e. `mykey: {x}`

3.10.7.1.2 MIX

`FormatOpt.MIX = 'mix'`

Use both `*args` and `**kwargs` to format the `cache_key` (assuming mixed placeholders e.g. `mykey: {}: {y}`)

3.10.7.1.3 POS_AUTO

`FormatOpt.POS_AUTO = 'force_pos'`

First attempt to format using `*args` whitelisted in `format_args`, if that causes a `KeyError/IndexError`, then pass `kwargs` values in the order they're listed in `format_args` (only includes `kwargs` names listed in `format_args`)

`def func(x, y) func('a', 'b')` # assuming 0 and 1 are in `format_args`, then it would use `.format('a', 'b')`
`func(y='b', x='a')` # assuming `format_args = ['x', 'y']`, then it would use `.format('a', 'b')`

3.10.7.1.4 POS_ONLY

`FormatOpt.POS_ONLY = 'pos_only'`

Only use positional args for formatting the cache key, `kwargs` will be ignored completely.

3.11 privex.helpers.django

This module file contains Django-specific helper functions, to help save time when developing with the Django framework.

- `handle_error` - Redirects normal web page requests with a session error, outputs JSON with a status code for API queries.
- `is_database_synchronized` - Check if all migrations have been ran before running code.
- `model_to_dict` - Extract an individual Django model instance into a dict (with display names)
- `to_json` - Convert a model Queryset into a plain string JSON array with display names

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|                                     |
|      (+)  Chris (@someguy123) [Privex] |
|                                     |
```

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	(+) Kale (@kryogenic) [Privex]	
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Functions

<code>handle_error(request, err, rdr[, status])</code>	Output an error as either a Django session message + redirect, or a JSON response based on whether the request was for the API readable version (?format=json) or not.
<code>is_database_synchronized(database)</code>	Check if all migrations have been ran.
<code>model_to_dict(model)</code>	1 dimensional json-ifyer for any Model
<code>to_json(query_set)</code>	Iterate a Django query set and dump to json str

3.11.1 handle_error

`privex.helpers.django.handle_error(request: django.http.request.HttpRequest, err: str,
rdr: django.http.response.HttpResponseRedirectBase, status=400)`

Output an error as either a Django session message + redirect, or a JSON response based on whether the request was for the API readable version (?format=json) or not.

Usage:

```
>>> from django.shortcuts import redirect
>>> def my_view(request):
...     return handle_error(request, "Invalid password", redirect('/login'), 403)
```

Parameters

- **request** (*HttpRequest*) – The Django request object from your view
- **err** (*str*) – An error message as a string to display to the user / api call
- **rdr** (*HttpResponseRedirectBase*) – A redirect() for normal browsers to follow after adding the session error.
- **status** (*int*) – The HTTP status code to return if the request is an API call (default: 400 bad request)

3.11.2 is_database_synchronized

`privex.helpers.django.is_database_synchronized(database: str) → bool`

Check if all migrations have been ran. Useful for preventing auto-running code accessing models before the tables even exist, thus preventing you from migrating...

```
>>> from django.db import DEFAULT_DB_ALIAS
>>> if not is_database_synchronized(DEFAULT_DB_ALIAS):
```

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```
>>> log.warning('Cannot run reload_handlers because there are unapplied_
↳ migrations!')
>>> return
```

Parameters `database` (*str*) – Which Django database config is being used? Generally just pass `django.db.DEFAULT_DB_ALIAS`

Return `bool` True if all migrations have been ran, False if not.

3.11.3 `model_to_dict`

`privex.helpers.django.model_to_dict(model) → dict`
1 dimensional json-ifyer for any Model

3.11.4 `to_json`

`privex.helpers.django.to_json(query_set) → str`
Iterate a Django query set and dump to json str

3.12 `privex.helpers.exceptions`

Exception classes used either by our helpers, or just generic exception names which are missing from the standard base exceptions in Python, and are commonly used across our projects.

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|                                     |
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|          (+) Kale (@kryogenic) [Privex]  |
|                                     |
+=====+
```

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Exceptions

BaseDNSException	Base exception for DNS-related exceptions
BoundaryException	Thrown when the v4/v6 address boundary for a reverse DNS record is invalid.
CacheNotFound	Thrown when a cache key is requested, but it doesn't exist / is expired.
DomainNotFound	Thrown when a (sub)domain or it's parent(s) could not be found
EncryptKeyMissing	Raised when ENCRYPT_KEY is not set, or invalid
EncryptionError	Raised when something went wrong attempting to encrypt or decrypt a piece of data
GeoIPAddressNotFound	
GeoIPDatabaseNotFound	
GeoIPException	
InvalidDNSRecord	Thrown when a passed DNS record is not valid
InvalidFormat	Raised when an invalid public/private format, or encoding is specified when serializing an asymmetric key pair
InvalidHost	Raised when a passed IP address or hostname/domain is invalid.
NetworkUnreachable	Thrown when a network interface or IP version (e.g.
NotConfigured	Thrown when code attempts to access something that wasn't fully configured / instantiated by the user.
NotFound	Generic exception mixin for all exceptions related to something not being found
PrivexException	Base exception for all custom Privex exceptions
ReverseDNSNotFound	Raised when a given IP address does not have a reverse DNS set
SysCallError	Raised when an error appears to have been returned after calling an external command (e.g.

3.13 privex.helpers.extras

Various helper functions/classes which depend on a certain package being installed.

This constructor file attempts to load each extras module individually, each wrapped with a try/catch for `ImportError` so that one unavailable package doesn't cause problems.

3.14 privex.helpers.net

Network related helper code

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Functions

<code>asn_to_name(as_number[, quiet])</code>	Look up an integer Autonomous System Number and return the human readable name of the organization.
<code>get_rdns(host[, throw])</code>	Look up the reverse DNS hostname for <code>host</code> and return it as a string.
<code>get_rdns_multi(*hosts[, throw])</code>	Resolve reverse DNS hostnames for multiple IPs / domains specified as positional arguments.
<code>ip4_to_rdns(ip_obj[, v4_boundary, boundary])</code>	Internal function for getting the rDNS domain for a given v4 address.
<code>ip6_to_rdns(ip_obj[, v6_boundary, boundary])</code>	Internal function for getting the rDNS domain for a given v6 address.
<code>ip_is_v4(ip)</code>	Determines whether an IP address is IPv4 or not
<code>ip_is_v6(ip)</code>	Determines whether an IP address is IPv6 or not
<code>ip_to_rdns(ip[, boundary, v6_boundary, ...])</code>	Converts an IPv4 or IPv6 address into an in-addr domain
<code>ping(ip[, timeout])</code>	Sends a ping to a given IPv4 / IPv6 address.
<code>resolve_ip(addr[, version, v4_convert])</code>	Wrapper for <code>resolve_ips()</code> - passes args to <code>resolve_ips()</code> and returns the first item from the results.
<code>resolve_ips(addr[, version, v4_convert])</code>	With just a single hostname argument, both IPv4 and IPv6 addresses will be returned as strings.
<code>resolve_ips_multi(*addr[, version, v4_convert])</code>	Resolve IPv4/v6 addresses for multiple hosts specified as positional arguments.

3.14.1 asn_to_name

`privex.helpers.net.asn_to_name(as_number: Union[int, str], quiet: bool = True) → str`

Look up an integer Autonomous System Number and return the human readable name of the organization.

Usage:

```
>>> asn_to_name(210083)
'PRIVEX, SE'
>>> asn_to_name('13335')
'CLOUDFLARENET - Cloudflare, Inc., US'
```

This helper function requires `dnspython>=1.16.0`, it will not be visible unless you install the `dnspython` package in your virtualenv, or systemwide:

```
pip3 install dnspython
```

Parameters

- **as_number** (*int/str*) – The AS number as a string or integer, e.g. 210083 or ‘210083’
- **quiet** (*bool*) – (default True) If True, returns ‘Unknown ASN’ if a lookup fails. If False, raises a `KeyError` if no results are found.

Raises `KeyError` – Raised when a lookup returns no results, and `quiet` is set to False.

Return `str as_name` The name and country code of the ASN, e.g. ‘PRIVEX, SE’

3.14.2 get_rdns

`privex.helpers.net.get_rdns(host: Union[str, ipaddress.IPv4Address, ipaddress.IPv6Address], throw=True) → Optional[str]`

Look up the reverse DNS hostname for `host` and return it as a string. The `host` can be an IP address as a `str`, `IPv4Address`, `IPv6Address` - or a domain.

If a domain is passed, e.g. `privex.io` - then the reverse DNS will be looked up for the IP address contained in the domain’s AAAA or A records.

Toggle `throw` to control whether to raise exceptions on error (`True`), or to simply return `None` (`False`).

Basic usage:

```
>>> from privex.helpers import get_rdns
>>> get_rdns('185.130.44.10')
'web-sel.privex.io'
>>> get_rdns('2a07:e00::333')
'se.dns.privex.io'
>>> get_rdns('privex.io')
'web-sel.privex.io'
```

Error handling:

```
>>> get_rdns('192.168.4.5')
Traceback (most recent call last):
  File "<ipython-input-14-eled65295031>", line 1, in <module>
    get_rdns('192.168.4.5')
privex.helpers.exceptions.ReverseDNSNotFound: No reverse DNS records found for_
↳host '192.168.4.5':
  <class 'socket.herror'> [Errno 1] Unknown host
>>> get_rdns('non-existent-domain.example')
Traceback (most recent call last):
  File "<ipython-input-16-0d75d37a930f>", line 1, in <module>
    get_rdns('non-existent-domain.example')
privex.helpers.exceptions.InvalidHost: Host 'non-existent-domain.example' is not_
↳a valid IP address,
nor an existent domain: <class 'socket.gaierror'> [Errno 8] nodename nor servname_
↳provided, or not known
>>> repr(get_rdns('192.168.4.5', throw=False))
'None'
>>> repr(get_rdns('non-existent-domain.example', False))
'None'
```

Parameters

- **host** (*str* / *IPv4Address* / *IPv6Address*) – An IPv4/v6 address, or domain to lookup reverse DNS for.
- **throw** (*bool*) – (Default: `True`) When `True`, will raise `ReverseDNSNotFound` or `InvalidHost` when no rDNS records can be found for `host`, or when `host` is an invalid IP / non-existent domain. When `False`, will simply return `None` when `host` is invalid, or no rDNS records are found.

Raises

- **ReverseDNSNotFound** – When `throw` is `True` and no rDNS records were found for `host`
- **InvalidHost** – When `throw` is `True` and `host` is an invalid IP address or non-existent domain/hostname

Return `Optional[str]` rDNS The reverse DNS hostname for `host` (value of PTR record)

3.14.3 get_rdns_multi

`privex.helpers.net.get_rdns_multi` (**hosts*: `Union[str, ipaddress.IPv4Address, ipaddress.IPv6Address]`, *throw*=`False`) → `Generator[Tuple[str, Optional[str]], None, None]`

Resolve reverse DNS hostnames for multiple IPs / domains specified as positional arguments.

Each host in `hosts` can be an IP address as a `str`, `IPv4Address`, `IPv6Address` - or a domain.

Returns results as a generator, to allow for efficient handling of a large amount of hosts to resolve.

Basic usage:

```
>>> for host, rdns in get_rdns_multi('185.130.44.10', '8.8.4.4', '1.1.1.1',
    ↳ '2a07:e00::333'):
>>>     print(f'{host:<20} -> {rdns:>5}')
185.130.44.10          -> web-sel.privex.io
8.8.4.4                -> dns.google
1.1.1.1                -> one.one.one.one
2a07:e00::333          -> se.dns.privex.io
```

If you're only resolving a small number of hosts (less than 100 or so), you can simply cast the generator into a `dict` using `dict()`, which will get you a dictionary of hosts mapped to their rDNS:

```
>>> data = dict(get_rdns_multi('185.130.44.10', '8.8.4.4', '1.1.1.1',
    ↳ '2a07:e00::333'))
>>> data['8.8.4.4']
'dns.google'
>>> data.get('2a07:e00::333', 'error')
'se.dns.privex.io'
```

Parameters

- **hosts** (*str* / *IPv4Address* / *IPv6Address*) – One or more IPv4/v6 addresses, or domains to lookup reverse DNS for - as positional args.
- **throw** (*bool*) – (Default: `False`) When `True`, will raise `ReverseDNSNotFound` or `InvalidHost` when no rDNS records can be found for a host, or when the host is an invalid IP / non-existent domain. When `False`, will simply return `None` when a host is invalid, or no rDNS records are found.

Raises

- **ReverseDNSNotFound** – When `throw` is `True` and no rDNS records were found for `host`
- **InvalidHost** – When `throw` is `True` and `host` is an invalid IP address or non-existent domain/hostname

Return `Tuple[str, Optional[str]]` **rDNS** A generator returning `tuple`'s containing the original passed host, and it's reverse DNS hostname (value of PTR record)

3.14.4 ip4_to_rdns

`privex.helpers.net.ip4_to_rdns (ip_obj: ipaddress.IPv4Address, v4_boundary: int = 24, boundary: bool = False) → str`

Internal function for getting the rDNS domain for a given v4 address. Use `ip_to_rdns()` unless you have a specific need for this one.

Parameters

- **ip_obj** (*IPv4Address*) – An IPv4 `ip_address()` object to get the rDNS domain for
- **v4_boundary** (*int*) – 8-32 bits. If `boundary` is `True`, return the base rDNS domain at this boundary.
- **boundary** (*bool*) – If `True`, cut off the rDNS domain to the given `v4_boundary`

Return `str rdns_domain` in-addr.arpa format, e.g. `0.0.127.in-addr.arpa`

3.14.5 ip6_to_rdns

`privex.helpers.net.ip6_to_rdns (ip_obj: ipaddress.IPv6Address, v6_boundary: int = 32, boundary: bool = False) → str`

Internal function for getting the rDNS domain for a given v6 address. Use `ip_to_rdns()` unless you have a specific need for this one.

Parameters

- **ip_obj** (*IPv6Address*) – An IPv4 `ip_address()` object to get the rDNS domain for
- **v6_boundary** (*int*) – 8-128 bits. If `boundary` is `True`, return the base rDNS domain at this boundary.
- **boundary** (*bool*) – If `True`, cut off the rDNS domain to the given `v6_boundary`

Return `str rdns_domain` ip6.arpa format, e.g. `0.8.e.f.ip6.arpa`

3.14.6 ip_is_v4

`privex.helpers.net.ip_is_v4 (ip: str) → bool`

Determines whether an IP address is IPv4 or not

Parameters **ip** (*str*) – An IP address as a string, e.g. `192.168.1.1`

Raises **ValueError** – When the given IP address `ip` is invalid

Return **bool** `True` if IPv6, `False` if not (i.e. probably IPv4)

3.14.7 ip_is_v6

`privex.helpers.net.ip_is_v6(ip: str) → bool`

Determines whether an IP address is IPv6 or not

Parameters `ip (str)` – An IP address as a string, e.g. 192.168.1.1

Raises `ValueError` – When the given IP address `ip` is invalid

Return bool True if IPv6, False if not (i.e. probably IPv4)

3.14.8 ip_to_rdns

`privex.helpers.net.ip_to_rdns(ip: str, boundary: bool = False, v6_boundary: int = 32, v4_boundary: int = 24) → str`

Converts an IPv4 or IPv6 address into an in-addr domain

Default boundaries: IPv4 - 24 bits, IPv6 - 32 bits

Examples:

```
>>> ip_to_rdns('127.0.0.1') # IPv4 to arpa format
'1.0.0.127.in-addr.arpa'
```

```
>>> ip_to_rdns('2001:dead:beef::1') # IPv6 to arpa format
'1.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.f.e.e.b.d.a.e.d.1.0.0.2.ip6.arpa'
```

```
>>> ip_to_rdns('2001:dead:beef::1', boundary=True) # IPv6 32-bit boundary to arpa
'd.a.e.d.1.0.0.2.ip6.arpa'
```

Parameters

- `ip (str)` – IPv4 or IPv6 address
- `boundary (bool)` – If True, return the base (boundary) domain to place NS/SOA
- `v6_boundary (int)` – Bits for IPv6 boundary. Must be dividable by 4 bits (nibble)
- `v4_boundary (int)` – Bits for IPv4 boundary. Must be dividable by 8 bits (octet)

Raises

- `ValueError` – When IP address is invalid
- `BoundaryException` – When boundary for IPv4/v6 is invalid

Return str rdns_domain in-addr.arpa format, e.g. 0.0.127.in-addr.arpa

Return str rdns_domain ip6.arpa format, e.g. 0.8.e.f.ip6.arpa

3.14.9 ping

`privex.helpers.net.ping(ip: str, timeout: int = 30) → bool`

Sends a ping to a given IPv4 / IPv6 address. Tested with IPv4+IPv6 using `iputils-ping` on Linux, as well as the default IPv4 ping utility on Mac OSX (Mojave, 10.14.6).

Fully supported when using Linux with the `iputils-ping` package. Only IPv4 support on Mac OSX.

Example Usage:

```
>>> from privex.helpers import ping
>>> if ping('127.0.0.1', 5) and ping('::1', 10):
...     print('Both 127.0.0.1 and ::1 are up')
... else:
...     print('127.0.0.1 or ::1 failed to respond to a ping within the given_
↪timeout.')
```

Known Incompatibilities:

- NOT compatible with IPv6 addresses on OSX due to the lack of a timeout argument with `ping6`
- NOT compatible with IPv6 addresses when using `inetutils-ping` on Linux due to separate `ping6` command

Parameters

- **ip** (*str*) – An IP address as a string, e.g. `192.168.1.1` or `2a07:e00::1`
- **timeout** (*int*) – (Default: 30) Number of seconds to wait for a response from the ping before timing out

Raises **ValueError** – When the given IP address `ip` is invalid or `timeout < 1`

Return bool True if ping got a response from the given IP, False if not

3.14.10 resolve_ip

`privex.helpers.net.resolve_ip(addr: Union[str, ipaddress.IPv4Address, ipaddress.IPv6Address], version: Union[str, int] = 'any', v4_convert=False) → Optional[str]`

Wrapper for `resolve_ips()` - passes args to `resolve_ips()` and returns the first item from the results.

If the results are empty, None will be returned.

Examples:

```
>>> resolve_ip('privex.io')
'2a07:e00::abc'
>>> resolve_ip('privex.io', 'v4')
'185.130.44.10'
>>> resolve_ip('microsoft.com')
'104.215.148.63'
>>> repr(resolve_ip('microsoft.com', 'v6'))
'None'
>>> resolve_ip('microsoft.com', 'v6', v4_convert=True)
'::ffff:104.215.148.63'
```

Parameters

- **addr** (*str/IPv4Address/IPv6Address*) – Hostname to resolve / IP address to validate or pass-thru
- **version** (*str/int*) – (Default: `any`) - 4 (`int`), `'v4'`, 6 (`int`), `'v6'` (see `resolve_ips()` for more options)
- **v4_convert** (*bool*) – (Default: `False`) If set to `True`, will allow IPv6-wrapped IPv4 addresses starting with `::ffff:` to be returned when requesting version `v6` from an IPv4-only hostname.

Raises `AttributeError` – Raised when an IPv4 address is passed and `version` is set to IPv6 - as well as vice versa (IPv6 passed while `version` is set to IPv4)

Return Optional[str] ips An IPv4/v6 address as a string if there was at least 1 result - otherwise `None`.

3.14.11 resolve_ips

`privex.helpers.net.resolve_ips(addr: Union[str, ipaddress.IPv4Address, ipaddress.IPv6Address], version: Union[str, int] = 'any', v4_convert=False) → List[str]`

With just a single hostname argument, both IPv4 and IPv6 addresses will be returned as strings:

```
>>> resolve_ips('www.privex.io')
['2a07:e00::abc', '185.130.44.10']
```

You can provide the `version` argument as either positional or kwarg, e.g. `v4` or `v6` to restrict the results to only that IP version:

```
>>> resolve_ips('privex.io', version='v4')
['185.130.44.10']
```

The `v4_convert` option is `False` by default, which prevents `::ffff:` style IPv6 wrapped IPv4 addresses being returned when you request version `v6`:

```
>>> resolve_ips('microsoft.com')
['40.76.4.15', '40.112.72.205', '13.77.161.179', '40.113.200.201', '104.215.148.63',
↪]
>>> resolve_ips('microsoft.com', 'v6')
[]
```

If for whatever reason, you need `::ffff:` IPv6 wrapped IPv4 addresses to be returned, you can set `v4_convert=True`, which will disable filtering out `::ffff:` fake IPv6 addresses:

```
>>> resolve_ips('microsoft.com', 'v6', v4_convert=True)
['::ffff:40.76.4.15', '::ffff:40.112.72.205', '::ffff:13.77.161.179',
 '::ffff:40.113.200.201', '::ffff:104.215.148.63']
```

For convenience, if an IPv4 / IPv6 address is specified, then it will simply be validated against `version` and then returned within a list. This is useful when handling user specified data, which may be either a hostname or an IP address, and you need to resolve hostnames while leaving IP addresses alone:

```
>>> resolve_ips('8.8.4.4')
['8.8.4.4']
>>> resolve_ips('2a07:e00::333')
['2a07:e00::333']
```

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```

>>> resolve_ips('8.8.4.4', 'v6')
Traceback (most recent call last):
  File "<ipython-input-10-6ca9e766006f>", line 1, in <module>
    resolve_ips('8.8.4.4', 'v6')
AttributeError: Passed address '8.8.4.4' was an IPv4 address, but 'version'
↳ requested an IPv6 address.

>>> resolve_ips('2a07:e00::333', 'v4')
Traceback (most recent call last):
  File "<ipython-input-11-543bfa71c57a>", line 1, in <module>
    resolve_ips('2a07:e00::333', 'v4')
AttributeError: Passed address '2a07:e00::333' was an IPv6 address, but 'version'
↳ requested an IPv4 address.

```

Parameters

- **addr** (*str*/*IPv4Address*/*IPv6Address*) – The hostname to resolve. If an IPv4 / IPv6 address is passed instead of a hostname, it will be validated against *version*, then returned in a single item list.
- **version** (*str*/*int*) – Default: 'any' - Return both IPv4 and IPv6 addresses (if both are found). If an IP address is passed, then both IPv4 and IPv6 addresses will be accepted. If set to one of the IPv4/IPv6 version choices, then a passed IP of the wrong version will raise `AttributeError`

Choices:

- **IPv4 Options:** 4 (int), 'v4', '4' (str), 'ipv4', 'inet', 'inet4'
- **IPv6 Options:** 6 (int), 'v6', '6' (str), 'ipv6', 'inet6'
- **v4_convert** (*bool*) – (Default: False) If set to True, will allow IPv6-wrapped IPv4 addresses starting with `::ffff:` to be returned when requesting version v6 from an IPv4-only hostname.

Raises `AttributeError` – Raised when an IPv4 address is passed and *version* is set to IPv6 - as well as vice versa (IPv6 passed while *version* is set to IPv4)

Return `List[str]` ips Zero or more IP addresses in a list of *str*'s

3.14.12 resolve_ips_multi

```

privex.helpers.net.resolve_ips_multi(*addr: Union[str, ipaddress.IPv4Address, ipaddress.IPv6Address], version: Union[str, int] = 'any', v4_convert=False) → Generator[Tuple[str, Optional[List[str]]], None, None]

```

Resolve IPv4/v6 addresses for multiple hosts specified as positional arguments.

Returns results as a generator, to allow for efficient handling of a large amount of hostnames to resolve.

Using the generator in a loop efficiently:

```

>>> for host, ips in resolve_ips_multi('privex.io', 'cloudflare.com', 'google.com
↳ '):
...     print(f"{host:<20} -> {', '.join(ips)}")
...
privex.io                -> 2a07:e00::abc, 185.130.44.10

```

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```
cloudflare.com      -> 2606:4700::6811:af55, 2606:4700::6811:b055, 104.17.176.
↳85, 104.17.175.85
google.com          -> 2a00:1450:4009:807::200e, 216.58.204.238
```

If you're only resolving a small number of hosts (less than 100 or so), you can simply cast the generator into a `dict` using `dict()`, which will get you a dictionary of hosts mapped to lists of IP addresses.

Dictionary Cast Examples:

```
>>> dict(resolve_ips_multi('privex.io', 'microsoft.com', 'google.com'))
{'privex.io': ['2a07:e00::abc', '185.130.44.10'],
 'microsoft.com': ['104.215.148.63', '40.76.4.15', '40.112.72.205', '40.113.200.
↳201', '13.77.161.179'],
 'google.com': ['2a00:1450:4009:807::200e', '216.58.204.238']}
>>> dict(resolve_ips_multi('privex.io', 'microsoft.com', 'google.com', version='v6
↳'))
{'privex.io': ['2a07:e00::abc'], 'microsoft.com': [], 'google.com': [
↳'2a00:1450:4009:81c::200e']}
>>> dict(resolve_ips_multi('privex.io', 'this-does-not-exist', 'google.com',
↳version='v6'))
{'privex.io': ['2a07:e00::abc'], 'this-does-not-exist': [], 'google.com': [
↳'2a00:1450:4009:81c::200e']}
>>> dict(resolve_ips_multi('privex.io', 'example.com', '127.0.0.1', version='v6
↳'))
[resolve_ips_multi AttributeError] Invalid IP: 127.0.0.1 - Ex: <class
↳'AttributeError'> Passed address '127.0.0.1' was
an IPv4 address, but 'version' requested an
↳IPv6 address.
{'privex.io': ['2a07:e00::abc'], 'example.com': [
↳'2606:2800:220:1:248:1893:25c8:1946'], '127.0.0.1': None}
```

Parameters

- **addr** (*str/IPv4Address/IPv6Address*) – Hostname to resolve / IP address to validate or pass-thru
- **version** (*str/int*) – (Default: any) - 4 (int), 'v4', 6 (int), 'v6' (see [resolve_ips\(\)](#) for more options)
- **v4_convert** (*bool*) – (Default: False) If set to True, will allow IPv6-wrapped IPv4 addresses starting with `::ffff:` to be returned when requesting version v6 from an IPv4-only hostname.

Return `Tuple[str,Optional[List[str]]` **gen** A generator which returns tuples containing a host-name/IP, and a list of it's resolved IPs. If the IP was rejected (e.g. IPv4 IP passed with v6 version param), then the list may instead be None.

3.15 privex.helpers.plugin

This module handles connection objects for databases, APIs etc. by exposing functions which initialise and store class instances for re-use.

It's primarily intended to be used to enable database, caching and third-party API connectivity for the helpers in this package, however, you're free to use the functions / classes / attributes exposed in this module for your own apps.

Classes are generally initialised using the settings from *settings* - see the docs for that module to learn how to override the settings if the defaults don't work for you.

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```
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|       (+) Chris (@someguy123) [Privex]
|       (+) Kale (@kryogenic) [Privex]
|
+=====+
```

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Attributes

—

Functions

<code>clean_threadstore([thread_id, name])</code>	Remove the per-thread instance storage in <code>__STORE</code> , usually called when a thread is exiting.
<code>close_geoip(geo_type[, thread_id])</code>	Close the global GeoIP connection and delete the instance.
<code>close_memcached_async([thread_id])</code>	Close the global Async Memcached connection and delete the instance.
<code>close_redis([thread_id])</code>	Close the global Redis connection and delete the instance.
<code>close_redis_async([thread_id])</code>	Close the global Async Redis connection and delete the instance.
<code>configure_memcached_async([host, port])</code>	Update global Memcached settings and re-instantiate the global Async Redis instance with the new settings.
<code>configure_redis([host, port, db])</code>	Update global Redis settings and re-instantiate the global Redis instance with the new settings.
<code>configure_redis_async([host, port, db])</code>	Update global Redis settings and re-instantiate the global Async Redis instance with the new settings.

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Table 32 – continued from previous page

<code>connect_geoip(*args, **geo_config)</code>	
<code>connect_memcached_async(**rd_config)</code>	
<code>connect_redis(*args, **rd_config)</code>	
<code>connect_redis_async(**rd_config)</code>	
<code>get_geodbs()</code>	
<code>get_geoip(geo_type[, new_connection, thread_id])</code>	Get a GeoIP Reader object.
<code>get_geoip_db(geo_type)</code>	Return the full path to the GeoIP2 database for <code>geo_type</code> .
<code>get_memcached_async([new_connection, thread_id])</code>	Get an Async Memcached connection object.
<code>get_redis([new_connection, thread_id])</code>	Get a Redis connection object.
<code>get_redis_async([new_connection, thread_id])</code>	Get an Async Redis connection object.
<code>reset_geoip(geo_type[, thread_id])</code>	Close the global GeoIP connection, delete the instance, then re-instantiate it
<code>reset_memcached_async([thread_id])</code>	Close the global Async Memcached connection, delete the instance, then re-instantiate it
<code>reset_redis([thread_id])</code>	Close the global Redis connection, delete the instance, then re-instantiate it
<code>reset_redis_async([thread_id])</code>	Close the global Async Redis connection, delete the instance, then re-instantiate it

3.15.1 clean_threadstore

`privex.helpers.plugin.clean_threadstore(thread_id=None, name=None)`

Remove the per-thread instance storage in `__STORE`, usually called when a thread is exiting.

Example:

```
>>> def some_thread():
...     r = get_redis()
...     print('doing something')
...     print('cleaning up...')
...     clean_threadstore() # With no arguments, it cleans the thread store,
    ↪for the thread that called it.
>>> t = threading.Thread(target=some_thread)
>>> t.start()
>>> t.join()
```

Usage outside of a thread:

```
>>> t = threading.Thread(target=some_thread)
>>> t.start()
>>> thread_id = t.ident # Get the thread ID for the started,
    ↪thread
>>> t.join() # Wait for the thread to finish
>>> if thread_id is not None: # Make sure the thread ID isn't None
...     clean_threadstore(thread_id) # Cleanup any leftover instances, if,
    ↪there are any.
... 
```

Removing an individual item from thread store:

```
>>> def some_thread():
...     r = get_redis()
...     print('doing something')
...     print('cleaning up...')
...     clean_threadstore(name='redis')    # Delete only the key 'redis' from the_
↪thread store
```

Parameters

- **thread_id** – The ID of the thread (usually from `threading.get_ident()`) to clean the storage for. If left as `None`, will use the ID returned by `threading.get_ident()`.
- **name** – If specified, then only the key name will be deleted from the thread store, instead of the entire thread store.

3.15.2 close_geoipt

`privex.helpers.plugin.close_geoipt(geo_type: str, thread_id=None) → bool`

Close the global GeoIP connection and delete the instance.

Parameters

- **geo_type** (`str`) – The GeoIP database type: either ‘city’, ‘asn’ or ‘country’
- **thread_id** – Close and delete the Redis instance for this thread ID, instead of the detected current thread

Return bool deleted True if an instance was found and deleted. False if there was no existing Redis instance.

3.15.3 close_memcached_async

`privex.helpers.plugin.close_memcached_async(thread_id=None) → bool`

Close the global Async Memcached connection and delete the instance.

Parameters thread_id – Close and delete the Memcached instance for this thread ID, instead of the detected current thread

Return bool deleted True if an instance was found and deleted. False if there was no existing Memcached instance.

3.15.4 close_redis

`privex.helpers.plugin.close_redis(thread_id=None) → bool`

Close the global Redis connection and delete the instance.

Parameters thread_id – Close and delete the Redis instance for this thread ID, instead of the detected current thread

Return bool deleted True if an instance was found and deleted. False if there was no existing Redis instance.

3.15.5 close_redis_async

async `privex.helpers.plugin.close_redis_async(thread_id=None) → bool`

Close the global Async Redis connection and delete the instance.

Parameters `thread_id` – Close and delete the Redis instance for this thread ID, instead of the detected current thread

Return bool deleted True if an instance was found and deleted. False if there was no existing Redis instance.

3.15.6 configure_memcached_async

async `privex.helpers.plugin.configure_memcached_async(host='localhost', port: int = 11211, **kwargs)`

Update global Memcached settings and re-instantiate the global Async Redis instance with the new settings.

3.15.7 configure_redis

`privex.helpers.plugin.configure_redis(host='localhost', port: int = 6379, db: int = 0, **kwargs)`

Update global Redis settings and re-instantiate the global Redis instance with the new settings.

3.15.8 configure_redis_async

async `privex.helpers.plugin.configure_redis_async(host='localhost', port: int = 6379, db: int = 0, **kwargs)`

Update global Redis settings and re-instantiate the global Async Redis instance with the new settings.

3.15.9 connect_geoiip

`privex.helpers.plugin.connect_geoiip(*args, **geo_config) → geoip2.database.Reader`

3.15.10 connect_memcached_async

async `privex.helpers.plugin.connect_memcached_async(**rd_config) → aiomcache.client.Client`

3.15.11 connect_redis

`privex.helpers.plugin.connect_redis(*args, **rd_config)`

3.15.12 connect_redis_async

async `privex.helpers.plugin.connect_redis_async(**rd_config)` → `aioredis.commands.Redis`

3.15.13 get_geodbs

`privex.helpers.plugin.get_geodbs()` → `privex.helpers.collections.DictObject`

3.15.14 get_geoip

`privex.helpers.plugin.get_geoip(geo_type: str, new_connection=False, thread_id=None, **geo_config)` → `geoip2.database.Reader`
 Get a GeoIP Reader object. Create one if it doesn't exist.

3.15.15 get_geoip_db

`privex.helpers.plugin.get_geoip_db(geo_type: str)` → `str`
 Return the full path to the GeoIP2 database for `geo_type`.

If we haven't yet scanned the search paths for the database, then `_find_geoip()` will be called to try and locate the database file.

If the database is found, the `_DETECTED` boolean setting will be changed to `True` so we know that the path contained in the `get_geodbs()` result is valid in the future, avoiding unnecessary searches.

If the database can't be found anywhere within the search paths, `GeoIPDatabaseNotFound` will be raised.

Parameters `geo_type (str)` – The GeoIP database type: either 'city', 'asn' or 'country'

Raises `GeoIPDatabaseNotFound` – If the database for `geo_type` could not be found.

Return `str path` The full path to the detected GeoIP database

3.15.16 get_memcached_async

async `privex.helpers.plugin.get_memcached_async(new_connection=False, thread_id=None, **rd_config)` → `aiomcache.client.Client`
 Get an Async Memcached connection object. Create one if it doesn't exist.

3.15.17 get_redis

`privex.helpers.plugin.get_redis(new_connection=False, thread_id=None, **rd_config)` → `redis.client.Redis`
 Get a Redis connection object. Create one if it doesn't exist.

3.15.18 get_redis_async

async `privex.helpers.plugin.get_redis_async` (*new_connection=False, thread_id=None, **rd_config*) → `<module 'aioredis.connection' from '/home/docs/checkouts/readthedocs.org/user_builds/python-helpers/envs/develop/lib/python3.7/site-packages/aioredis/connection.py'>`

Get an Async Redis connection object. Create one if it doesn't exist.

Usage:

```
>>> redis_conn = await get_redis_async()
>>> redis = await redis_conn
>>> await redis.set('some_key', 'example')
>>> await redis.get('some_key')
'example'
```

3.15.19 reset_geoiP

`privex.helpers.plugin.reset_geoiP` (*geo_type: str, thread_id=None*) → `geoip2.database.Reader`
Close the global GeoIP connection, delete the instance, then re-instantiate it

3.15.20 reset_memcached_async

async `privex.helpers.plugin.reset_memcached_async` (*thread_id=None*) → `aiomemcached.client.Client`
Close the global Async Memcached connection, delete the instance, then re-instantiate it

3.15.21 reset_redis

`privex.helpers.plugin.reset_redis` (*thread_id=None*) → `redis.client.Redis`
Close the global Redis connection, delete the instance, then re-instantiate it

3.15.22 reset_redis_async

async `privex.helpers.plugin.reset_redis_async` (*thread_id=None*) → `<module 'aioredis.connection' from '/home/docs/checkouts/readthedocs.org/user_builds/python-helpers/envs/develop/lib/python3.7/site-packages/aioredis/connection.py'>`
Close the global Async Redis connection, delete the instance, then re-instantiate it

3.16 privex.helpers.settings

Configuration options for helpers, and services they depend on, such as Redis.

To override settings from your app:

```
>>> from privex.helpers import settings
>>> settings.REDIS_HOST = 'redis.example.org'
>>> settings.REDIS_PORT = 1234
```

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```
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|   Core Developer(s):                |
|                                     |
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|   (+)  Kale (@kryogenic) [Privex]  |
|                                     |
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```

Attributes

—

3.17 privex.helpers.setuppy

Helpers for setup.py, e.g. requirements.txt parsing, version bumping, custom setup.py commands

Inside of `privex.helpers.setuppy.common` there's a variety of functions related to generating requirements.txt files, parsing requirements.txt files which recursively import other requirements.txt files, and handing automatic generation of `extras_require` from a folder containing requirements.txt files.

Inside of `privex.helpers.setuppy.bump` - most notably is `bump_version()` - a function which detects a package's version, increments the appropriate part of the version number, and then updates the python file containing the version number (e.g. an `__init__.py`)

Inside of `privex.helpers.setuppy.commands` there are command classes which can be loaded into setup.py to assist with building python packages, generating requirements.txt files from extras, as well as general management such as a `BumpCommand` which allows you to bump your package version with a simple `./setup.py bump --minor`

More detailed usage documentation is available within each individual module's documentation.

3.18 privex.helpers.types

Attributes

Classes

NO_RESULT	Simple functionless type which means “no results were found or nothing matched this function’s query”.
USE_ORIG_VAR	A simple functionless type, used purely as a default parameter value meaning “fallback to the value from a certain other parameter”.

3.18.1 NO_RESULT

`privex.helpers.types.NO_RESULT`

Simple functionless type which means “no results were found or nothing matched this function’s query”.

Useful for returning a unique “nothing to return” value from functions where `None` / `False` might be considered as successful, and exceptions aren’t suitable:

```
>>> from privex.helpers.types import NO_RESULT
>>> def some_func(x: int):
...     if (x + 1) > 2: return True
...     elif (x + 1) < 2: return False
...     if x == 0 or (x + 1) == 0: return None
...     return NO_RESULT
>>> res = some_func(-2)
>>> res == NO_RESULT
True
```

alias of `privex.helpers.types.NoResult`

3.18.1.1 Methods

Methods

3.18.2 USE_ORIG_VAR

`privex.helpers.types.USE_ORIG_VAR`

A simple functionless type, used purely as a default parameter value meaning “fallback to the value from a certain other parameter”.

Primarily used in `empty_if()` but can be used by any function/method, including use outside of `privex-helpers`.

alias of `privex.helpers.types.UseOrigVar`

3.18.2.1 Methods

Methods

3.19 How to use the unit tests

This module contains test cases for Privex's Python Helper's (privex-helpers).

3.19.1 Testing pre-requisites

- Ensure you have any mandatory requirements installed (see setup.py's install_requires)
- You should install `pytest` to run the tests, it works much better than standard python unittest.
- You may wish to install any optional requirements listed in README.md for best results
- Python 3.7 is recommended at the time of writing this. See README.md in-case this has changed.

For the best testing experience, it's recommended to install the `dev` extra, which includes every optional dependency, as well as development requirements such as `pytest`, `coverage` as well as requirements for building the documentation.

3.19.2 Running via PyTest

To run the tests, we strongly recommend using the `pytest` tool (used by default for our Travis CI):

```
# Install PyTest if you don't already have it.
user@host: ~/privex-helpers $ pip3 install pytest

# We recommend adding the option ``-rxXs`` which will show information about why
↳ certain tests were skipped
# as well as info on xpass / xfail tests
# You can add ``-v`` for more detailed output, just like when running the tests.
↳ directly.
user@host: ~/privex-helpers $ pytest -rxXs

# NOTE: If you're using a virtualenv, sometimes you may encounter strange conflicts
↳ between a global install
# of PyTest, and the virtualenv PyTest, resulting in errors related to packages not
↳ being installed.
# A simple workaround is just to call pytest as a module from the python3 executable:

user@host: ~/privex-helpers $ python3 -m pytest -rxXs

===== test session starts =====
platform darwin -- Python 3.7.0, pytest-5.2.2, py-1.8.0, pluggy-0.13.0
rootdir: /home/user/privex-helpers
collected 99 items

tests/test_bool.py ..... [ 9%]
tests/test_cache.py ..... [ 25%]
tests/test_crypto.py ..... [ 50%]
```

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```

tests/test_general.py ..... [ 69%]
tests/test_net.py ssss.s [ 75%]
tests/test_parse.py ..... [ 85%]
tests/test_rdns.py ..... [100%]

===== short test summary info =====
SKIPPED [1] tests/test_net.py:76: Requires package 'dnspython'
SKIPPED [1] tests/test_net.py:83: Requires package 'dnspython'
SKIPPED [1] tests/test_net.py:66: Requires package 'dnspython'
SKIPPED [1] tests/test_net.py:71: Requires package 'dnspython'
SKIPPED [1] /home/user/privex-helpers/tests/test_net.py:56: Skipping test TestGeneral.
↪test_ping_v6 as platform is
not supported: "privex.helpers.net.ping is not fully supported on platform 'Darwin'...
↪"
===== 94 passed, 5 skipped, 1 warnings in 21.66s =====

```

3.19.3 Running individual test modules

Some test modules such as `test_cache` can be quite slow, as sometimes it's required to call `sleep`, e.g. `sleep(2)` either to prevent interference from previous/following tests, or when testing that an expiration/timeout works.

Thankfully, `PyTest` allows you to run individual test modules like this:

```

user@host: ~/privex-helpers $ pytest -rxXs -v tests/test_parse.py

===== test session starts =====
platform darwin -- Python 3.7.0, pytest-5.2.2, py-1.8.0, pluggy-0.13.0
cachedir: .pytest_cache
rootdir: /home/user/privex-helpers
plugins: cov-2.8.1
collected 10 items

tests/test_parse.py::TestParseHelpers::test_csv_single PASSED [ 10%]
tests/test_parse.py::TestParseHelpers::test_csv_spaced PASSED [ 20%]
tests/test_parse.py::TestParseHelpers::test_env_bool_false PASSED [ 30%]
tests/test_parse.py::TestParseHelpers::test_env_bool_true PASSED [ 40%]
tests/test_parse.py::TestParseHelpers::test_env_nonexist_bool PASSED [ 50%]
tests/test_parse.py::TestParseHelpers::test_kval_clean PASSED [ 60%]
tests/test_parse.py::TestParseHelpers::test_kval_custom_clean PASSED [ 70%]
tests/test_parse.py::TestParseHelpers::test_kval_custom_spaced PASSED [ 80%]
tests/test_parse.py::TestParseHelpers::test_kval_single PASSED [ 90%]
tests/test_parse.py::TestParseHelpers::test_kval_spaced PASSED [100%]

===== 10 passed in 0.09s =====

```

3.19.4 Running directly using Python unittest

Alternatively, you can run the tests by hand with `python3.7` (or just `python3`), however we strongly recommend using `PyTest` as our tests use various `PyTest` functionality to allow for things such as skipping tests when you don't have a certain dependency installed.

Running via `python unittest`

```
user@the-matrix ~/privex-helpers $ python3.7 -m tests
.....
-----
Ran 28 tests in 0.001s

OK
```

For more verbosity, simply add `-v` to the end of the command:

```
user@the-matrix ~/privex-helpers $ python3 -m tests -v
test_empty_combined (__main__.TestBoolHelpers) ... ok
test_isfalse_truthy (__main__.TestBoolHelpers) ... ok
test_v4_arp_boundary_16bit (__main__.TestIPReverseDNS)
Test generating 16-bit v4 boundary ... ok
test_v4_arp_boundary_24bit (__main__.TestIPReverseDNS)
Test generating 24-bit v4 boundary ... ok
test_kval_single (__main__.TestParseHelpers)
Test that a single value still returns a list ... ok
test_kval_spaced (__main__.TestParseHelpers)
Test key:val csv parsing with excess outer whitespace, and value whitespace ... ok
# Truncated excess output in this PyDoc example, as there are many more lines showing
# the results of each individual testcase, wasting space and adding bloat...
-----
Ran 28 tests in 0.001s

OK
```

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```

```
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|      Core Developer(s):                            |
|
|      (+)  Chris (@someguy123) [Privex]             |
|      (+)  Kale (@kryogenic) [Privex]              |
|
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```

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3.20 Unit Test List / Overview

<code>tests.asyncx</code>	
<code>tests.base</code>	Various classes / functions / attributes used by test cases (no actual test cases in here)
<code>tests.cache</code>	
<code>tests.general</code>	General test cases for various un-categorized functions / classes e.g.
<code>tests.test_bool</code>	Test cases for boolean helper functions, such as <code>is_true()</code> , <code>is_false()</code> , and <code>empty()</code>
<code>tests.test_cache</code>	Test cases for the cache decorator <code>r_cache()</code> plus cache layers RedisCache and MemoryCache
<code>tests.test_collections</code>	Test cases for <code>privex.helpers.collections</code>
<code>tests.test_converters</code>	
<code>tests.test_crypto</code>	Test cases for the <code>privex.helpers.crypto</code> module
<code>tests.test_extras</code>	Test cases for <code>privex.helpers.extras</code>
<code>tests.test_parse</code>	Test cases for parsing functions, such as <code>parse_csv()</code> , <code>env_keyval()</code> etc.
<code>tests.test_rdns</code>	A thorough test case for <code>ip_to_rdns()</code> - which converts IPv4/v6 addresses into ARPA reverse DNS domains.
<code>tests.test_net</code>	Test cases related to <code>privex.helpers.net</code> or generally network related functions such as <code>ping()</code>

3.20.1 tests.asyncx

3.20.2 tests.base

Various classes / functions / attributes used by test cases (no actual test cases in here)

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Classes

<code>EmptyIter()</code>	A mock iterable object with zero length for testing empty()
<code>PrivexBaseCase([methodName])</code>	Base test-case for module test cases to inherit.

3.20.2.1 EmptyIter

class tests.base.**EmptyIter**

A mock iterable object with zero length for testing empty()

__init__()

Initialize self. See help(type(self)) for accurate signature.

3.20.2.1.1 Methods

Methods

3.20.2.2 PrivexBaseCase

class tests.base.**PrivexBaseCase** (*methodName='runTest'*)

Base test-case for module test cases to inherit.

Contains useful class attributes such as `falsey` and `empty_vals` that are used across different unit tests.

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.2.2.1 Methods

Methods

3.20.2.2.2 Attributes

Attributes

<code>empty_lst</code>	
<code>empty_vals</code>	
<code>empty_zero</code>	
<code>falsey</code>	Normal False-y values, as various types
<code>falsey_empty</code>	False-y values, plus ‘empty’ values like ‘’ and None
<code>truthy</code>	Truthful values, as various types

3.20.2.2.2.1 empty_lst

```
PrivexBaseCase.empty_lst = [None, '', [], (), set(), {}, <tests.base.EmptyIter object>]
```

3.20.2.2.2.2 empty_vals

```
PrivexBaseCase.empty_vals = [None, '']
```

3.20.2.2.2.3 empty_zero

```
PrivexBaseCase.empty_zero = [None, '', 0, '0']
```

3.20.2.2.2.4 falsey

```
PrivexBaseCase.falsey = ['false', 'FALSE', False, 0, '0', 'no']
```

Normal False-y values, as various types

3.20.2.2.2.5 falsey_empty

```
PrivexBaseCase.falsey_empty = ['false', 'FALSE', False, 0, '0', 'no', None, '', 'null']
```

False-y values, plus 'empty' values like '' and None

3.20.2.2.2.6 truthy

```
PrivexBaseCase.truthy = [True, 'TRUE', 'true', 'yes', 'y', '1', 1]
```

Truthful values, as various types

3.20.3 tests.cache

3.20.4 tests.general

General test cases for various un-categorized functions / classes e.g. *chunked()* and *inject_items()*

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3.20.5 tests.test_bool

Test cases for boolean helper functions, such as `is_true()`, `is_false()`, and `empty()`

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Classes

`TestBoolHelpers([methodName])`

Test the boolean check functions `is_true`, `is_false`, as well as `empty()`

3.20.5.1 TestBoolHelpers

class tests.test_bool.**TestBoolHelpers** (*methodName='runTest'*)

Test the boolean check functions `is_true`, `is_false`, as well as `empty()`

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.5.1.1 Methods

Methods

<code>test_empty_combined()</code>	Test <code>empty()</code> with empty iterables AND different representations of 0
<code>test_empty_lst()</code>	Test <code>empty()</code> with empty iterables
<code>test_empty_vals()</code>	Test <code>empty()</code> with empty values
<code>test_empty_zero()</code>	Test <code>empty()</code> with different representations of 0
<code>test_emptyif_only_empty()</code>	
<code>test_emptyif_only_value()</code>	
<code>test_emptyif_with_is_not_empty()</code>	
<code>test_isfalse_falsey()</code>	Test <code>is_false()</code> with falsey values
<code>test_isfalse_truthy()</code>	Test <code>is_false()</code> with truthy values
<code>test_istrue_falsey()</code>	Test <code>is_true()</code> with falsey values
<code>test_istrue_truthy()</code>	Test <code>is_true()</code> with truthy values
<code>test_notempty()</code>	Test <code>empty()</code> with non-empty values

3.20.5.1.1.1 test_empty_combined

`TestBoolHelpers.test_empty_combined()`

Test `empty()` with empty iterables AND different representations of 0

3.20.5.1.1.2 test_empty_lst

`TestBoolHelpers.test_empty_lst()`

Test `empty()` with empty iterables

3.20.5.1.1.3 test_empty_vals

`TestBoolHelpers.test_empty_vals()`

Test `empty()` with empty values

3.20.5.1.1.4 test_empty_zero

TestBoolHelpers.**test_empty_zero**()
Test *empty()* with different representations of 0

3.20.5.1.1.5 test_emptyif_only_empty

TestBoolHelpers.**test_emptyif_only_empty**()

3.20.5.1.1.6 test_emptyif_only_value

TestBoolHelpers.**test_emptyif_only_value**()

3.20.5.1.1.7 test_emptyif_with_is_not_empty

TestBoolHelpers.**test_emptyif_with_is_not_empty**()

3.20.5.1.1.8 test_isfalse_falsey

TestBoolHelpers.**test_isfalse_falsey**()
Test *is_false()* with falsey values

3.20.5.1.1.9 test_isfalse_truthy

TestBoolHelpers.**test_isfalse_truthy**()
Test *is_false()* with truthy values

3.20.5.1.1.10 test_istrue_falsey

TestBoolHelpers.**test_istrue_falsey**()
Test *is_true()* with falsey values

3.20.5.1.1.11 test_istrue_truthy

TestBoolHelpers.**test_istrue_truthy**()
Test *is_true()* with truthy values

3.20.5.1.1.12 test_notempty

TestBoolHelpers.**test_notempty**()
 Test *empty()* with non-empty values

3.20.5.1.2 Attributes

Attributes

—

3.20.6 tests.test_cache

Test cases for the cache decorator *r_cache()* plus cache layers RedisCache and MemoryCache

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Classes

<code>TestCacheDecoratorMemory([methodName])</code>	Test that the decorator <code>privex.helpers.decorators.r_cache()</code> caches correctly, with adapter <code>privex.helpers.cache.MemoryCache.MemoryCache</code> and also verifies dynamic cache key generation works as expected.
<code>TestCacheDecoratorRedis([methodName])</code>	Test decorator <code>privex.helpers.decorators.r_cache()</code> with adapter <code>privex.helpers.cache.RedisCache.RedisCache</code>
<code>TestMemoryCache([methodName])</code>	MemoryCache Test cases for caching related functions/classes in <code>privex.helpers.cache</code>
<code>TestRedisCache([methodName])</code>	RedisCache Test cases for caching related functions/classes in <code>privex.helpers.cache</code>

3.20.6.1 TestCacheDecoratorMemory

class `tests.test_cache.TestCacheDecoratorMemory` (*methodName='runTest'*)

Test that the decorator `privex.helpers.decorators.r_cache()` caches correctly, with adapter `privex.helpers.cache.MemoryCache.MemoryCache` and also verifies dynamic cache key generation works as expected.

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.6.1.1 Methods

Methods

<code>setUpClass()</code>	Hook method for setting up class fixture before running tests in the class.
<code>tearDown()</code>	Remove any Redis keys used during test, to avoid failure on re-run
<code>test_rcache_callable()</code>	Decorate random string function - use a lambda callable to determine a cache key
<code>test_rcache_rand()</code>	Decorate random string function with <code>r_cache</code> - test that two calls return the same string
<code>test_rcache_rand_dynamic()</code>	Decorate random string function with <code>r_cache</code> and use <code>format_args</code> for dynamic cache string testing

3.20.6.1.1.1 setUpClass

classmethod `TestCacheDecoratorMemory.setUpClass()`
 Hook method for setting up class fixture before running tests in the class.

3.20.6.1.1.2 tearDown

`TestCacheDecoratorMemory.tearDown()`
 Remove any Redis keys used during test, to avoid failure on re-run

3.20.6.1.1.3 test_rcache_callable

`TestCacheDecoratorMemory.test_rcache_callable()`
 Decorate random string function - use a lambda callable to determine a cache key

3.20.6.1.1.4 test_rcache_rand

`TestCacheDecoratorMemory.test_rcache_rand()`
 Decorate random string function with `r_cache` - test that two calls return the same string

3.20.6.1.1.5 test_rcache_rand_dynamic

`TestCacheDecoratorMemory.test_rcache_rand_dynamic()`
 Decorate random string function with `r_cache` and use `format_args` for dynamic cache string testing

3.20.6.1.2 Attributes

Attributes

cache

3.20.6.1.2.1 cache

`TestCacheDecoratorMemory.cache = <privex.helpers.cache.CacheWrapper object>`

3.20.6.2 TestCacheDecoratorRedis

class `tests.test_cache.TestCacheDecoratorRedis (methodName='runTest')`
 Test decorator `privex.helpers.decorators.r_cache()` with adapter `privex.helpers.cache.RedisCache.RedisCache`
 (See `TestCacheDecoratorMemory`)
__init__ (`methodName='runTest'`)
 Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.6.2.1 Methods

Methods

<code>setUpClass()</code>	Hook method for setting up class fixture before running tests in the class.
---------------------------	---

3.20.6.2.1.1 setUpClass

classmethod `TestCacheDecoratorRedis.setUpClass()`
Hook method for setting up class fixture before running tests in the class.

3.20.6.2.2 Attributes

Attributes

<code>pytestmark</code>

3.20.6.2.2.1 pytestmark

`TestCacheDecoratorRedis.pytestmark = [Mark(name='skipif', args=(False,), kwargs={'reason':`

3.20.6.3 TestMemoryCache

class `tests.test_cache.TestMemoryCache (methodName='runTest')`
MemoryCache Test cases for caching related functions/classes in `privex.helpers.cache`

__init__ (`methodName='runTest'`)
Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.6.3.1 Methods

Methods

<code>setUpClass()</code>	Set the current cache adapter to an instance of <code>MemoryCache()</code> and make it available through <code>self.cache</code>
<code>tearDownClass()</code>	Hook method for deconstructing the class fixture after running all tests in the class.
<code>test_cache_expire()</code>	Test that cache keys are removed after the specified timeout
<code>test_cache_remove()</code>	Test that <code>cache.remove</code> correctly removes cache keys
<code>test_cache_set()</code>	Test basic <code>cache.set</code> and <code>cache.get</code>
<code>test_cache_update_timeout()</code>	Test that <code>cache.update_timeout</code> extends timeouts correctly

continues on next page

Table 51 – continued from previous page

<code>test_cache_update_timeout_raise()</code>	Test that <code>cache.update_timeout</code> raises <code>CacheNotFound</code> if the key does not exist
--	---

3.20.6.3.1.1 setUpClass

classmethod `TestMemoryCache.setUpClass()`

Set the current cache adapter to an instance of `MemoryCache()` and make it available through `self.cache`

3.20.6.3.1.2 tearDownClass

classmethod `TestMemoryCache.tearDownClass()`

Hook method for deconstructing the class fixture after running all tests in the class.

3.20.6.3.1.3 test_cache_expire

`TestMemoryCache.test_cache_expire()`

Test that cache keys are removed after the specified timeout

3.20.6.3.1.4 test_cache_remove

`TestMemoryCache.test_cache_remove()`

Test that `cache.remove` correctly removes cache keys

3.20.6.3.1.5 test_cache_set

`TestMemoryCache.test_cache_set()`

Test basic `cache.set` and `cache.get`

3.20.6.3.1.6 test_cache_update_timeout

`TestMemoryCache.test_cache_update_timeout()`

Test that `cache.update_timeout` extends timeouts correctly

3.20.6.3.1.7 test_cache_update_timeout_raise

`TestMemoryCache.test_cache_update_timeout_raise()`

Test that `cache.update_timeout` raises `CacheNotFound` if the key does not exist

3.20.6.3.2 Attributes

Attributes

<code>cache_keys</code>	A list of all cache keys used during the test case, so they can be removed by <code>tearDown()</code> once done.
-------------------------	--

3.20.6.3.2.1 cache_keys

`TestMemoryCache.cache_keys = ['test_cache_set', 'test_expire', 'test_update_timeout', 'test_...]`
A list of all cache keys used during the test case, so they can be removed by `tearDown()` once done.

3.20.6.4 TestRedisCache

class `tests.test_cache.TestRedisCache` (*methodName='runTest'*)

RedisCache Test cases for caching related functions/classes in `privex.helpers.cache`

This is **simply a child class** for `TestMemoryCache` - but with an overridden `setUpClass` to ensure the cache adapter is set to RedisCache for this re-run.

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.6.4.1 Methods

Methods

<code>setUpClass()</code>	Set the current cache adapter to an instance of <code>RedisCache()</code> and make it available through <code>self.cache</code>
---------------------------	---

3.20.6.4.1.1 setUpClass

classmethod `TestRedisCache.setUpClass()`

Set the current cache adapter to an instance of `RedisCache()` and make it available through `self.cache`

3.20.6.4.2 Attributes

Attributes

<code>pytestmark</code>	
-------------------------	--

3.20.6.4.2.1 pytestmark

```
TestRedisCache.pytestmark = [Mark(name='skipif', args=(False,), kwargs={'reason': "TestRe
```

3.20.7 tests.test_collections

Test cases for *privex.helpers.collections*

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Classes

TestDictObject([methodName])

TestDictableNamedtuple([methodName])

Test the function *dictable_namedtuple()* and compare it against *collections.namedtuple()* to ensure that *dictable_namedtuple*'s should be backwards compatible with code that takes *namedtuple*'s.

continues on next page

Table 55 – continued from previous page

<code>TestIsNamedTuple([methodName])</code>	Test the function <code>is_namedtuple()</code> against various different types and objects to ensure it returns True or False appropriately, with tests containing a mixture of both <code>collections.namedtuple()</code> and <code>dictable_namedtuple()</code> .
<code>TestOrderedDictObject([methodName])</code>	

3.20.7.1 TestDictObject

class `tests.test_collections.TestDictObject` (*methodName='runTest'*)

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.7.1.1 Methods

Methods

<code>test_convert_from_dict()</code>	Test converting a <code>dict</code> into a <code>DictObject</code>
<code>test_convert_to_dict()</code>	Test converting a <code>DictObject</code> into a <code>dict</code>
<code>test_json_dumps()</code>	Test serializing a simple <code>DictObject</code> into JSON
<code>test_json_dumps_nested()</code>	Test serializing a <code>DictObject</code> with a nested <code>DictObject</code> into JSON
<code>test_set_attr()</code>	Test setting a dictionary key via an attribute <code>x.y = 123</code>
<code>test_set_item()</code>	Test setting a dictionary key via an item/key <code>x['y'] = 123</code>

3.20.7.1.1.1 test_convert_from_dict

`TestDictObject.test_convert_from_dict()`

Test converting a `dict` into a `DictObject`

3.20.7.1.1.2 test_convert_to_dict

`TestDictObject.test_convert_to_dict()`
 Test converting a *DictObject* into a *dict*

3.20.7.1.1.3 test_json_dumps

`TestDictObject.test_json_dumps()`
 Test serializing a simple *DictObject* into JSON

3.20.7.1.1.4 test_json_dumps_nested

`TestDictObject.test_json_dumps_nested()`
 Test serializing a *DictObject* with a nested *DictObject* into JSON

3.20.7.1.1.5 test_set_attr

`TestDictObject.test_set_attr()`
 Test setting a dictionary key via an attribute `x.y = 123`

3.20.7.1.1.6 test_set_item

`TestDictObject.test_set_item()`
 Test setting a dictionary key via an item/key `x['y'] = 123`

3.20.7.1.2 Attributes

Attributes

—

3.20.7.2 TestDictableNamedtuple

class `tests.test_collections.TestDictableNamedtuple` (*methodName='runTest'*)
 Test the function `dictable_namedtuple()` and compare it against `collections.namedtuple()` to ensure that `dictable_namedtuple`'s should be backwards compatible with code that takes `namedtuple`'s.

Also tests new functionality that only exists in `dictable_namedtuple`'s, and compares it against standard `namedtuples`, including:

- Test getting by item/key, i.e. `john['first_name']`, and confirm normal `namedtuples` raise exceptions
- Test setting new item/key's and attributes `item['color'] = 'Brown'`, and confirm normal `namedtuples` raise exceptions
- Test casting `dictable namedtuple`'s to `dict`'s `dict(item)`, and confirm normal `namedtuples` raise exceptions

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if

the instance does not have a method with the specified name.

3.20.7.2.1 Methods

Methods

<code>setUp()</code>	At the start of each test, reset <code>example_items</code> , <code>Item</code> and <code>NmItem</code> in-case any tests have modified them
<code>test_asdict()</code>	Test <code>._asdict</code> works on both dictable + normal namedtuple
<code>test_convert()</code>	Test <code>convert_dictable_namedtuple</code> converts example namedtuple instance into a dictable_namedtuple instance
<code>test_dict_cast()</code>	Test casting dictable_namedtuple using <code>dict</code> works as expected, but fails on normal namedtuple
<code>test_get_attr()</code>	Confirm getting attributes is equivalent on dictable namedtuple to standard namedtuple
<code>test_get_index()</code>	Test we can access by integer index on dictable + normal namedtuple
<code>test_get_item()</code>	Test we can access named items on on dictable namedtuple while standard namedtuple raises exceptions
<code>test_metadata()</code>	Confirm sameness of class/instance metadata such as class name/qualname, module name, and stringification between <code>dictable_namedtuple()</code> and <code>collections.namedtuple()</code>
<code>test_set_attr()</code>	Test that we can create the new attribute <code>color</code> on the dictable_namedtuple
<code>test_set_item()</code>	Test that we can create the new item/key <code>color</code> on the dictable_namedtuple
<code>test_subclass()</code>	Test <code>subclass_dictable_namedtuple</code> converts <code>NmItem</code> into a dictable_namedtuple type

3.20.7.2.1.1 setUp

`TestDictableNamedtuple.setUp()`

At the start of each test, reset `example_items`, `Item` and `NmItem` in-case any tests have modified them

3.20.7.2.1.2 test_asdict

`TestDictableNamedtuple.test_asdict()`
Test `._asdict` works on both dictable + normal namedtuple

3.20.7.2.1.3 test_convert

`TestDictableNamedtuple.test_convert()`
Test `convert_dictable_namedtuple` converts example namedtuple instance into a `dictable_namedtuple` instance

3.20.7.2.1.4 test_dict_cast

`TestDictableNamedtuple.test_dict_cast()`
Test casting `dictable_namedtuple` using `dict` works as expected, but fails on normal namedtuple

3.20.7.2.1.5 test_get_attr

`TestDictableNamedtuple.test_get_attr()`
Confirm getting attributes is equivalent on dictable namedtuple to standard namedtuple

3.20.7.2.1.6 test_get_index

`TestDictableNamedtuple.test_get_index()`
Test we can access by integer index on dictable + normal namedtuple

3.20.7.2.1.7 test_get_item

`TestDictableNamedtuple.test_get_item()`
Test we can access named items on on dictable namedtuple while standard namedtuple raises exceptions

3.20.7.2.1.8 test_metadata

`TestDictableNamedtuple.test_metadata()`
Confirm sameness of class/instance metadata such as class name/qualname, module name, and stringification between `dictable_namedtuple()` and `collections.namedtuple()`

3.20.7.2.1.9 test_set_attr

`TestDictableNamedtuple.test_set_attr()`
Test that we can create the new attribute `color` on the `dictable_namedtuple`

3.20.7.2.1.10 test_set_item

`TestDictableNamedtuple.test_set_item()`

Test that we can create the new item/key `color` on the `dictable_namedtuple`

3.20.7.2.1.11 test_subclass

`TestDictableNamedtuple.test_subclass()`

Test `subclass_dictable_namedtuple` converts `NmItem` into a `dictable_namedtuple` type

3.20.7.2.2 Attributes

Attributes

<code>example_items</code>	A tuple containing an instance of both <code>Item</code> and <code>NmItem</code>
----------------------------	--

3.20.7.2.2.1 example_items

`TestDictableNamedtuple.example_items = (Item(name='Box', description='Small Cardboard Box'))`

A tuple containing an instance of both `Item` and `NmItem`

3.20.7.3 TestIsNamedTuple

class `tests.test_collections.TestIsNamedTuple` (*methodName='runTest'*)

Test the function `is_namedtuple()` against various different types and objects to ensure it returns `True` or `False` appropriately, with tests containing a mixture of both `collections.namedtuple()` and `dictable_namedtuple()`.

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.7.3.1 Methods

Methods

<code>test_dictable_namedtuple()</code>	Test <code>is_namedtuple()</code> returns <code>True</code> when all arguments are valid <code>dictable_namedtuple</code> 's
<code>test_dictable_namedtuple_plus_invalid()</code>	(<code>dictable_namedtuples</code>) Test <code>is_namedtuple()</code> returns <code>False</code> when some arguments are NOT <code>namedtuple</code> 's
<code>test_dictable_plus_normal_namedtuple()</code>	Test <code>is_namedtuple()</code> returns <code>True</code> when arguments are a mix of <code>namedtuple</code> + <code>dictable_namedtuple</code> 's
<code>test_not_namedtuple_class()</code>	Test that classes and instances of classes are not <code>namedtuple</code> 's

continues on next page

Table 60 – continued from previous page

<code>test_not_namedtuple_dict()</code>	Test that dictionaries are not namedtuple's
<code>test_not_namedtuple_float()</code>	Test that float's are not namedtuple's
<code>test_not_namedtuple_int()</code>	Test that int's are not namedtuple's
<code>test_not_namedtuple_list()</code>	Test that list's are not namedtuple's
<code>test_not_namedtuple_tuple()</code>	Test that tuple's are not namedtuple's
<code>test_real_namedtuple()</code>	Test <code>is_namedtuple()</code> returns True when all arguments are valid namedtuple's
<code>test_real_namedtuple_plus_invalid()</code>	(namedtuples) Test <code>is_namedtuple()</code> returns False when some arguments are NOT namedtuple's

3.20.7.3.1.1 test_dictable_namedtuple

`TestIsNamedTuple.test_dictable_namedtuple()`

Test `is_namedtuple()` returns True when all arguments are valid dictable_namedtuple's

3.20.7.3.1.2 test_dictable_namedtuple_plus_invalid

`TestIsNamedTuple.test_dictable_namedtuple_plus_invalid()`

(dictable_namedtuples) Test `is_namedtuple()` returns False when some arguments are NOT namedtuple's

3.20.7.3.1.3 test_dictable_plus_normal_namedtuple

`TestIsNamedTuple.test_dictable_plus_normal_namedtuple()`

Test `is_namedtuple()` returns True when arguments are a mix of namedtuple + dictable_namedtuple's

3.20.7.3.1.4 test_not_namedtuple_class

`TestIsNamedTuple.test_not_namedtuple_class()`

Test that classes and instances of classes are not namedtuple's

3.20.7.3.1.5 test_not_namedtuple_dict

`TestIsNamedTuple.test_not_namedtuple_dict()`

Test that dictionaries are not namedtuple's

3.20.7.3.1.6 test_not_namedtuple_float

`TestIsNamedTuple.test_not_namedtuple_float()`

Test that float's are not namedtuple's

3.20.7.3.1.7 test_not_namedtuple_int

`TestIsNamedTuple.test_not_namedtuple_int()`
Test that int's are not namedtuple's

3.20.7.3.1.8 test_not_namedtuple_list

`TestIsNamedTuple.test_not_namedtuple_list()`
Test that list's are not namedtuple's

3.20.7.3.1.9 test_not_namedtuple_tuple

`TestIsNamedTuple.test_not_namedtuple_tuple()`
Test that tuple's are not namedtuple's

3.20.7.3.1.10 test_real_namedtuple

`TestIsNamedTuple.test_real_namedtuple()`
Test *is_namedtuple()* returns True when all arguments are valid namedtuple's

3.20.7.3.1.11 test_real_namedtuple_plus_invalid

`TestIsNamedTuple.test_real_namedtuple_plus_invalid()`
(namedtuples) Test *is_namedtuple()* returns False when some arguments are NOT namedtuple's

3.20.7.3.2 Attributes

Attributes

<i>dict_persons</i>
<i>named_persons</i>

3.20.7.3.2.1 dict_persons

`TestIsNamedTuple.dict_persons = (Person(first_name='John', last_name='Doe'), Person(first_name='John', last_name='Doe'))`

3.20.7.3.2.2 named_persons

`TestIsNamedTuple.named_persons = (Person(first_name='John', last_name='Doe'), Person(first_`

3.20.7.4 TestOrderedDictObject

class `tests.test_collections.TestOrderedDictObject` (*methodName='runTest'*)

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.7.4.1 Methods

Methods

<code>test_convert_from_dict()</code>	Test converting a <code>dict</code> into a <code>DictObject</code>
<code>test_convert_to_dict()</code>	Test converting a <code>OrderedDictObject</code> into a <code>dict</code>
<code>test_json_dumps()</code>	Test serializing a simple <code>OrderedDictObject</code> into JSON
<code>test_json_dumps_nested()</code>	Test serializing a <code>OrderedDictObject</code> with a nested <code>OrderedDictObject</code> into JSON
<code>test_set_attr()</code>	Test setting a dictionary key via an attribute <code>x.y = 123</code>
<code>test_set_item()</code>	Test setting a dictionary key via an item/key <code>x['y'] = 123</code>

3.20.7.4.1.1 test_convert_from_dict

`TestOrderedDictObject.test_convert_from_dict()`

Test converting a `dict` into a `DictObject`

3.20.7.4.1.2 test_convert_to_dict

`TestOrderedDictObject.test_convert_to_dict()`

Test converting a `OrderedDictObject` into a `dict`

3.20.7.4.1.3 test_json_dumps

`TestOrderedDictObject.test_json_dumps()`

Test serializing a simple `OrderedDictObject` into JSON

3.20.7.4.1.4 test_json_dumps_nested

`TestOrderedDictObject.test_json_dumps_nested()`

Test serializing a *OrderedDictObject* with a nested *OrderedDictObject* into JSON

3.20.7.4.1.5 test_set_attr

`TestOrderedDictObject.test_set_attr()`

Test setting a dictionary key via an attribute `x.y = 123`

3.20.7.4.1.6 test_set_item

`TestOrderedDictObject.test_set_item()`

Test setting a dictionary key via an item/key `x['y'] = 123`

3.20.7.4.2 Attributes

Attributes

3.20.8 tests.test_converters

Classes

<i>TestConvertDate</i> ([methodName])	Test cases for date/time converter functions/classes
<i>TestConvertGeneral</i> ([methodName])	Test cases for general converter functions/classes

3.20.8.1 TestConvertDate

class `tests.test_converters.TestConvertDate` (*methodName*='runTest')

Test cases for date/time converter functions/classes

__init__ (*methodName*='runTest')

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.8.1.1 Methods

Methods

<i>test_convert_date_int</i> ()	Test <i>convert_datetime()</i> - converting integer unix time into datetime
<i>test_convert_date_int_ms</i> ()	Test <i>convert_datetime()</i> - converting integer unix time (milliseconds) into datetime

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Table 65 – continued from previous page

<code>test_convert_date_int_str()</code>	Test <code>convert_datetime()</code> - converting string unix time into datetime
<code>test_convert_date_str()</code>	Test converting ISO date string into datetime
<code>test_convert_date_str_2()</code>	Test converting no-timezone ISO date string into datetime
<code>test_convert_date_str_3()</code>	Test converting no-timezone human date string (spaces) into datetime
<code>test_convert_date_str_4()</code>	Test converting no-timezone human date string (slashes) into datetime
<code>test_convert_unixtime_int()</code>	Test <code>convert_unixtime_datetime()</code> - converting integer unix time into datetime
<code>test_convert_unixtime_int_ms()</code>	Test <code>convert_datetime()</code> - converting integer unix time (milliseconds) into datetime
<code>test_convert_unixtime_int_str()</code>	Test <code>convert_unixtime_datetime()</code> - converting string unix time into datetime

3.20.8.1.1.1 test_convert_date_int

`TestConvertDate.test_convert_date_int()`
 Test `convert_datetime()` - converting integer unix time into datetime

3.20.8.1.1.2 test_convert_date_int_ms

`TestConvertDate.test_convert_date_int_ms()`
 Test `convert_datetime()` - converting integer unix time (milliseconds) into datetime

3.20.8.1.1.3 test_convert_date_int_str

`TestConvertDate.test_convert_date_int_str()`
 Test `convert_datetime()` - converting string unix time into datetime

3.20.8.1.1.4 test_convert_date_str

`TestConvertDate.test_convert_date_str()`
 Test converting ISO date string into datetime

3.20.8.1.1.5 test_convert_date_str_2

`TestConvertDate.test_convert_date_str_2()`
 Test converting no-timezone ISO date string into datetime

3.20.8.1.1.6 test_convert_date_str_3

`TestConvertDate.test_convert_date_str_3()`
Test converting no-timezone human date string (spaces) into datetime

3.20.8.1.1.7 test_convert_date_str_4

`TestConvertDate.test_convert_date_str_4()`
Test converting no-timezone human date string (slashes) into datetime

3.20.8.1.1.8 test_convert_unixtime_int

`TestConvertDate.test_convert_unixtime_int()`
Test `convert_unixtime_datetime()` - converting integer unix time into datetime

3.20.8.1.1.9 test_convert_unixtime_int_ms

`TestConvertDate.test_convert_unixtime_int_ms()`
Test `convert_datetime()` - converting integer unix time (milliseconds) into datetime

3.20.8.1.1.10 test_convert_unixtime_int_str

`TestConvertDate.test_convert_unixtime_int_str()`
Test `convert_unixtime_datetime()` - converting string unix time into datetime

3.20.8.1.2 Attributes

Attributes

3.20.8.2 TestConvertGeneral

class `tests.test_converters.TestConvertGeneral` (*methodName='runTest'*)

Test cases for general converter functions/classes

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.8.2.1 Methods

Methods

test_convert_bool_int_empty()

test_convert_bool_int_empty_cust()

test_convert_bool_int_empty_fail()

test_convert_bool_int_false()

test_convert_bool_int_true()

test_convert_int_bool_empty()

test_convert_int_bool_empty_cust()

test_convert_int_bool_empty_fail()

test_convert_int_bool_false()

test_convert_int_bool_true()

3.20.8.2.1.1 test_convert_bool_int_empty

`TestConvertGeneral.test_convert_bool_int_empty()`

3.20.8.2.1.2 test_convert_bool_int_empty_cust

`TestConvertGeneral.test_convert_bool_int_empty_cust()`

3.20.8.2.1.3 test_convert_bool_int_empty_fail

`TestConvertGeneral.test_convert_bool_int_empty_fail()`

3.20.8.2.1.4 test_convert_bool_int_false

`TestConvertGeneral.test_convert_bool_int_false()`

3.20.8.2.1.5 test_convert_bool_int_true

`TestConvertGeneral.test_convert_bool_int_true()`

3.20.8.2.1.6 test_convert_int_bool_empty

`TestConvertGeneral.test_convert_int_bool_empty()`

3.20.8.2.1.7 test_convert_int_bool_empty_cust

```
TestConvertGeneral.test_convert_int_bool_empty_cust()
```

3.20.8.2.1.8 test_convert_int_bool_empty_fail

```
TestConvertGeneral.test_convert_int_bool_empty_fail()
```

3.20.8.2.1.9 test_convert_int_bool_false

```
TestConvertGeneral.test_convert_int_bool_false()
```

3.20.8.2.1.10 test_convert_int_bool_true

```
TestConvertGeneral.test_convert_int_bool_true()
```

3.20.8.2.2 Attributes

Attributes

3.20.9 tests.test_crypto

Test cases for the *privex.helpers.crypto* module

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```
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|                (+) Chris (@someguy123) [Privex]    |
|                (+) Kale (@kryogenic) [Privex]     |
+=====+
```

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Classes

<i>CryptoBaseCase</i> ([methodName])	
<i>TestEncryptHelper</i> ([methodName])	Test EncryptHelper key generation, encryption, decryption and more
<i>TestKeyManagerGeneration</i> ([methodName])	
<i>TestKeyManagerLoad</i> ([methodName])	Test KeyManager asymmetric key loading
<i>TestKeyManagerSignVerifyEncrypt</i> ([methodName])	Test KeyManager asymmetric key signing/verification, and encryption/decryption

3.20.9.1 CryptoBaseCase

class tests.test_crypto.**CryptoBaseCase** (methodName='runTest')

 __init__ (methodName='runTest')

 Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.9.1.1 Methods

Methods

3.20.9.1.2 Attributes

Attributes

fake_b64_key

3.20.9.1.2.1 fake_b64_key

```
CryptoBaseCase.fake_b64_key = 'bm90IGEga2V5'
```

3.20.9.2 TestEncryptHelper

```
class tests.test_crypto.TestEncryptHelper (methodName='runTest')
```

Test EncryptHelper key generation, encryption, decryption and more

```
__init__ (methodName='runTest')
```

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.9.2.1 Methods

Methods

<code>test_corrupt_key_encrypt()</code>	Test that encrypt_str fails when using a corrupted key
<code>test_generate_key_enc_dec()</code>	Test EncryptHelper.generate_key() key works for encryption and decryption
<code>test_invalid_key_decrypt()</code>	Test that decrypt_str fails when using the wrong key
<code>test_is_encrypted()</code>	Test that is_encrypted returns True for encrypted data, and False for non-encrypted
<code>test_password_key_diffpass()</code>	Test that password_key returns two different keys for two passwords with the same salt
<code>test_password_key_diffsalt()</code>	Test that password_key returns two different keys for passwords with different salts
<code>test_password_key_equal()</code>	Test that password_key returns the same key when ran with the same arguments
<code>test_password_key_gensalt()</code>	Test that we can reproduce the same key from password_key's auto-generated salt

3.20.9.2.1.1 test_corrupt_key_encrypt

```
TestEncryptHelper.test_corrupt_key_encrypt()
```

Test that encrypt_str fails when using a corrupted key

3.20.9.2.1.2 test_generate_key_enc_dec

`TestEncryptHelper.test_generate_key_enc_dec()`
Test `EncryptHelper.generate_key()` key works for encryption and decryption

3.20.9.2.1.3 test_invalid_key_decrypt

`TestEncryptHelper.test_invalid_key_decrypt()`
Test that `decrypt_str` fails when using the wrong key

3.20.9.2.1.4 test_is_encrypted

`TestEncryptHelper.test_is_encrypted()`
Test that `is_encrypted` returns True for encrypted data, and False for non-encrypted

3.20.9.2.1.5 test_password_key_diffpass

`TestEncryptHelper.test_password_key_diffpass()`
Test that `password_key` returns two different keys for two passwords with the same salt

3.20.9.2.1.6 test_password_key_diffsalt

`TestEncryptHelper.test_password_key_diffsalt()`
Test that `password_key` returns two different keys for passwords with different salts

3.20.9.2.1.7 test_password_key_equal

`TestEncryptHelper.test_password_key_equal()`
Test that `password_key` returns the same key when ran with the same arguments

3.20.9.2.1.8 test_password_key_gensalt

`TestEncryptHelper.test_password_key_gensalt()`
Test that we can reproduce the same key from `password_key`'s auto-generated salt

3.20.9.2.2 Attributes

Attributes

txt

3.20.9.2.2.1 txt

```
TestEncryptHelper.txt = 'This is a test.'
```

3.20.9.3 TestKeyManagerGeneration

```
class tests.test_crypto.TestKeyManagerGeneration (methodName='runTest')
```

```
    __init__ (methodName='runTest')
```

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.9.3.1 Methods

Methods

<code>test_ecdsa_gen()</code>	Generate an ECDSA keypair, check the pub/priv lengths, and confirm they're formatted correctly
<code>test_ed25519_gen()</code>	Generate an Ed25519 keypair, check the pub/priv lengths, and confirm they're formatted correctly
<code>test_output_keypair()</code>	Test outputting a keypair to files creates files, and file contents match the returned priv/pub
<code>test_rsa_gen()</code>	Generate an RSA 2048 + 4096-bit key, check the pub/priv lengths, and confirm they're formatted correctly

3.20.9.3.1.1 test_ecdsa_gen

```
TestKeyManagerGeneration.test_ecdsa_gen()
```

Generate an ECDSA keypair, check the pub/priv lengths, and confirm they're formatted correctly

3.20.9.3.1.2 test_ed25519_gen

```
TestKeyManagerGeneration.test_ed25519_gen()
```

Generate an Ed25519 keypair, check the pub/priv lengths, and confirm they're formatted correctly

3.20.9.3.1.3 test_output_keypair

```
TestKeyManagerGeneration.test_output_keypair()
```

Test outputting a keypair to files creates files, and file contents match the returned priv/pub

3.20.9.3.1.4 test_rsa_gen

`TestKeyManagerGeneration.test_rsa_gen()`

Generate an RSA 2048 + 4096-bit key, check the pub/priv lengths, and confirm they're formatted correctly

3.20.9.3.2 Attributes

Attributes

—

3.20.9.4 TestKeyManagerLoad

class `tests.test_crypto.TestKeyManagerLoad` (*methodName='runTest'*)

Test KeyManager asymmetric key loading

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.9.4.1 Methods

Methods

<code>test_ecdsa_load()</code>	Generate and attempt to load an ECDSA keypair
<code>test_ed25519_load()</code>	Generate and attempt to load an Ed25519 keypair
<code>test_load_invalid()</code>	Initialise KeyManager with an invalid key to confirm it raises <code>InvalidFormat</code>
<code>test_load_keyfile_corrupt_private()</code>	Test <code>KeyManager.load_keyfile()</code> raises <code>InvalidFormat</code> with corrupted PEM private key
<code>test_load_keyfile_corrupt_public()</code>	Test <code>KeyManager.load_keyfile()</code> raises <code>InvalidFormat</code> with corrupted public key
<code>test_load_keyfile_corrupt_public_2()</code>	Test <code>KeyManager.load_keyfile()</code> raises <code>InvalidFormat</code> with corrupted public key (but with valid b64)
<code>test_load_keyfile_noexist()</code>	Test <code>KeyManager.load_keyfile()</code> raises <code>FileNotFoundError</code> with non-existent path
<code>test_load_keyfile_sign_verify_rsa()</code>	Generate a key pair + save to disk, then load the keypair from disk.
<code>test_rsa_load()</code>	Generate and attempt to load an RSA keypair

3.20.9.4.1.1 test_ecdsa_load

`TestKeyManagerLoad.test_ecdsa_load()`
Generate and attempt to load an ECDSA keypair

3.20.9.4.1.2 test_ed25519_load

`TestKeyManagerLoad.test_ed25519_load()`
Generate and attempt to load an Ed25519 keypair

3.20.9.4.1.3 test_load_invalid

`TestKeyManagerLoad.test_load_invalid()`
Initialise KeyManager with an invalid key to confirm it raises `InvalidFormat`

3.20.9.4.1.4 test_load_keyfile_corrupt_private

`TestKeyManagerLoad.test_load_keyfile_corrupt_private()`
Test `KeyManager.load_keyfile()` raises `InvalidFormat` with corrupted PEM private key

3.20.9.4.1.5 test_load_keyfile_corrupt_public

`TestKeyManagerLoad.test_load_keyfile_corrupt_public()`
Test `KeyManager.load_keyfile()` raises `InvalidFormat` with corrupted public key

3.20.9.4.1.6 test_load_keyfile_corrupt_public_2

`TestKeyManagerLoad.test_load_keyfile_corrupt_public_2()`
Test `KeyManager.load_keyfile()` raises `InvalidFormat` with corrupted public key (but with valid b64)

3.20.9.4.1.7 test_load_keyfile_noexist

`TestKeyManagerLoad.test_load_keyfile_noexist()`
Test `KeyManager.load_keyfile()` raises `FileNotFoundError` with non-existent path

3.20.9.4.1.8 test_load_keyfile_sign_verify_rsa

`TestKeyManagerLoad.test_load_keyfile_sign_verify_rsa()`
Generate a key pair + save to disk, then load the keypair from disk. Confirm that the keys on disk definitely match the returned tuple by running signature verification.

Uses `KeyManager` with both the public/private keys from disk, and the `output_keypair` returned public/private keys

3.20.9.4.1.9 test_rsa_load

`TestKeyManagerLoad.test_rsa_load()`
Generate and attempt to load an RSA keypair

3.20.9.4.2 Attributes

Attributes

3.20.9.5 TestKeyManagerSignVerifyEncrypt

class `tests.test_crypto.TestKeyManagerSignVerifyEncrypt` (*methodName='runTest'*)

Test KeyManager asymmetric key signing/verification, and encryption/decryption

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.9.5.1 Methods

Methods

<code>test_ecdsa_sign_verify()</code>	Attempt to sign and verify a message using an ECDSA keypair using <code>_sign_verify()</code> test helper
<code>test_ed25519_sign_verify()</code>	Attempt to sign and verify a message using an Ed25519 keypair using <code>_sign_verify()</code> test helper
<code>test_rsa_encrypt_decrypt()</code>	
<code>test_rsa_sign_verify()</code>	Attempt to sign and verify a message using an RSA keypair using <code>_sign_verify()</code> test helper

3.20.9.5.1.1 test_ecdsa_sign_verify

`TestKeyManagerSignVerifyEncrypt.test_ecdsa_sign_verify()`

Attempt to sign and verify a message using an ECDSA keypair using `_sign_verify()` test helper

3.20.9.5.1.2 test_ed25519_sign_verify

`TestKeyManagerSignVerifyEncrypt.test_ed25519_sign_verify()`
Attempt to sign and verify a message using an Ed25519 keypair using `_sign_verify()` test helper

3.20.9.5.1.3 test_rsa_encrypt_decrypt

`TestKeyManagerSignVerifyEncrypt.test_rsa_encrypt_decrypt()`

3.20.9.5.1.4 test_rsa_sign_verify

`TestKeyManagerSignVerifyEncrypt.test_rsa_sign_verify()`
Attempt to sign and verify a message using an RSA keypair using `_sign_verify()` test helper

3.20.9.5.2 Attributes

Attributes

3.20.10 tests.test_extras

Test cases for `privex.helpers.extras`

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```
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|                (+) Kale (@kryogenic) [Privex]     |
+=====+
```

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Classes

```
Example(hello, testing)
TestAttrs([methodName])
TestGit([methodName])
```

3.20.10.1 Example

```
class tests.test_extras.Example (hello: str, testing: bool = True)
```

```
    __init__ (hello: str, testing: bool = True) → None
        Initialize self. See help(type(self)) for accurate signature.
```

3.20.10.1.1 Methods

Methods

```
    __init__(hello[, testing])
```

Initialize self.

3.20.10.1.1.1 **__init__**

```
Example.__init__ (hello: str, testing: bool = True) → None
    Initialize self. See help(type(self)) for accurate signature.
```

3.20.10.2 TestAttrs

```
class tests.test_extras.TestAttrs (methodName='runTest')
```

```
    __init__ (methodName='runTest')
        Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.
```

3.20.10.2.1 Methods

Methods

<code>test_dictable_cast_dict()</code>	Test casting an <code>AttribDictable</code> <code>attrs</code> instance to a dict
<code>test_dictable_set_get()</code>	Test setting and getting attributes on a <code>AttribDictable</code> <code>attrs</code> instance

3.20.10.2.1.1 test_dictable_cast_dict

`TestAttrs.test_dictable_cast_dict()`
 Test casting an `AttribDictable` `attrs` instance to a dict

3.20.10.2.1.2 test_dictable_set_get

`TestAttrs.test_dictable_set_get()`
 Test setting and getting attributes on a `AttribDictable` `attrs` instance

3.20.10.2.2 Attributes

Attributes

<code>pytestmark</code>

3.20.10.2.2.1 pytestmark

`TestAttrs.pytestmark = [Mark(name='skipif', args=(False,), kwargs={'reason': 'extras.HAS_`

3.20.10.3 TestGit

`class tests.test_extras.TestGit (methodName='runTest')`

`__init__ (methodName='runTest')`
 Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.10.3.1 Methods

Methods

<code>setUp()</code>	Hook method for setting up the test fixture before exercising it.
<code>tearDown()</code>	Hook method for deconstructing the test fixture after testing it.
<code>test_add()</code>	
<code>test_add_async()</code>	
<code>test_checkout()</code>	
<code>test_checkout_async()</code>	
<code>test_commit()</code>	
<code>test_commit_async()</code>	
<code>test_get_current_branch()</code>	
<code>test_get_current_commit()</code>	
<code>test_get_current_tag()</code>	
<code>test_init()</code>	
<code>test_init_async()</code>	

3.20.10.3.1.1 setUp

`TestGit.setUp()` → `None`

Hook method for setting up the test fixture before exercising it.

3.20.10.3.1.2 tearDown

`TestGit.tearDown()` → `None`

Hook method for deconstructing the test fixture after testing it.

3.20.10.3.1.3 test_add

`TestGit.test_add()`

3.20.10.3.1.4 test_add_async

`TestGit.test_add_async()`

3.20.10.3.1.5 test_checkout

`TestGit.test_checkout()`

3.20.10.3.1.6 test_checkout_async

`TestGit.test_checkout_async()`

3.20.10.3.1.7 test_commit

`TestGit.test_commit()`

3.20.10.3.1.8 test_commit_async

`TestGit.test_commit_async()`

3.20.10.3.1.9 test_get_current_branch

`TestGit.test_get_current_branch()`

3.20.10.3.1.10 test_get_current_commit

`TestGit.test_get_current_commit()`

3.20.10.3.1.11 test_get_current_tag

`TestGit.test_get_current_tag()`

3.20.10.3.1.12 test_init

`TestGit.test_init()`

3.20.10.3.1.13 test_init_async

`TestGit.test_init_async()`

3.20.10.3.2 Attributes

Attributes

3.20.11 tests.test_parse

Test cases for parsing functions, such as `parse_csv()`, `env_keyval()` etc.

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|                (+)  Kale (@kryogenic) [Privex]    |
|
+=====+
```

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Classes

`TestParseHelpers([methodName])`

Test the parsing functions `parse_csv` and `parse_keyval`

3.20.11.1 TestParseHelpers

class tests.test_parse.**TestParseHelpers** (*methodName='runTest'*)

Test the parsing functions parse_csv and parse_keyval

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.11.1.1 Methods

Methods

<code>test_csv_single()</code>	Test that a single value still returns a list
<code>test_csv_spaced()</code>	Test csv parsing with excess outer whitespace, and value whitespace
<code>test_env_bool_false()</code>	Test env_bool returns False boolean with valid env var
<code>test_env_bool_true()</code>	Test env_bool returns True boolean with valid env var
<code>test_env_nonexist_bool()</code>	Test env_bool returns default with non-existent env var
<code>test_kval_clean()</code>	Test that a clean key:val csv is parsed correctly
<code>test_kval_custom_clean()</code>	Test that a clean key:val csv with custom split characters is parsed correctly (pipe for kv, semi-colon for pair separation)
<code>test_kval_custom_spaced()</code>	Test key:val csv parsing with excess outer/value whitespace, and custom split characters.
<code>test_kval_single()</code>	Test that a single value still returns a list
<code>test_kval_spaced()</code>	Test key:val csv parsing with excess outer whitespace, and value whitespace

3.20.11.1.1.1 test_csv_single

TestParseHelpers.**test_csv_single**()

Test that a single value still returns a list

3.20.11.1.1.2 test_csv_spaced

TestParseHelpers.**test_csv_spaced**()

Test csv parsing with excess outer whitespace, and value whitespace

3.20.11.1.1.3 test_env_bool_false

TestParseHelpers.**test_env_bool_false**()

Test env_bool returns False boolean with valid env var

3.20.11.1.1.4 test_env_bool_true

TestParseHelpers.**test_env_bool_true**()
Test env_bool returns True boolean with valid env var

3.20.11.1.1.5 test_env_nonexist_bool

TestParseHelpers.**test_env_nonexist_bool**()
Test env_bool returns default with non-existent env var

3.20.11.1.1.6 test_kval_clean

TestParseHelpers.**test_kval_clean**()
Test that a clean key:val csv is parsed correctly

3.20.11.1.1.7 test_kval_custom_clean

TestParseHelpers.**test_kval_custom_clean**()
Test that a clean key:val csv with custom split characters is parsed correctly (pipe for kv, semi-colon for pair separation)

3.20.11.1.1.8 test_kval_custom_spaced

TestParseHelpers.**test_kval_custom_spaced**()
Test key:val csv parsing with excess outer/value whitespace, and custom split characters.

3.20.11.1.1.9 test_kval_single

TestParseHelpers.**test_kval_single**()
Test that a single value still returns a list

3.20.11.1.1.10 test_kval_spaced

TestParseHelpers.**test_kval_spaced**()
Test key:val csv parsing with excess outer whitespace, and value whitespace

3.20.11.1.2 Attributes

Attributes

3.20.12 tests.test_rdns

A thorough test case for `ip_to_rdns()` - which converts IPv4/v6 addresses into ARPA reverse DNS domains.

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|
+=====+
```

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Classes

<code>TestIPReverseDNS([methodName])</code>	Unit testing for the reverse DNS functions in privex.helpers.net
---	--

3.20.12.1 TestIPReverseDNS

class tests.test_rdns.**TestIPReverseDNS** (*methodName='runTest'*)
Unit testing for the reverse DNS functions in [privex.helpers.net](https://www.privex.io/helpers.net)

Covers:

- positive resolution tests (generate standard rDNS domain from clean input)
- positive boundary tests (confirm valid results with range of boundaries)
- negative address tests (ensure errors thrown for invalid v4/v6 addresses)

- negative boundary tests (ensure errors thrown for invalid v4/v6 rDNS boundaries)

`__init__ (methodName='runTest')`

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.12.1.1 Methods

Methods

<code>test_v4_arpa_boundary_16bit()</code>	Test generating 16-bit v4 boundary
<code>test_v4_arpa_boundary_24bit()</code>	Test generating 24-bit v4 boundary
<code>test_v4_inv_boundary()</code>	Raise if IPv4 boundary isn't divisible by 8
<code>test_v4_inv_boundary_2()</code>	Raise if IPv4 boundary is too short
<code>test_v4_invalid()</code>	Raise if IPv4 address has < 4 octets
<code>test_v4_invalid_2()</code>	Raise if IPv4 address has octet out of range
<code>test_v4_to_arpa()</code>	Test generating rDNS for standard v4
<code>test_v6_arpa_boundary_16bit()</code>	Test generating 16-bit v6 boundary
<code>test_v6_arpa_boundary_32bit()</code>	Test generating 32-bit v6 boundary
<code>test_v6_inv_boundary()</code>	Raise if IPv6 boundary isn't dividable by 4
<code>test_v6_inv_boundary_2()</code>	Raise if IPv6 boundary is too short
<code>test_v6_invalid()</code>	Raise if IPv6 address has invalid block formatting
<code>test_v6_invalid_2()</code>	Raise if v6 address has invalid chars
<code>test_v6_to_arpa()</code>	Test generating rDNS for standard v6

3.20.12.1.1.1 test_v4_arpa_boundary_16bit

`TestIPReverseDNS.test_v4_arpa_boundary_16bit()`
Test generating 16-bit v4 boundary

3.20.12.1.1.2 test_v4_arpa_boundary_24bit

`TestIPReverseDNS.test_v4_arpa_boundary_24bit()`
Test generating 24-bit v4 boundary

3.20.12.1.1.3 test_v4_inv_boundary

TestIPReverseDNS.**test_v4_inv_boundary**()
Raise if IPv4 boundary isn't divisible by 8

3.20.12.1.1.4 test_v4_inv_boundary_2

TestIPReverseDNS.**test_v4_inv_boundary_2**()
Raise if IPv4 boundary is too short

3.20.12.1.1.5 test_v4_invalid

TestIPReverseDNS.**test_v4_invalid**()
Raise if IPv4 address has < 4 octets

3.20.12.1.1.6 test_v4_invalid_2

TestIPReverseDNS.**test_v4_invalid_2**()
Raise if IPv4 address has octet out of range

3.20.12.1.1.7 test_v4_to_arpa

TestIPReverseDNS.**test_v4_to_arpa**()
Test generating rDNS for standard v4

3.20.12.1.1.8 test_v6_arpa_boundary_16bit

TestIPReverseDNS.**test_v6_arpa_boundary_16bit**()
Test generating 16-bit v6 boundary

3.20.12.1.1.9 test_v6_arpa_boundary_32bit

TestIPReverseDNS.**test_v6_arpa_boundary_32bit**()
Test generating 32-bit v6 boundary

3.20.12.1.1.10 test_v6_inv_boundary

TestIPReverseDNS.**test_v6_inv_boundary**()
Raise if IPv6 boundary isn't dividable by 4

3.20.12.1.1.11 test_v6_inv_boundary_2

TestIPReverseDNS.**test_v6_inv_boundary_2**()
 Raise if IPv6 boundary is too short

3.20.12.1.1.12 test_v6_invalid

TestIPReverseDNS.**test_v6_invalid**()
 Raise if IPv6 address has invalid block formatting

3.20.12.1.1.13 test_v6_invalid_2

TestIPReverseDNS.**test_v6_invalid_2**()
 Raise if v6 address has invalid chars

3.20.12.1.1.14 test_v6_to_arpa

TestIPReverseDNS.**test_v6_to_arpa**()
 Test generating rDNS for standard v6

3.20.12.1.2 Attributes

Attributes

—

3.20.13 tests.test_net

Test cases related to *privex.helpers.net* or generally network related functions such as *ping()*

Classes

<i>TestNet</i> ([methodName])	Test cases related to <i>privex.helpers.net</i> or generally network related functions
<i>TestNetResolveIP</i> ([methodName])	Test cases related to <i>resolve_ips()</i> , <i>resolve_ip()</i> and <i>resolve_ips_multi()</i>

3.20.13.1 TestNet

class tests.test_net.**TestNet** (*methodName='runTest'*)

Test cases related to *privex.helpers.net* or generally network related functions

__init__ (*methodName='runTest'*)

Create an instance of the class that will use the named test method when executed. Raises a ValueError if the instance does not have a method with the specified name.

3.20.13.1.1 Methods

Methods

<code>test_asn_to_name_erroneous()</code>	Test <code>asn_to_name</code> returns 'Unknown ASN' when quiet, otherwise throws a <code>KeyError</code> for ASN 'nonexistent'
<code>test_asn_to_name_erroneous_2()</code>	Test <code>asn_to_name</code> returns 'Unknown ASN' when quiet, otherwise throws <code>KeyError</code> for the ASN 999999999
<code>test_asn_to_name_int()</code>	Test Privex's ASN (as an int) 210083 resolves to 'PRIVEX, SE'
<code>test_asn_to_name_str()</code>	Test Cloudflare's ASN (as a str) '13335' resolves to 'CLOUDFLARENET - Cloudflare, Inc., US'
<code>test_get_rdns_invalid_domain()</code>	Test <code>get_rdns()</code> raises <code>InvalidHost</code> when given a non-existent domain
<code>test_get_rdns_multi()</code>	Test <code>get_rdns_multi()</code> with 3x IPv4 addresses and 1x IPv6 address
<code>test_get_rdns_multi_invalid()</code>	Test <code>get_rdns_multi()</code> with 2x IPv4 addresses + 2x IPv6 addresses with one of each having no records
<code>test_get_rdns_no_rdns_records()</code>	Test <code>get_rdns()</code> raises <code>ReverseDNSNotFound</code> when given a valid IP that has no rDNS records
<code>test_get_rdns_privex_nsl_host()</code>	Test resolving rDNS for the domains <code>steemseed-fin.privex.io</code> and <code>nsl.privex.io</code>
<code>test_get_rdns_privex_nsl_ip()</code>	Test resolving IPv4 and IPv6 addresses into <code>nsl.privex.io</code>
<code>test_ping()</code>	Test success & failure cases for ping function with IPv4, as well as input validation
<code>test_ping_v6()</code>	Test success & failure cases for ping function with IPv6, as well as input validation

3.20.13.1.1.1 test_asn_to_name_erroneous

TestNet.**test_asn_to_name_erroneous** ()

Test `asn_to_name` returns 'Unknown ASN' when quiet, otherwise throws a `KeyError` for ASN 'nonexistent'

3.20.13.1.1.2 test_asn_to_name_erroneous_2

`TestNet.test_asn_to_name_erroneous_2()`

Test `asn_to_name` returns 'Unknown ASN' when quiet, otherwise throws `KeyError` for the ASN 999999999

3.20.13.1.1.3 test_asn_to_name_int

`TestNet.test_asn_to_name_int()`

Test Privex's ASN (as an int) 210083 resolves to 'PRIVEX, SE'

3.20.13.1.1.4 test_asn_to_name_str

`TestNet.test_asn_to_name_str()`

Test Cloudflare's ASN (as a str) '13335' resolves to 'CLOUDFLARENET - Cloudflare, Inc., US'

3.20.13.1.1.5 test_get_rdns_invalid_domain

`TestNet.test_get_rdns_invalid_domain()`

Test `get_rdns()` raises `InvalidHost` when given a non-existent domain

3.20.13.1.1.6 test_get_rdns_multi

`TestNet.test_get_rdns_multi()`

Test `get_rdns_multi()` with 3x IPv4 addresses and 1x IPv6 address

3.20.13.1.1.7 test_get_rdns_multi_invalid

`TestNet.test_get_rdns_multi_invalid()`

Test `get_rdns_multi()` with 2x IPv4 addresses + 2x IPv6 addresses with one of each having no records

3.20.13.1.1.8 test_get_rdns_no_rdns_records

`TestNet.test_get_rdns_no_rdns_records()`

Test `get_rdns()` raises `ReverseDNSNotFound` when given a valid IP that has no rDNS records

3.20.13.1.1.9 test_get_rdns_privex_ns1_host

`TestNet.test_get_rdns_privex_ns1_host()`

Test resolving rDNS for the domains `steemseed-fin.privex.io` and `ns1.privex.io`

3.20.13.1.1.10 test_get_rdns_privex_ns1_ip

`TestNet.test_get_rdns_privex_ns1_ip()`
Test resolving IPv4 and IPv6 addresses into ns1.privex.io

3.20.13.1.1.11 test_ping

`TestNet.test_ping()`
Test success & failure cases for ping function with IPv4, as well as input validation

3.20.13.1.1.12 test_ping_v6

`TestNet.test_ping_v6()`
Test success & failure cases for ping function with IPv6, as well as input validation

3.20.13.1.2 Attributes

Attributes

3.20.13.2 TestNetResolveIP

class `tests.test_net.TestNetResolveIP` (*methodName='runTest'*)
Test cases related to `resolve_ips()`, `resolve_ip()` and `resolve_ips_multi()`
__init__ (*methodName='runTest'*)
Create an instance of the class that will use the named test method when executed. Raises a `ValueError` if the instance does not have a method with the specified name.

3.20.13.2.1 Methods

Methods

<code>test_resolve_ip_hiveseed()</code>	Test <code>resolve_ip()</code> returns expected either correct v4 or v6 for hiveseed-fin.privex.io
<code>test_resolve_ip_hiveseed_v4()</code>	Test <code>resolve_ip()</code> returns only v4 for hiveseed-fin.privex.io when version is v4
<code>test_resolve_ip_hiveseed_v6()</code>	Test <code>resolve_ip()</code> returns only v6 for hiveseed-fin.privex.io when version is v6
<code>test_resolve_ip_v4_convert()</code>	Test <code>resolve_ip()</code> returns an IPv6-wrapped IPv4 address for <code>microsoft.com</code> when <code>v4_convert</code> is enabled + v6 version
<code>test_resolve_ips_hiveseed()</code>	Test <code>resolve_ips()</code> returns expected v4 + v6 for hiveseed-fin.privex.io

continues on next page

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<code>test_resolve_ips_hiveseed_v4()</code>	Test <code>resolve_ips()</code> returns only v4 for hiveseed-fin.privex.io when version is set to v4
<code>test_resolve_ips_hiveseed_v6()</code>	Test <code>resolve_ips()</code> returns only v6 for hiveseed-fin.privex.io when version is set to v6
<code>test_resolve_ips_ipv4_addr()</code>	Test <code>resolve_ips()</code> returns the same IPv4 address passed to it
<code>test_resolve_ips_ipv4_addr_invalid()</code>	Test <code>resolve_ips()</code> raises <code>AttributeError</code> when version is v4 but an IPv6 address was passed
<code>test_resolve_ips_ipv6_addr()</code>	Test <code>resolve_ips()</code> returns the same IPv6 address passed to it
<code>test_resolve_ips_ipv6_addr_invalid()</code>	Test <code>resolve_ips()</code> raises <code>AttributeError</code> when version is v6 but an IPv4 address was passed
<code>test_resolve_ips_multi_any()</code>	Test <code>resolve_ips_multi()</code> with 2 domains and an IPv4 address
<code>test_resolve_ips_multi_v4()</code>	Test <code>resolve_ips_multi()</code> with 2 domains, an IPv4 address, and an IPv6 address with version v4
<code>test_resolve_ips_multi_v6()</code>	Test <code>resolve_ips_multi()</code> with 2 domains, an IPv4 address, and an IPv6 address with version v6
<code>test_resolve_ips_v4_convert()</code>	Test <code>resolve_ips()</code> returns IPv6-wrapped IPv4 addresses for microsoft.com when v4_convert is enabled + v6 version
<code>test_resolve_ips_v4_convert_false()</code>	Test <code>resolve_ips()</code> returns an empty list for microsoft.com when v6 requested without v4_convert

3.20.13.2.1.1 test_resolve_ip_hiveseed

`TestNetResolveIP.test_resolve_ip_hiveseed()`

Test `resolve_ip()` returns expected either correct v4 or v6 for hiveseed-fin.privex.io

3.20.13.2.1.2 test_resolve_ip_hiveseed_v4

`TestNetResolveIP.test_resolve_ip_hiveseed_v4()`

Test `resolve_ip()` returns only v4 for hiveseed-fin.privex.io when version is v4

3.20.13.2.1.3 test_resolve_ip_hiveseed_v6

`TestNetResolveIP.test_resolve_ip_hiveseed_v6()`

Test `resolve_ip()` returns only v6 for hiveseed-fin.privex.io when version is v6

3.20.13.2.1.4 test_resolve_ip_v4_convert

TestNetResolveIP.**test_resolve_ip_v4_convert**()

Test *resolve_ip()* returns an IPv6-wrapped IPv4 address for `microsoft.com` when `v4_convert` is enabled + v6 version

3.20.13.2.1.5 test_resolve_ips_hiveseed

TestNetResolveIP.**test_resolve_ips_hiveseed**()

Test *resolve_ips()* returns expected v4 + v6 for `hiveseed-fin.privex.io`

3.20.13.2.1.6 test_resolve_ips_hiveseed_v4

TestNetResolveIP.**test_resolve_ips_hiveseed_v4**()

Test *resolve_ips()* returns only v4 for `hiveseed-fin.privex.io` when version is set to v4

3.20.13.2.1.7 test_resolve_ips_hiveseed_v6

TestNetResolveIP.**test_resolve_ips_hiveseed_v6**()

Test *resolve_ips()* returns only v6 for `hiveseed-fin.privex.io` when version is set to v6

3.20.13.2.1.8 test_resolve_ips_ipv4_addr

TestNetResolveIP.**test_resolve_ips_ipv4_addr**()

Test *resolve_ips()* returns the same IPv4 address passed to it

3.20.13.2.1.9 test_resolve_ips_ipv4_addr_invalid

TestNetResolveIP.**test_resolve_ips_ipv4_addr_invalid**()

Test *resolve_ips()* raises `AttributeError` when version is v4 but an IPv6 address was passed

3.20.13.2.1.10 test_resolve_ips_ipv6_addr

TestNetResolveIP.**test_resolve_ips_ipv6_addr**()

Test *resolve_ips()* returns the same IPv6 address passed to it

3.20.13.2.1.11 test_resolve_ips_ipv6_addr_invalid

TestNetResolveIP.**test_resolve_ips_ipv6_addr_invalid**()

Test *resolve_ips()* raises `AttributeError` when version is v6 but an IPv4 address was passed

3.20.13.2.1.12 test_resolve_ips_multi_any

TestNetResolveIP.**test_resolve_ips_multi_any**()
Test *resolve_ips_multi()* with 2 domains and an IPv4 address

3.20.13.2.1.13 test_resolve_ips_multi_v4

TestNetResolveIP.**test_resolve_ips_multi_v4**()
Test *resolve_ips_multi()* with 2 domains, an IPv4 address, and an IPv6 address with version v4

3.20.13.2.1.14 test_resolve_ips_multi_v6

TestNetResolveIP.**test_resolve_ips_multi_v6**()
Test *resolve_ips_multi()* with 2 domains, an IPv4 address, and an IPv6 address with version v6

3.20.13.2.1.15 test_resolve_ips_v4_convert

TestNetResolveIP.**test_resolve_ips_v4_convert**()
Test *resolve_ips()* returns IPv6-wrapped IPv4 addresses for `microsoft.com` when `v4_convert` is enabled + v6 version

3.20.13.2.1.16 test_resolve_ips_v4_convert_false

TestNetResolveIP.**test_resolve_ips_v4_convert_false**()
Test *resolve_ips()* returns an empty list for `microsoft.com` when v6 requested without `v4_convert`

3.20.13.2.2 Attributes

Attributes

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- `modindex`
- `search`

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